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NEWSLETTER OF THE TI PROGRAMMABLE CALCULATOR CLUB P.O. Box 1421, Largo, FL 34294

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Volume 10. Number 4

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Fourth Quarter

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This issue includes the first departure from our tradition of coverage limited to products manufactured by The illustration Texas Instruments. at the right is of the CASIO fx-7000G, the newest entry in the hand-held area, with truly amazing display capability The illustration is for a hand-held. The actual unit slightly undersize. is very nearly the same size as the TI-59.

The issue also includes an extended tutorial treatment of a probability problem with emphasis on how one might use various library module routines to obtain the solution. You might ask "Why the emphasis on tutorials?" answer is that nearly 40 per cent of the current subscribers joined in 1985.

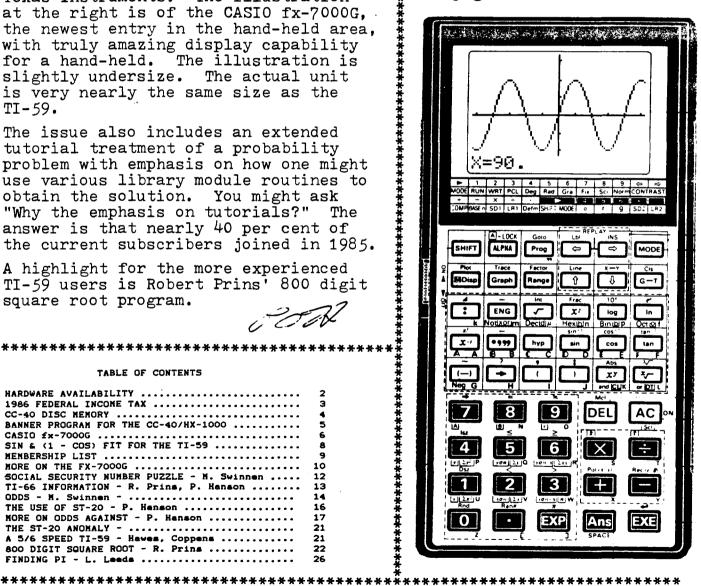
A highlight for the more experienced TI-59 users is Robert Prins' 800 digit square root program.

TABLE OF CONTENTS

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	_
HARDWARE AVAILABILITY	2
1986 FEDERAL INCOME TAX	3
CC-40 DISC MEMORY	4
BANNER PROGRAM FOR THE CC-40/HX-1000	5
CASIO fx-7000G	6
SIN & (1 - COS) FIT FOR THE TI-59	ă
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MEMBERSHIP LIST	9
MORE ON THE FX-7000G	10
SOCIAL SECURITY NUMBER PUZZLE - M. Swinnen	12
TI-66 INFORMATION - R. Prins, P. Hanson	13
ODDS - M. Swinnen -	14
THE USE OF ST-20 - P. Henson	16
····· ··· · · · · · · · · · · · · · ·	17
MORE ON ODDS AGAINST - P. Hanson	1/
THE ST-20 ANOMALY	21
A 5/6 SPEED TI-59 - Hawes, Coppens	21
800 DIGIT SQUARE ROOT - R. Prins	22
FINDING PI - L. Leeds	26

CASIO Hand-held Programmable 8 lines, 16 characters per line plus 95 x 63 graphics. See pages 6 and 10.



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USED HARDWARE - A complete TI-59 kit. Calculator, case, charger, magnetic cards, documentation, Master library module. \$75.00 or make an offer. Barry Lerich, P.O. Box 15038, 3540 Kings Way - Room 1C, Sacramento CA 95821. Telephone (916)-972-3378 between 8 AM and 4 PM, Monday through Friday.

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MORE USED HARDWARE - TI-59, like new - never programmed for anything. Make an offer. Bob Harris, c/o BCD ELECTRO, P.O. Box 830119, Richardson TX 75083-0119.

NEW HARDWARE - Jim Carter of Educalc writes that they do not have any more CC-40 peripherals, but do have a few TI-59 modules and solution books. Write to Educalc, 27953 Cabot Road, Laguna Niguel, CA 92677.

A TI-59 EMULATOR FOR THE MACINTOSH? - Dave Leising writes: I wish that you could place the following request in the newsletter - that someone write a fully functional TI-59 calculator to run on Macintosh. There is already one for the HP-12C, I have a copy of it."

Dave sent a clipping of an advertisement for the HP-12C program which states "This desk accessory exactly emulates the Hewlett-Packard 12C Financial Calculator, including programming! Whether you're in business school or on your way to your first million, you'll find this to be the perfect analysis tool. A must for people in the world of finance, real estate, and investment. Works on the 128K Macintosh." The only price shown in the clipping is in the display of the HP-12C - 39.95. For information write to Dreams of the Phoenix, P.O. Box 10273, Jacksonville FL 32247 or call (904)-396-6952.

MORE USED HARDWARE - TI-59 in excellent condition with a one year old battery, ML module, magnetic cards, complete manuals and two Specialty Packettes. \$100 or make an offer. Also have a non-working PC-100C. TI quoted a price of about \$40 to check it out last year. I will include it with the TI-59 if the purchaser wants it, or ship it separately to anyone who will pay \$5 to cover shipping. Joseph Williford, 895 Rushmeade, Jackson TN 38305.

PRINTER PAPER - In V9N1P2 I reported that some of the old stype printer paper was available at a local discount house. I have found that printing on that paper stays legible with age better than some of the newer, whiter paper. Lem Matteson reported a similar experience in V9N2P13. Hewlett Ladd was also having problems with fading and I purchased some of the "old" paper for him. He writes:

"I ran a program strip on the new paper and the same on a strip of Elek-Tek's and placed them both in front of a sunny window. After a month much of Elek-Tek's had faded badly while your yellowish paper is still like new!"

The last time I looked the paper was on sale at \$5.10 for a three roll pack, but there were only about ten packs left.

1986 FEDERAL INCOME TAX RETURN - V10N1P16 presented an income tax program

by Hewlett Ladd which would accept schedules for either 1984 or 1985, and annotate the output to show which year was being used. A set of magnetic cards has been generated for the 1986 schedules, based on the information in the 1986 Estimated Tax for Individuals (Form 1040-ES). The appropriate printouts are at the right for Bank 2, and below for bank 4 for the various schedules. Note that the only addition to bank 2 is the 88270.31116 for data register 76.

2532242937. 60 2316602336. 61 2863361733. 62 3624292227. 63 37131427. 64 17000000000. 65 1.000013424061 66 1.000037323361 67 1.0000371344 68 0. 70 0. 5 71 0. 72 0. 73 81800.28835 74 85130.300091 75 88270.31116 76 0. 77
V• (⊙

<u>Joint</u>		Head of <u>Household</u>		Filing Separate	<u>e</u>	Single	
60.6 3670. 5940.002497 8200.005209 12840.011705 17270.018793 21800.026947 26550.037397 32270.051697 37980.067635 49420.105437 64750.163691 92370.279695 118050.395255 175250.675535 0. 0.11 0.12 0.14 0.16 0.18 0.22 0.25 0.28 0.33 0.42 0.45 0.49 0.45 0.49 0.55	00 00 00 00 00 00 00 00 00 00 00 00 00	61.6 2480. 4750.002497 7010.05209 9390.008541 12730.014219 16190.020447 19640.027347 25360.041075 33680.075395 48240.115435 65390.187465 88270.290425 116870.427705  0.11 0.12 0.14 0.17 0.18 0.2 0.24 0.28 0.32 0.35 0.42 0.45 0.45	00 01 02 03 04 05 06 07 08 09 01 11 12 13 14 15 16 17 18 19 19 19 19 19 19 19 19 19 19 19 19 19	62.6 1835. 2970.0012485 4100.0026045 6420.0026045 8635.0093965 10900.0134735 13275.0186985 16135.0258485 1899375.0818455 46185.1398475 59025.1976275 87625.3377675 0.11 0.12 0.14 0.16 0.18 0.22 0.25 0.28 0.33 0.38 0.42 0.45 0.49 0.5	00 01 02 03 04 05 06 07 08 09 10 11 12 13 14 15 16 17 18 19 20 21 22 22 23 23 23 23 23 24 25 26 26 27 28 28 28 28 28 28 28 28 28 28 28 28 28	63.6 2480. 3670.001309 4750.002605 7010.005759 9170.009009 11650.012977 13920.017063 16190.021603 19640.029538 25360.04441 31080.06157 36800.081018 44780.111342 59670.17338 0.0.11 0.12 0.14 0.15 0.16 0.18 0.22 0.33 0.26 0.34 0.38 0.42 0.48	00 01 02 03 04 05 07 08 09 01 12 12 12 12 12 12 12 12 12 12 12 12 12

For the program listing and user instructions see V10N1P16.

MORE ON A NEW CALCULATOR/COMPUTER FROM TI - V10N3P16 reported that an announcement on the CHUU bulletin board had stated that "...rumor has it that TI will reenter the hand-held market with new products, ala the Sharp 5100 and the TI-59. Will the TI-59 be reborn? ... Page 9 of this issue reports that the TISOFT newsletter is on hold pending release of a new BASIC-calculator. Robert Stucker reports that page 54 of the Executive Photo Catalog (Volume 5. Number 4) contains the following listings:

TI-74 (BASICALC)	\$119.90	Math Module	\$39.50
CI-7 Cassette Interface	29.50	Stat Module	39.50
PC-324 Printer	99.90	PASCAL module	39.50
8K RAM	45.95		

Meanwhile, there has been no announcements from TI that I have seen.

#### A CC-40 DISC MEMORY

Maurice Swinnen sends this information on an external memory for the CC-40. See the ad at the right which is from a TI brochure on the CC-40 from Germany. The Quickdisk is made in Germany by:

MECHATRONIC GMBH Dresdner strasse 21 D-7032 SINDELFINGEN

but Maurice says they will not sell except in large quantities. The German address where everything is available is:

REISS, Program Service Bergstrasse 80 D-5584 BULLAY West Germany

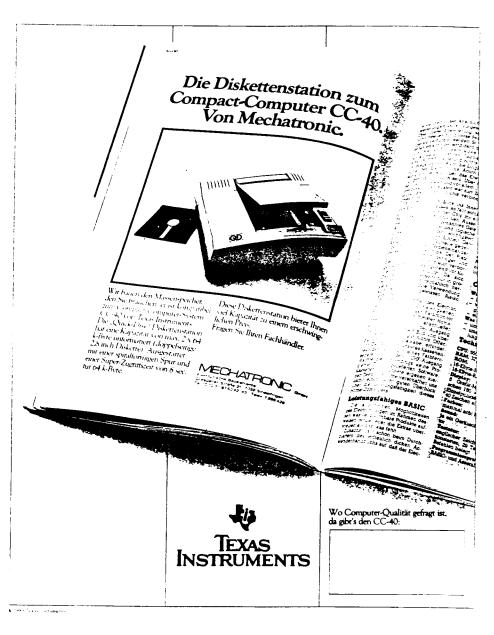
In the United States the unit is available from:

DIGITAL MATRIX SYSTEMS 1761 International Pkwy Richardson TX 75081

You can call Frederick Winters at

(214) - 997 - 0000

for prices and for more details. The storage capability is 128 KBytes. The unit runs on 4 size D batteries which will last about two hours on continuous use.



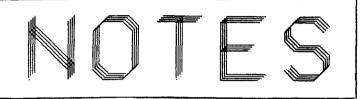
Digital Matrix Systems also has CC-40's and some peripherals for sale. I suggest that you call or write for current status.

CC-40 REPAIR - Maurice also writes that he found someone who repairs and modifies CC-40's. Write to MICROREP, 4413 Cornell Drive, Garland TX 75042. Maurice reports that they repaired his RS-232 Interface so that it now works!

A MINI-PUZZLE - Larry Leeds. Express 2<sup>2503</sup> in scientific notation using the TI-59 to perform the calculations. You should be able to show that the answer is 3.006 624 187 161 x 10<sup>753</sup>

### BANNER PROGRAM FOR THE CC-40/HX-1000

This program accepts a string of characters and prints a banner of one-half inch high letters. The program was used to generate the "TI PPC NOTES" logo on the first page of this issue. The letters in the banner can be enlarged without losing their sharpness as is illustrated by the word "NOTES" from the logo.



```
i00 INPUT "Enter the banner characte
rs: ":B#
110 OPEN #1, "10" - OUTPUT
120 PRINT #1, CHR+(19)
130 PRINT #1, "A1"
140 PRINT #1, "S9"
150 PRINT #1, "M(80, -80)"
160 PRINT #1, "0"
200 FOR J=1 TO LEN(B*)
210 PRINT #1, "M(0, -85)"
228 PRINT #1,"0"
300 FOR I=0 TO 6 STEP 2
310 P#="MC"&STR#(ID&", "&STR#(-I)&")"
320 PRINT #1,P$
330 P#="T("&SEG#(B#,J,13&"3"
340 PRINT #1,P$
350 NEXT I
369 NEXT J
370 PRINT #1, "M(0,-120)"
900 CLOSE #1
999 END
```

If you watch the banner making process you will see that all of the strokes are completed for one letter before proceeding to the next letter. An alternate process would be to complete single lines for all of the characters before offsetting the printing for subsequent printing; however, this places a requirement on the retracing characteristics of the printer/plotter which is not adequate for well formed letters in the banner. The banner below illustrates the loss of sharpness which results.



NO TEA PLEASE - Charlie Williamson. This is another of Charlie's programming challenges for the TI-58/59. As with his earlier max/min sorter challenge (See V7N1/2P9) t register comparisons are not allowed in the routine. Here's the challenge:

Given integers X, A and B where B is greater than or equal to A and the integers are smaller in absolute value than  $L = 5*10^{12}$  and have been stored in RO, R1, and R2 respectively, write a program with no direct comparisons that returns F(X) as

$$F(X) = -1 \text{ if } X < A$$

$$0 \text{ if } A \le X \le B$$

$$+1 \text{ if } B < X$$

Charlie believes he has a program which also works for numbers other than integers as well. He also asks for a search of your program for numbers where the program fails. For computers/calculators with fewer digits it may be necessary to decrease the value of L .

THE CASIO fx-7000G - Palmer Hanson. This computer is one the most exciting developments in hand-held devices in recent years. The unit is about the same width as the TI-59, about a half inch longer than the TI-59, and only a half inch thick. It can be carried in your shirt pocket, albeit a little uncomfortably.

The first thing you notice is the display, which accommodates either 8 lines of text with 16 characters per line, or a 95 by 63 dot graphics display. The graphics display capabilities are almost limitless, ranging from built-in plotting of 20 frequently used mathematical functions to the construction of a histogram from single variable input statistics. For the experienced TI-59 programmer the key features are:

- \* Thirteen digit data registers with ten digit displays that act similarly to the TI-59.
- \* 26 data memories and a maximum of 422 program steps in normal partitioning. Program steps can be traded for data memories at a 8 for 1 ratio.
- \* A programming language similar to BASIC, but with calculator-like features as well. To sum the value pi into data register A the user writes  $n+A \rightarrow A$ . Branching capabilities include DsZ, Isz, and labels. Labels are limited to the integers 0 through 9. There are no addresses.
- \* There are ten program areas also labeled 0 through 9.
- \* Built-in single and paired value statistics capabilities including linear regression. As with the TI-59 the regression sums are available for recall.
- \* Pre-programmed conversions such as polar-to-rectangular and rectangular-to-polar.
- \* The base-n mode provides decimal-octal-hexadecimal-binary conversions, and several logical functions. An important feature for use as a programmer's aid is the sixteen digit display word.
- \* Functions which are not directly available from the keyboard of a TI-59 (but which may be available depending upon the library module installed) include hyperbolic functions, factorial, cube root, and a random number generator.
- \* There is no printer interface, and no capability for off-unit program storage.

To illustrate the programming feature of the fx-7000G I selected an old problem from the inertial navigation field. One of the trouble-shooting techniques requires the decomposition of velocity errors into sin wt and (1 -  $\cos$  wt) components, where w is the Schuler frequency. I already had a least-squares program for my Model 100 which would read input data pairs from a file (see the BASIC program on page 7). I wrote equivalents for the TI-59 and the fx-7000G with one major difference. To maximize the number of input data points without using data packing techniques I imposed the requirement for equally spaced X data with the starting point at the origin. The TI-59 program, instructions for using the TI-59 program, and a sample solution appears on page 8.

#### The Casio fx-70006 (cont)

The fx-7000G program appears at the left below. My original Model 100 program appears at the right. The first six lines are entered into one program area. The text in quotation marks in the second, fourth and fifth lines provides annotation and prompting. The question marks in the second and fifth lines ask for input from the keyboard.

The second grouping of seventeen lines is entered into another program area. In the second line the notation "~" means enter the value in data memories C[1] through C[5] where subscripts are enclosed in brackets, not in parentheses. Note the similarity between the seventh through eleventh lines of the fx-7000G program and lines 515 through 535 of the BASIC program for the Model 100. In the last two lines the small triangle at the end of each line is the command to stop with the result in the display.

Assume that the two groups of commands have been entered in program areas 2 and 3. Then to use the program press Prog 2 EXE and see the prompt "DELTA-X = ?" in the display. Enter the x increment (say k) and press EXE two times and see the display X = k and the prompt "Y(X) = ?". Enter the value of Y when X is equal to k and press EXE two times. computer will stop with the display X = 2k and the prompt "Y(X) = ?" asking for the next y input. When all the y values have been entered Mode 1 Prog 3 EXE. When the solution is complete the sin(wt) component will appear. For the sample problem illustrated for the TI-59 on page 8 the display will read "ACC = 0.8934012669". Press EXE again to see the (1-cos(wt)) component, where for the sample problem the display will read "RATE = 2.786304468". The speed of execution is The TI-59 program requires 27 seconds for the sample impressive. problem; the fx-7000G requires less than 2 seconds.

```
1 -T
 "DELTA-X = "?+K
Lbl 1
"X = ":IxK 4
"Y(X) = "?+K[I]
I+1+I:Goto 1
Rad
0+C[1]~C[5]
I-1+J:Lb1 2
2x4xJxK+84+C
sin C+A
1-cos C+B
C[1]+A2+C[1]
C(2)+B2 +C(2)
C[3]+AxB+C[3]
C[4]+AxK[J]+C[4]
C[5]+BxK[J]+C[5]
Dsz J:Goto 2
C[1]xC[2]-C[3]2 +J
(C[4]xC[2]-C[5]xC[3])+J+A
(C[1]×C[5]-C[3]×C[4])÷J+B
"ACC = ":A 4
"RATE = ":B4
```

```
100 DIM X(30), Y(30), R(30)
105 P1 = 4*ATN(3D13)
300 CLS:PRINT:M=1
305 PRINT "
                 Fit for sinA and (1 - cosA)"
310 FOR I = 1 TO 800:NEXT I
315 PRINT:FILES
320 PRINT: INPUT "
                     Name of input file ";A$
325 OPEN AS FOR INPUT AS 1
330 INPUT #1, X(M), Y(M)
335 IF EOF(1) THEN 350
340 M = M + 1
345 GOTO 330
350 CLOSE
355 PRINT
360 PRINT M; "data pairs found"
400 \text{ FOR I} = 1 \text{ TO } 6
405 C(I) = 0
410 NEXT I
500 FOR I = 1 TO M
505 A = SIN(P1+X(I)/84)
510 B = 1 - COS(P1*X(I)/84)
515 C(1) = C(1) + A*A
520 C(2) = C(2) + B*B
525 C(3) = C(3) + A*B
530 C(4) = C(4) + A*Y(I)
535 C(5) = C(5) + B*Y(1)
540 NEXT I
545 DET = C(1)*C(2) - C(3)*C(3)
550 IF DET = 0 THEN PRINT "Determinant = 0":GOTO 900
555 A = (C(4)*C(2) - C(5)*C(3))/DET
560 B = (C(1)*C(5) - C(3)*C(4))/DET
565 PRINT "ACC = ":A
570 PRINT "RATE = ";B
900 END
```

# SIN & (1 - COS) FIT ON THE TI-59 - Page 7 contains listings for fx-7000G and Model

100 programs which examine input data pairs to find the components of sin wt and (1 -  $\cos$  wt) in a least squares sense. A listing for an equivalent TI-59 program appears below. As with the fx-7000G program I imposed the requirement for equally spaced X data with the starting point at the origin.

#### User Instructions:

- 1. Enter the x increment and press A. The increment and the annotation "X" will be printed, followed by a prompt for the first y input which includes the number of the point and the x input.
- 2. Enter the first y input and press R/S. The y input value will be printed, followed by the prompt for the next input. Continue to enter input y data in response to the prompts.
- 3. When all the input y data has been entered press C. The "ACC" annotation indicates the sin wt part, and the "RATE" annotation indicates the (1 cos wt) part.

A sample printout from the program appears at the right for a problem with an x increment of 6 and a ramp function. The last prompt for N=7 is ignored.

6.	aΧ
1.	N
6.	X
1.	Y
2.	N
12.	X
2.	Y
3.	H
18.	X
3.	Y
4.	<b>н</b>
24.	Х
4.	Ү
5.	<b>н</b>
30.	Ж
5.	Ү
6.	N
36.	X
6.	Y
7.	N
42.	X
.8934012669	ACC
2.786304468	RATE

000 76 LBL 040 001 11 A 041 002 47 CMS 042 003 98 ADV 043 004 70 RAD 044 005 32 X:T 045 006 02 2 046 007 00 0 047 008 42 STD 048 009 08 08 049 010 69 DP 050 011 00 00 051 012 07 7 052 013 05 5 053 014 04 4 054 016 69 DP 050 017 04 04 057 018 32 X:T 058 019 42 STD 059 020 10 10 060 021 69 DP 061 022 06 06 062 023 76 LBL 063 024 12 B 064 025 98 ADV 065 026 69 DP 066 027 27 27 067 028 03 3 068 029 01 1 069 020 69 DP 070 031 04 04 071 032 43 RCL 072 033 069 DP 070 031 04 04 071 032 43 RCL 072 033 06 06 06 075 036 04 4 076 037 04 4 077 038 69 DP 078 039 04 04 079	07 07 081     07 082     082     082     082     083     084     083     4 10 10 084     085	59 UP 120 30 30 121 76 LBL 122 78 X+ 123 72 2 124 55 × 125 65 × 127 43 RCL 128 100 10 129 55 × 130 255 + 133 26 8 134 27 8 134 28 8 134 29 8 134 29 136 20 13 139 20 14 135 20 14 135 20 14 135 20 14 2 31 20 14 32 20 14 32 21 32 22 12 32 23 34 32 34 24 32 34 25 37 34 26 06 148 27 - 146 28 17 11 145 28 17 140 29 17 180 29 180 29 180 29 180 20 180	1 95 = 1 2 44 SUM 1 3 03 RCL 1 4 03 RCL 1 5 11 11 1 5 65 X 1 7 73 RC* 1 6 95 = 1 0 44 SUM 1 4 43 RCL 1 4 43 RCL 1 4 65 X 1 5 73 RC* 1 6 73 RC* 1 6 73 RC* 1 6 73 RC* 1 7 95 = 1 1 04 SUM 1 6 7 8 C 1 7 95 = 1 1 05 69 DP 1 1 38 RCL 1 1 38 R	160 05 5 161 01 1 162 05 5 163 69 BP 164 04 04 165 43 RCL 166 04 04 167 65 8CL 168 02 02 170 75 1 180 80 80 171 43 RCL 172 05 8 173 65 8 174 43 RCL 175 03 03 177 55 4 178 80 05 177 55 4 178 80 05 178 81 69 BP 178 82 06 06 178 83 98 ADV 178 85 05 178 86 01 1 179 96 65 8 189 07 7 190 07 7 191 07 7 192 69 BP 193 04 04 04 194 43 RCL 195 05 8 196 05 8 197 03 8 198 05 9 199 07 7 199 07 7 199 07 7 199 07 7 199 08 07 01 1 199 07 7 199 07 7	200
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MEMBERSHIP LISTING - V10N3P1 noted that several members had asked about a membership list. Those who wished to have their names and addresses listed were invited to write. Only eight members responded:

Richard Gibbons 3632 Chelton Road Shaker Heights OH 44120

George Wm. Thomson 15093 Faust Boulevard Detroit MI 48223 (313)-835-0400

Fred Shetler 977 Oak Street Indiana PA 15701-1760 (412)-349-2557

Laurance M. Leeds 10232 El Dorado Drive Sun City AZ 85351 Charles Williamson
P. O. Box 7177
Sacramento CA 95826
(916)-363-1238

Peter Stromgren
Hesselogade 56 - 311
DK-2100 COPENHAGEN 0
DENMARK

Robert A. H. Prins Alfred Nobellaan 112 3731 DX DE BILT NETHERLANDS

William Bowen
14210 Torrey Village Drive
Houston TX 77014
(713)-440-1743

We currently have 182 members in 34 states and 10 foreign countries. California is by far the best represented state with 31 members.

TISOFT STOPS PUBLICATION - Thomas Coppens, the editor of TISOFT writes:

"... So the PPC-notes are still alive! I
must confess we stoped all activities of TISOFT by January 1, 1986.

TISOFT is not dead, but is in a hold position to restart activities on a
new BASIC-calculator that is announced for the second quarter of 1986."

\_\_\_\_\_\_

To my knowledge that leaves only three newsletters; TI PPC Notes, Programbiten (Swedish) largely dedicated to the 99/4, and Peter Poloczek's TI58/59 Software Club (German).

Is the device mentioned by Thomas the same one as in V10N3P16? I have received no information from TI.

\_\_\_\_\_

"I recently bought a used spare TI-59 that had been manufactured in Holland. It appears to function the same as our North American units except it runs noticeably slower. I timed it on several programs and noted that it runs at almost exactly 5/6ths the speed of U.S. models. Presumably the crystal oscillator is different. Is the difference related to the different A.C. line frequencies in the two countries -- 50 Hz in Holland and 60 Hz in the U.S.A.? The Dutch unit runs at 5/6 speed whether on battery or connected via a 110 volt transformer to the 60 Hz North American line frequency. I'm curious whether this has been noted before and whether its an indication of even more significant differences lurking inside." Can anyone help with an explanation?

MORE ON THE FX-7000G - P. Hanson. I tested the fx-7000G with some some of the benchmarks which we have discussed in earlier issues of TI PPC Notes. The results were quite good, but there were some interesting idiosyncrasies:

$$e \times n' = n' \times e$$

The non-commutative multiply on the TI-59 has been discussed in detail in V9N2P15. That idiosyncrasy was eliminated in the TI-66. Limited tests show that the multiply in the fx-7000G is commutative.

#### sin 45° = cos 45°

This inconsistency with the TI-59 is discussed on page C-1 of Personal Programming. Tests confirm that in general on the TI-59 sin(A) is not equal to cos(90-A) to thirteen digits. Of course, TI only promised accuracy to ten digits and cautioned against the use of the guard digits. Personal Programming suggested the use of the EE-INV-EE sequence to truncate the guard digits and leave only the rounded display. However, in V8N3P15 I showed that this would not make sin(39) = cos(51), and furthermore that arguments could be found which would cause the tenth digit to differ for sin(A) and cos(90-A) no matter what truncation scheme was used. We were left with the restriction from page C-2 of Personal Programming which indicated that the trigonometric functions were within +/-1 in the tenth digit. V9N2P12 reported that the TI-66 delivers identical values for sin(A) = cos(90-A).

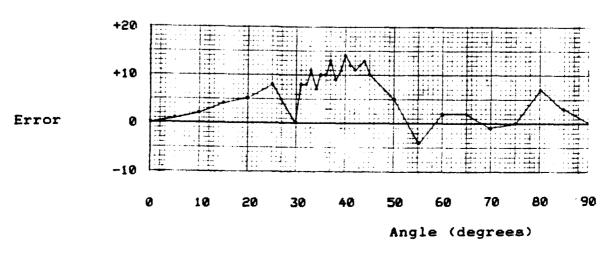
For the fx-7000G Sin(45) - cos(45) = 1.5E-12 , but tests reveal that sin(A) is equal to cos(90-A) everywhere except in the neighborhood of 45 degrees:

$$sin(45 + 7E-11) - cos(45 - 7E-11) = 1.5E-12$$

$$sin(45 + 8E-11) - cos(45 - 8E-11) = 0$$

#### Accuracy of the Sine Function

V8N3P18/19 examined the TI-59 sine function at one degree increments over the range from O degrees to 90 degrees and found a peak error of 17E-13 and an RMS error of 6.8E-13. V8N4P11 reported that for the same test on the CC-40 the peak error was 5.9E-13 and the RMS error was 1.8E-13. Examination of the sine function of the fx-7000G at five degree intervals shows a peak error of 14E-13 and an RMS error of 5.7E-13. The figure below shows the error curve for the five degree increments, plus the errors at one degree increments from 30 through 45 degrees:



### More on the fx-7000G - (cont)

#### The Square Root - Squared Test

V8N3P13/14 described this test. It is a derivative of the  $(\sqrt{2})$  test by Brian Hayes on page 136 of the January 1981 issue of BYTE. For our test we start with an integer, take the square root five times, take the square five times, and compare the result to the original integer. Admittedly the test favors devices which carry guard digits. I tested integers 2 through 25. The display returned the integer in each case. V8N3P15 reported that the display was off by one in the tenth digit for 5, 7, 8, 9, 10 and 23 for the TI-59. Of course the contents of the display register in the TI-59 or the "Ans" register in the fx-7000G will be slightly different, reflecting the truncation effects during the square root and square operations. Sample results for several input integers include:

2	1.99999999921	12	11.99999999969
3	2.99999999904	13	12.99999999942
5	5.00000000132	15	14.99999999882
7	6.99999999765	17	16.99999999940

where some answers are better and some worse than with the TI-59. If one truncates to the displayed value at each step one gets the HP-41C results.

#### 1.0000001 to the 27th Power

V9N2P11 described this test from the "Computer Recreations" column of the April 1984 issue of <u>Scientific American</u>.

Exact	6/4530.4/0/410 84559
Mode A (A^2)	674530.3180426
Mode B (AxA)	674516.1465850
Mode C (A^134217728)	674530 4707411

The Mode C answer is better than either the Model 100 or the TI-66.

#### The Bob Fruit Benchmark

In V8N4P4 Bob Fruit proposed a compound interest problem as another benchmark. The appropriate equation is that for the sum of a geometric series  $S = [(1 + i)^n - 1]/i$ . An annual interest rate of ten per cent (i = .10/12) and compounding monthly for thirty years (n = .360) yields:

Exact 2260.48792 47960 86067 ...

fx-7000G using x^y function 2260.48792 4512

which is not quite as good as either the TI-59 or the Model 100.

#### Accuracy of the Ln Function

V9N6P14 noted that both the Bob Fruit test and the Scientific American test depend upon the accuracy of the Ln function in the vicinity of 1. That accuracy appears to be quite good for the fx-7000G. Detailed results will be published in a coming issue.

## THE SOCIAL SECURITY NUMBER PUZZLE

Social security numbers in the US always consist of 9 digits. My friend has an unusual social security number:
The first two digits on the left are evenly divisible by 2. And the first three digits are evenly divisible by 3. As you have guessed, this goes on up to the nineth digit, such that the entire number is evenly divisible by 9. What is his social security number?
Note: His number does not contain zeroes, nor are any digits repeated in it. Good luck!

Maurice E.T. Swinnen

A possible, but slow, solution on the CC-40 would run as follows:

- 100 OPEN #1, "16", DUTPUT
- 110 FOR N=121111119 TO 989999991
- 120 N\$=STR\$(N)
- 130 FOR I=9 TO 2 STEP -1
- 140 IF VAL(SEG\$(N\$,1,I))/I<>INT(VAL(SEG\$(N\$,1,I))/I)THEN 170
- 150 NEXT I
- 160 PRINT #1,N
- 170 NEXT N
- 180 CLOSE #1
- 190 END

A slightly faster solution, this time requiring only 3 years running time would read as follows:

- 100 OPEN #1,"16", DUTPUT
- 110 FOR N=121111119 TO 989999991
- 120 FOR I=0 TO 7
- 130 A(I)=INT(N/10^I)
- 140 IF A(I)/9-I(>INT(A(I)/9-I)THEN 170
- 150 NEXT I
- 160 PRINT #1,N
- 170 NEXT N
- 180 CLOSE #1:END

Can you write a FASTER solution, either in calculator language or in any dialect of Basic?

By the way, this entire article was written on a CC-40 and printed on a TI HX-3030 companion printer.

A BIT OF HISTORY - Hal Halvorsen. I wonder if the group knows that Asimov's first "Foundation" story (later novel) had the future mentor Hari Seldon using a little wizard calculator with bright red display digits. This was around 1941 in the old Astounding Science Fiction magazine. Asimov once wrote that that was one of the few science fiction predictions he knew that came out right on the money, now dated of course.

\_\_\_\_\_\_\_\_\_\_\_

PLUMBING DESIGN - D. H. Berry. I have many programs available for the  $\overline{\text{TI-59}}$  which deal with HVAC, piping, and plumbing design. For a free catalog, send a large self-addressed envelope with two stamps to: D. H. Berry, 7693 Ceres Drive, Orlando FL 32822

#### MORE CAPABILITY FOR THE TI-66 - Robert Prins writes:

- 1. Is it possible to Daz on more than ten registers?
- 2. Is it possible to run a program in a 0.63 partitioning?
- 3. Is it possible to create a partitioning with 455 steps AND ten registers?
- 4. Is it possible to create non-sequential programs without using jump or subroutine instructions?

Now, if you know Robert, you know that the answers to all of those questions will be yes. Dave Leising and Patrick Acosta are also working with extending the capability of the TI-66 through the use of pseudocode. We will try to cover much of the work in this area in the next issue.

THE fx-7000G Ran# FUNCTION - P. Hanson. One of the first programs I tried to write to demonstrate the plotting capability of the fx-7000G was one to demonstrate random walk. I used the Ran# function to generate a pseudorandom number from 0.000 to 0.999, and compared the number to 0.5 to decide whether the next step was positive or negative. To my surprise the resulting "random walk" was anything but random, but rather demonstrated a decided tendency to walk in one direction. Experimentation showed that a comparison of the generated "random number" with a value of about 0.58 would yield a more acceptable random walk characteristic. I wrote a short program to sum 1000 numbers from the Ran# function, and included a variable delay loop which could change the execution time between subsequent calls of the Ran# function. Depending on the amount of the delay I could get mean values of the random numbers generated ranging from 0.37 to 0.72. also noted that the Ran# function produces normally distributed numbers, not uniformly distributed numbers.

CALCULATOR AVAILABILITY - While there appears to be a new programmable calculator line from TI in the offing the prices for existing calculators are falling rapidly. The latest Educalc catalog (Issue #30) lists the HP-15C at \$75.95 and the TI-66 at \$49.95. The TI-66 was on sale at a local discount house for only \$39.97 last week. The CASIO fx-7000G is available from Elek-Tek for \$52.00 plus \$4.00 shipping.

The TI-55III - This unit has appeared on local discount house shelves.

The Educalc catalog offers that unit for \$39.95. The TI-55III seems to be a repackaged TI-55II. The keyboard has an entirely different feel; hopefully the key bounce problems reported in V9N6P2 and V10N1P2 will be eliminated. Tests at the dealer's counter showed that all the statistics quirks reported for the TI-55II in V8N1P27 persist with the TI-55III.

The TI-55III appears side by side with the TI-55II on some dealer shelves, and at the same price! I can't imagine why anyone would spend forty dollars for a TI-55II or TI-55III when with some shopping one can obtain a TI-66 for essentially the same price.

ODDS. - Recently someone at work claimed to have thrown seventy heads in one hundred tosses of a coin. My first impression was that his coin must have been loaded. The odds against doing that are just too high. So, I polity suggested a closer scrutiny of the coin in question. The "fenomenal tosser" wanted to know what exactly were the odds against having seventy hits in one hundred trials. Somebody in the, always inevitable, audience even taunted with "Well, Mr. Math Wizz, what are the odds?" I couldn't answer that one just off the top of my head, but I promised to have an answer "before sun would set in the West." the I am not used to terms like "the odds against achieving something." My familiarity with probabilty and statistics limits itself to Mean Between Failures and an occasional Least Squares Fit.

So, I consulted the people at the Medical Statistics department, people who are concerned with "how many people might possibly succumb to heart desease in a given population, given a specific age....." In spite of their aversion to the obvious gaming application of the solution to my problem, they were very helpful and even let me roam through their library and indicated in which of their references I would most likely find the magic equation. That one turned out to be:

This Z number tells us how many standard deviations the result lies above the chance level. In this equation, K is the number of hits scored in N trials with a probability of P. (P=0.5 for a coin toss, i.e. there is a chance of 1/2 of achieving either heads or tails.)

Various references only gave tables

Various references only gave tables to estimate the significance of Z:

Z	0005
1.65	20:1
2.17	50:1
2.33	100:1
3.09	1,000:1
3.71	10,000:1
4.26	100,000:1
4.75	1,000,000:1

Obviously, those tables date from a "pre-programmable-calculator" era, maybe even "pre-computer." So, the solution was to run the data through a curve fitting program. The equation Y=A\*e † B\*X fits the data with an R² of .9878368297. Admittedly, that is not a perfect fit, but it will do in a pinch. I further found that A=.0299807178 and B=3.529593035; e is, of course, the base for the natural logarithms and can be entered as 1 INV LNX. X represents Z and Y are the odds to be found.

Once all of this "hard" work had been done, it was easy, and fun, to write a II-59 program to compute the odds against having a specific number of hits in a given number of trials with a given probability.

A simple, hand-held version, using truncated values for A and B and presupposing a probability of .5, would read as: LBL A X:T .03 X (1 INV LNX  $Y^{X}$  (3.53 X X:T = R/S .

But the "general public" is never happy with such a simple solution. They want to see something more dramatic, in which the calculator demonstrates clearly "his intelligence" by asking questions and providing answers "in clear English". Hence, the larger, interactive program. A couple of runs are included to show you what to expect. Press A to initialize: enter requested values through R/S. I highly recommend the program to be used at late night parties to impress the uniniciated, or to enable you to engage in "sure win" bets with aforementioned "suckers".

Maurice E.T. Swinnen

#### Odds - (cont)

#### Program Listing:

000 76 LBL 040	02 2 1	080 42 STD	120 04 4	160 01 1	200 69 <b>O</b> P
001 11 A 041	1 04 4 (	081 02 02	121 06 6	161 03 3	201 04 04
002 22 INV 042		082 03 3	122 69 <b>OP</b>	162 69 <b>□</b> P	202 43 RCL
003 58 FIX 043		083 03 3 084 69 <b>0</b> P	123 04 04 124 43 RCL	163 02 02 164 02 2	203 05 05 204 58 FIX
005 07 7 045		085 <b>0</b> 4 04	125 04 04	165 02 2	205 02 02
006 03 3 046		086 43 RCL	126 69 <b>D</b> P	166 01 1	206 69 <b>D</b> P
007 05 5 047		087 02 02	127 .06 -06	167 03 3	207 06 06
008 69 DF 048		088 69 ⊡P 089 06 06	128 93 . 129 00 0	168 02 2 169 04 4	208 98 ADV 209 91 R/S
010 02 2 050		090 43 RCL	130 03 3	170 03 3	207 7. R/O
011 04 4 051		091 00 00	131 65 ×	170 03 3 171 09 9	
012 01 1 052 013 03 3 053		092 65 X	132 53 (	172 03 3 173 06 6	
013 03 3 053 014 02 2 054		093 43 RCL 094 02 02	133 01 1 134 22 INV	173 06 6 174 69 <b>⊡</b> P	
015 07 7 055	5 01 01 (	095 65 X	135 23 LNX	175 03 03	
016 03 3		096 53 (	136 45 YX	176 03 3 177 07 7	
017 06 6 057 018 07 7 058		097 01 1 098 75 -	137 53 ( 138 03 3	177 07 7 178 00 0	
019 09 9 059		070 73 - 099 43 RCL	138 03 3 139 93 .	170 00 0	
020 69 OP 060	0 43 RCL	100 02 02	140 05 5	180 01 1	
021 04 04 061		101 95 =	141 03 3	181 03 3	
022 69 DP 062 023 05 05 063		102 34 FX 103 42 STD	142 65 × 143 43 RCL	182 03 3 183 05 5	
023 69 DP 064		103 42 318 104 03 03	144 04 04	184 01 1	
025 00 00 065	5 03 3	105 43 RCL	145 95 =	185 07 7	
026 25 CLR 066	6 03 3	106 01 01	146 42 STO	186 69 <b>DP</b>	
027 91 R/S 067 028 42 STD 068		107 75 - 108 43 RCL	147 05 05 148 03 3	187 04 04 188 69 DP	
029 00 00 069	9 02 2	109 00 00	149 02 2	189 05 05	
030 03 3 070	0 01 1	110 65 X	150 69 DP	190 69 DP	
031 09 9 071 032 69 <b>0</b> P 072		111 43 RCL 112 02 02	151 01 01 152 01 1	191 00 00 192 03 3	
032 04 04 073		112 02 02 113 95 =	153 06 6	193 07 7	
034 43 RCL 074	4 69 <b>D</b> P	114 55 ÷	154 01 1	194 03 3	
035 00 00 075		115 43 RCL	155 06 6	195 02 2	
036 69 DP 076		116 03 03 117 95 =	156 03 3 157 06 6	196 00 0 197 00 0	
038 02 2 078		118 42 STD	158 00 0	198 00 0	
039 03 3 079		119 04 04	159 00 0	199 02 2	

Editor's Note: A sample printout from the program appears at the right. The odds against 7 hits or more out of 10 are not very high, the odds against 70 hits or more out of 100 are substantially higher, and the odds against 700 hits out of 1000 are extremely high. This is consistent with the idea that the longer the required string of hits, the more unlikely the occurrence.

The problem can also be solved very directly on the TI-59 with the Applied Statistics library module. After you call Program 20 for the binomial distribution analysis, plug in the numbers, and the probability of success Q(z) is returned. To et the odds against, you calculate (1 - Q(z))/Q(z). The results do not agree very well with those from Maurice's program:

0	Maurice's Solution	ST-20 Solution
Case	50141101	301461011
7 of 10	2.61 to 1	4.82 to 1
70 of 100	40678 to 1	25476 to 1

TRIALS? 10. HITS? PROB? 0.5 1.264911064 ODDS AGAINST ARE 2.61 TO 1 TRIALS? 100. HITS? 70. PROB? 0.5Ρ DDDS AGAINST ARE 40677.98 TO 1 TRIALS? 1000. HITS? 700. PROB? 0.5 12.64911064 DUDS AGAINSY ARE 7.40 17 TO 1

In the following pages I will examine the reasons.

Notes on the Use of ST-20 - P. Hanson. The ST-20 routine in the Applied Statistics module for the TI-59 provides an easy way to solve binomial distribution problems. For the odds against problem the user can:

- a. Select program 20.
- b. Enter the number of trials (n) and press A.
- c. Enter the probability of auccess of each trial (p) and press B.
- d. Enter a value one less than the number of successes (k) and press D. The use of a number one less recognizes that mode D calculates the probability of k or fewer successes.
- e. When the solution appears in the display, press

DIV ( +/- + 1 =

and see the odds against in the display.

For the 7 out of 10 coin toss problem, the solution in step d requires about 6 seconds. For the 70 out of 100 coin toss problem the solution in step d requires 63 seconds. For the 700 out of 1000 coin toss problem the calculator stops after about ten minutes with a flashing 9.9999999 99 in the display. To determine the source of the error I downloaded the ST-20 program into user memory, pressed RST to return to keyboard control, and set flag 8 to stop execution at an error condition. Then, operating the ST-20 program from user memory for the 700 of 1000 problem resulted in a flashing 1. -99 in the display in about a second. Analysis of the program showed that the first calculation in either mode D or E is  $(1 - p)^n$  which underflows for n > 328 when p = 0.5.

Clearly, it would have been user-friendly to have provided an error trap for this condition in ST-20. You might think that the user can simply set flag 8 before selecting ST-20 from the Solid State module. You will find that the program will NOT stop when the error occurs; rather the program continues to run until the exit from the module occurs. That idiosyncrasy does not seem to be discussed in Personal Programming or elsewhere in the literature. The best advice I can give to avoid the situation where you would wait for a long time for a solution only to find an error is to use ST-20 by first downloading it into user memory and setting flag 8; but remember to return to user memory with a RST before setting flag 8. Alternatively, you can return to user memory with Pgm 00, before or after setting flag 8.

There are some other idiosyncrasies in ST-20. Suppose you try to solve the 210 out of 300 problem using the procedure above (remember to enter 209 not 210 at step d. The calculator will stop after about 3 minutes with a "1." in the display. Step e yields an "odds against" of -7.6923077e10. Yes, that is a negative number. The problem is that the "1." is really 1.000000000013. If instead we use mode E to get the probability of more than k successes the program returns "-1.3 -11", a negative number. So one must use ST-20 with care.

MORE ON ODDS AGAINST - P. Hanson. For a limited range of problems you can use ST-20 to solve "odds against" problems. What if you don't have the Applied Statistics module and want to use the binomial distribution technique? The answer which follows relies heavily on the treatment in Chapter 7 of the Schaum's Outline Series Theory and Problems of Statistics by Murray R. Spiegel.

For n statistically independent trials where each trial has a probability of success p and a probability of failure q=(1-p) then the probability that the event will happen exactly x times in n trials is:

$$p(x) = {}_{n}C_{x}p^{x}q^{n-x} = \frac{n!}{x!(n-x)!}p^{x}q^{n-x}$$

To find the probability of k or more successes we sum terms from x=k through x=n, remembering that O! is by definition equal to 1. Many calculators, some programmable and some not, can directly find the combination function  ${}_{n}C_{x}$ . Examples include the HP-11, the TI-55II, and the ML-16 program in the Master Library module for the TI-58/59. All of these mechanizations obtain greater range by alternating multiplication for the terms in the numerator with division by terms in the divisor.

Consider the 7 out of 10 coin flip problem. Since p = q = 0.5 the solution can be simplified to the product of a summation of the combinations  ${}_{\rm C}{}_{\rm X}$  multiplied by 0.5 . Then,

$$_{10}C_{7} = 120$$
  $_{10}C_{9} = 10$   $_{10}C_{10} = 1$ 

The probability for seven or more hits is

$$(120 + 45 + 10 + 1)*(0.5)^{10} = 0.171875$$

and the odds against are

$$(1 - 0.171875)/0.171875 = 4.81818...$$

Of course, hand calculations will become tedious for all but the simplest problem. A program which will calculate the combinations using ML-16 and combine the results with the probability of success is:

	·				
000 76 LBL	021 04 04	042 43 RCL	063 16 16	084 05 05	105 00 0
001 11 A	022 32 X <b>:</b> T	043 06 06	064 12 B	085 75 -	106 00 0
002 42 STD	023 69 <b>D</b> P	044 42 STO	065 36 PGM	086 43 RCL	107 02 2
003 05 05	024 06 06	045 08 08	066 16 16	087 08 08	108 69 DP
004 32 XIT	025 91 R/S	046 69 <b>D</b> P	067 15 E	088 54 )	109 04 04
005 03 3	026 76 LBL	047 38 38	068 65 ×	089 95 =	110 01 1
006 01 1	027 13 C	048 00 0	069 43 RCL	090 44 SUM	111 75 -
007 69 DP	028 42 STD	049 42 STD	070 07 07	091 09 09	
008 04 04	029 07 07	050 09 09	070 07 07 071 45 YX		112 43 RCL
	· · · · · · · · · · · · · · · · · · ·	050 07 07 051 76 LBL		092 43 RCL	113 09 09
009 32 XIT			072 43 RCL	093 05 05	114 95 =
010 69 DP	031 03 3		073 08 08	094 32 XIT	115 55 ÷
011 06 06	032 03 _3	053 69 <b>DP</b>	074 65 ×	095 43 RCL	116 43 RCL
012 91 R/S	033 69 DP	054 28 28	075 53 (	096 08 08	117 09 09
013 76 LBL	034 04 04	055 43 RCL	076 01 1	097 22 INV	118 95 =
014 12 B	035 32 XIT	056 05 05	077 75 -	098 77 GE	119 69 DP
015 42 STD	036 69 <b>O</b> P	057 36 PGM	078 43 RCL	099 15 E	120 06 06
016 06 06	037 06 06	058 16 16	079 07 07	100 03 3	121 91 R/S
017 32 XIT	038 98 ADV	059 11 A	080 54 )	101 07 7	
018 04 4	039 91 R/S	060 43 RCL	081 45 Y×	102 03 3	
019 04 4	040 76 LBL	061 08 08	082 53 (	103 02 2	
020 69 DP	041 14 D	062 36 PGM	083 43 RCL	104 00 0	

### More On Odda Against - (cont)

#### To use the program:

- a. Enter the number of trials (n) and press A. The entry is printed with annotation.
- b. Enter the number of auccesses (x) and pressB. The entry is printed with annotation.
- c. Enter the probability of success (p) and pressc. The entry is printed with annotation.
- d. Press D to solve for the odds against x or more successes. The solution and annotation are printed and the calculator stops with the odds against in the display. Some sample outputs are printed at the right.

10. 7. 0.5	N X P
4.818181818	TO 1
20. 14. 0.5	N X P
16.34330136	TO 1
100. 70. 0.5	N X P
<b>25</b> 476. 25379	TD 1

This program retains the disadvantages of the ST-20 routine: (1) the range is severely limited, and (2) the execution time is even longer. The time with ST-20 increased linearly with the number of trials. With this program the execution time increases as an  $A + Bn^2$  function of the number of trials such that the 7 out of 10 coin toss problem reuires 63 seconds and the 70 out of 100 coin toss problem requires 48 minutes.

To obtain an extended range and much faster execution time the user must go to one of the approximations of the binomial distribution. The one typically used, which is also the basis of Maurice Swinnen's program on pages 14-15, is the normal distribution. An easy solution can be obtained using the ML-14 routine from the Master Library module, and calculating the entry to ML-14-A using the Maurice's formula for Z from page 14. An appropriate program is:

000 76 LBL 001 11 A 002 42 STD 003 05 05 004 32 X;T 005 03 3 006 01 1 007 69 DP 008 04 04 009 32 X;T 010 69 DP 011 06 06	018 04 4 019 04 4 020 69 0P 021 04 04 022 32 X;T 023 69 0P 024 06 06 025 91 R/S 026 76 LBL 027 13 C 028 42 STO	036 69 DP 037 06 06 038 98 ADV 039 91 R/S 040 76 LBL 041 14 D 042 04 4 043 06 6 044 69 DP 045 04 04 046 53 (	054 07 07 055 54 ) 056 55 ÷ 057 53 ( 058 38 RCL 059 05 05 060 65 × 061 43 RCL 062 07 07 063 65 × 064 53 ( 065 01 1	072 95 = 073 69 DP 074 06 06 075 98 ADV 076 36 PGM 077 14 14 078 11 A 079 36 PGM 080 14 14 081 12 B 082 55 ÷ 083 53 (	090 35 1/X 091 32 X;T 092 03 3 093 07 7 094 03 3 095 02 2 096 00 0 097 00 0 098 00 0 098 00 0 099 02 2 100 69 DP 101 04 04
010 69 DP	028 42 STO	045 04 04 046 <b>5</b> 3 (	063 65 × 064 <b>5</b> 3 (	081 12 B 082 55 ÷	099 02 2 100 69 DP
011 06 06 012 91 R/S 013 76 LBL	029 07 07 030 32 X↓T 031 03 3	047 43 RCL 048 06 06 049 75 -	065 01 1 066 75 - 067 43 RCL	083 53 ( 084 24 CE 085 75 -	101 04 04 102 32 X∤T 103 69 ∏P
014 12 B 015 42 STO 016 06 06	032 03 3 033 69 DP 034 04 04	050 43 RCL 051 05 05	068 07 07 069 54 )	086 01 1 087 54 )	104 06 06 105 91 R/S
017 32 X;T	035 32 X;T	052 65 × 053 43 RCL	070 54 ) 071 34 FX	088 95 = 089 94 +/-	106 00 0 107 00 0

The user instructions are identical to those at the top of the page. The output in step d was modified to include a printout of Z. Execution time is less than 5 seconds and is independent of the input values. Sample outputs appear at the right. The results are not very close to those obtained with the binomial distribution. Better results for small values of Z can be achieved by using the technique from problem 24 on page 133 of Theory and Problems of Statistics. Compensation for the continuous nature of the normal distribution is obtained by using an x value reduced by 1/2 when calculating Z.

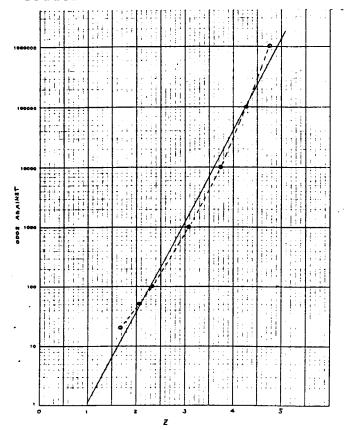
10. 7. 0.5	N X P
1.264911064	z
8.713295477	TO 1
10. 6.5 0.5	N X P
.9486832981	Z
4.834617506	TO 1

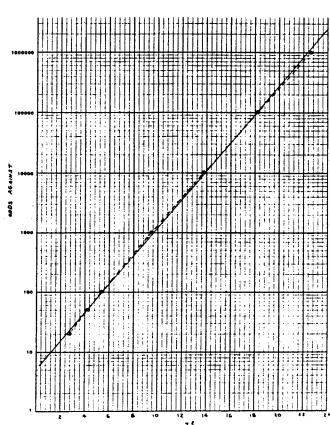
More on Odds Against - (cont)

What if the user only has a calculator which does not accept the library modules; e.g., the TI-57, TI-55II or the TI-66? The user might modify the programs to incorporate downloaded versions of the library module routines. The resulting programs would be several hundred steps long, acceptable but inconvenient for the TI-66 but beyond the capability of the others. A more accurate version of Maurice's curve fit routine might be an appropriate solution.

When I took my first curve fitting course way back in 1948 Professor Eggers emphasized that the first step was always to plot the data. If a curve fit of the form y = Ae^Bx was expected to be appropriate then the data should plot as a straight line on semi-log paper. The plot at the left below includes both the data and Maurice's solution. Maurice noted that the coefficient of determination (R<sup>2</sup>) for his curve fit was a not very good 0.9878368297 and the plot confirms that. The plot at the right below for the "odds against" versus the square of Z looks better. The corresponding curve fit function is of the form  $y = Ae^Bx^2$ . The solution using the Forecasting - Automatic Curve Choice routine (RE-11) of the Real Estate/Investment module (you simply enter x2 rather than x for the independent variable) yields A = 5.000691596 and B = 1.0006915960.5439871991 . The coefficient of determination is a much better 0.9995778561. You will get exactly the same result from curve 6 of Maurice's curve fitting program from V7N1/2P18, which is not surprising since the mathematics is identical to that in RE-11.

Why would we have tried that function? A second old curve fitting rule is to "consider the physics of the problem". Since we are dealing with the normal distribution which has the form  $y = Ae^{-(-x^2/2)}$  it seemed reasonable to try an  $e^x$  form. In the plots below "odds against" versus Z or  $Z^2$  yield bows of opposite sense. One can interpolate and find that a function of the form  $y = Ae^x - 1.85$  yields an even better coefficient of determination (0.9999789512) but not much better solutions.





More on Odds Against - (cont)

A modification for the steps 128 through 145 of Maurice's program from page 15 which will mechanize the Z-squared solution appears at the right. The following table compares the results from the various solutions for "odds against". The results from the ML-16 routine on page 16 will be the same as those from ST-20.

128	05	5 × (	
129	65	×	
130	53		
131	93		
132	05	5	
133	04	4	
134	03	3	
135	09	5 4 3 9	
136	08	8 7	
137	07	Ž	
138	65	×	
139	43	RCL	
140	04	04	
141	33	χŽ	
142	54	">	
143	22	IŃV	
144	22	LNX	
145	23 95	=	
170	70		

Case	ST-20	ML-145	ML-14	e^z^25	e^z^2	Swinnen
7/10	4.82	4.83	8.71	8.16	11.94	2.61
14/20	16.34	16.01	26.16	18.96	28.51	16.58
28/40	119	112	174	107	163	227
42/60	748	669	1027	605	927	1687
56/80	4428	3783	5768	3443	5284	9161
70/100	25476	20782	31558	19604	30129	<b>4</b> 0678
84/120	143915	112105	169768	111673	171783	156549
98/140	802708	597068	902363	636311	979450	540609
112/160	4436418	3140102	4753493	3626271	5584498	1713393

Why are the results of the curve fit solutions so poor at the low end? One answer may be in the data used for the curve fit. For the 7 of 10 solution the value for Z is only 1.2649 while our curve fit only included Z values of 1.65 or higher. Proponents of curve fitting techniques like to talk of forecasting, e.g., see the comments on V7N1/2P15, the examples in the Real Estate/Investment module instructions, and the example with Thomas Wysmuller's "Polynomial Regression" article in the November/December 1980 issue of PPX Exchange. Forecasting involves extrapolation beyond the range of the input data used to determine the curve fit parameters. That can be dangerous. The "From the Analyst's Desk" column in the January/February 1981 issue of PPX Exchange cautions "WARNING - polynomial regression should not be used for extrapolation". My experience suggests that extrapolation should be used with care no matter what the form of the regression.

An appropriate challenge for the members would be to find the simplest function which provides a rapid solution for the odds against problem. If you choose to try the problem you should note that there was a minor error in Maurice's function table on page 14. The Z corresponding to "odds against" of 50:1 should be 2.06 not 2.17. Changing that value did not improve his solution very much. For the "odds against" versus Z-squared solution I used Z values to three decimal places for the seven "odds against" values from 20 through 1,000,000 of 1.669, 2.062, 2.330, 3.091, 3.719, 4.265, and 4.754. To my way of thinking a useful solution should be particularly accurate for the lower values of "odds against".

THE ST-20 ANOMALY - Other readers may wish to try their hand on an explanation of the negative outputs from ST-20 as described at the bottom of page 16. To that end the ST-20 listing is:

000 76 LBL	026 16 A'	052 92 RTN	078 43 RCL	104 43 RCL	130 43 RCL 131 24 24
001 11 A	027 53 (	053 53 (	079 23 23	105 21 21	
002 61 GTO	028 43 RCL	054 42 STO	080 45 Y×	106 75 -	132 92 RTN
003 00 00	029 21 21	055 22 22	081 43 RCL	107 43 RCL	133 71 SBR
004 48 48	030 65 ×	056 94 +/-	082 21 21	108 25 25	134 00 00
005 76 LBL	031 43 RCL	057 85 +	083 <b>5</b> 4 )	109 54 )	135 65 65
006 12 B	032 22 22	058 01 1	084 42 STO	110 55 ÷	136 53 (
007 61 GTD	033 54 )	059 54 )	085 26 26	111 53 (	137 01 1
008 00 00	034 92 RTN	060 42 STO	086 44 SUM	112 43 RCL	138 75 -
009 53 53	035 76 LBL	061 23 23	087 24 24	113 25 25	139 43 RCL
010 76 LBL	036 17 B°	062 43 RCL	088 01 1	114 85 +	140 24 24
011 13 C	037 71 SBR	063 22 22	089 44 SUM	115 01 1	141 54 )
012 61 GTO	038 00 00	064 92 RTN	090 25 25	116 54.)	142 92 RTN
013 00 00	039 27 27	065 29 CP	091 43 RCL	117 55 ÷	143 53 (
014 65 65	040 53 (	066 22 INV	092 25 25	118 43 RCL	. 144 43 RCL
015 76 LBL	041 24 CE	067 77 GE	093 77 GE	119 23 23	145 21 21
016 14 D	042 65 ×	068 01 01	094 01 01	120 54 )	146 85 +
017 61 GTD	043 43 RCL	069 43 43	095 24 24	121 61 GTO	147 01 1
	044 23 23	070 32 X:T		122 00 00	148 54 )
1					149 61 GTD
		071 42 STD	097 43 RCL		150 00 00
020 76 LBL	046 34 FX	072 24 24	098 26 26	124 43 RCL	
021 15 E	047 92 RTN	073 01 1	099 65 ×	125 26 26	151 65 65
022 61 GTD	048 59 INT	074 94 +/-	100 43 RCL	126 92 RTH	
023 01 01	049 50 I×I	075 42 STD	101 22 22	127 71 SBR	
024 33 33	050 42 STD	076 25 25	102 65 ×	128 00 00	
025 76 LBL	051 21 21	077 53 (	103 53 (	129 65 65	

The instructions for running the down-loaded program to investigate the negative output anomaly are:

- 1. Enter the number of trials (n) and press A. See n in the display.
- 2. Enter the probability of success on each trial (p) and press B. See p in the display.
- 3. To calculate and display the probability of k successes enter k in the display and press C.
- 4. To calculate and display the probability of k or fewer successes enter k in the display and press D.
- 5. To calculate and display the probability of more than k successes enter k in the display and press E.

Steps 3 through 5 can be performed at any time and in any order following steps 1 and 2.

MORE ON THE 5/6 SPEED TI-59 - Page 9 reported William Hawes' experience with a TI-59 which seemed to run at 5/6 of the normal speed. Thomas Coppens, the editor of TISOFT, received the following information from the Brussels repair center:

Machine TI-58 TI-58C TI-59
Frequency (Khz) 385.8 404.0 461.3

Armed with the information that the TI-58 and TI-59 could use different frequencies I went to the TI58/59 Service Manual and found the following statement on page 4:

"... The ceramic resonator Z1 resonates at a frequency of 455 Khz +/- 1%, ... (The TI-58 can use a 384 Khz resonator which is the preferred part.)"

384/455 is very close to 5/6. This would suggest that a TI-58 resonator is installed in William's TI-59. It does not explain how.

\_\_\_\_\_\_\_

800 DIGIT SQUARE ROOT - Robert Prins. V10N2P2O and V10N3P6 presented earlier square root programs. Robert has reorganized his earlier program to include options which extend the capability to 800 digits, and which also permit the entry of many digit arguments. He reports that about 35 hours are required to generate 800 digits. Three different programs are involved. The listings and instructions are on the following pages.

To illustrate the rootfinding technique used to extend the range Robert suggests finding  $\sqrt{3}$  = 1.7320 50807 56887 ...

3. 00 00 00 00 00

? x ? =

Find the largest ? so that  $? \times ?$  is as close to 3 as possible.

 $1 \times 1 = 1$ 

2.00

Add both ones.

2? x ?

Find the largest ? so that  $2? \times ?$  is as close to 200 as possible.

27 x 7 1.89

11 00

Add 27 and 7

34? x ?

Find the largest ? so that  $34? \times ?$  is as close to 1100 as possible.

343 x 3 10 29

71 00

If you continue the above process with 3 more steps you will end up with 346410 and a remainder of 27975. While doing so you will notice that the first factor only changes in the last digits. It seemed very natural to me to divide 27975 by 346410. The result is 0.08075690 ... The first six digits after the decimal point are the next six digits of 3; that is, we can find 3 to 12 digits by finding 6 digits using the above algorithm and then divide the remainder by two times the first six digits. I wonder if any software designer is aware of this capability which could save a lot of time.

The instructions for the baseline and long number versions of the square root programs suggest replacing a Nop with R/S when operating without That will stop the calculator as each ten digit group is completed. That is not user The short program at the right will allow the user to re-display or re-print the solution after all the desired digits have been calculated. Simply enter the program, press B, followed by R/S as required to print or display the solution. The program can be used at any time, without disturbing any registers, so you may use it after generating say 200 digits, reload the baseline program, and proceed to generate additional digits in accordance with the instructions for the "continue" mode. The program as listed stops as each group of ten is printed and/or displayed. If the R/S at step 033 is changed to a Nop then the program will print all

of the calculated digits before stopping.

#### 800 Digit Square Root - (cont)

Baseline Version: This program is essentially equivalent to the program in V10N3P6, but has been reorganized for interaction with the options on pages 24 and 25. After entering the program below:

- 1. Enter the argument and press A. The argument must be greater than 1 and less than 100. The argument is printed.
- 2. Enter the number of groups of ten digits and press R/S. The number must not exceed 40. When a flashing "1." appears press 7 and then EE to start the calculation in fast mode.
- 3. If a printer is being used then each group of ten digits is printed as it is completed. The calculator stops with a zero in the display.
- 4. To generate additional groups of ten digits enter the number of additional groups and press C (for continue). The total number of groups entered using modes A and C must not exceed 40. When a flashing "1. 10" appears in the display press 7 and then EE to continue calculations in fast mode. Additional groups of ten digits will be printed as they are completed.
- 5. You may repeat the continue mode as many times as you like, but the total number of groups of ten digits must not exceed 40.
- 6. For operation without a printer you can change the command at program step 087 from Nop to R/S. The program will stop to permit read-out of each group of ten digits as it is completed. Press R/S to proceed to the next group.

#### Program Listing:

000 92 RTN 001 09 9	040 69 DF 041 35 35	080 01 1	120 13 13	160 00 0	200 00 0
001 09 9	041 35 35 042 69 OP	081 00 0 082 48 EXC	121 02 2 122 42 STO	161 97 DSZ 162 07 07	201 76 LBL
003 42 STO	043 36 36	083 00 00	123 07 07	163 01 01	202 11 A 203 32 X;T
004 03 03	044 22 INV	084 48 EXC	124 05 5	164 26 26	204 69 DP
005 42 STD	045 74 SM÷	085 09 09	125 00 0	165 09 9	205 00 00
006 05 05	046 06 06	086 99 PRT	126 42 STO	166 94 +/-	206 69 <b>B</b> P
007 05 5	047 73 RC* 048 05 05	087 68 N⊡P	127 06 06	167 61 GTO	207 05 05
008 00 0 009 42 STD	048 03 03 049 22 INV	088 69 <b>DP</b> 089 28 28	128 43 RCL	168 00 00 169 70 70	208 09 9
010 04 04	050 74 SM*	090 97 DSZ	129 08 08 130 48 EXC	167 70 70 170 76 LBL	209 69 <b>DP</b> 210 17 17
011 42 STD	051 06 06	091 02 02	131 03 03	171 13 C	210 17 17 211 47 CMS
012 06 06	052 73 RC*	092 00 00	132 29 CP	172 42 STO	212 32 X≵T
013 43 RCL	053 06 06	093 96 96	133 22 INV	173 02 02	213 42 STO
014 08 08	054 77 GE	094 00 0	134 74 SM*	174 53 (	214 49 49
015 42 STD 016 07 07	055 00 00 056 62 62	095 81 RST 096 43 RCL	135 06 06	175 43 RCL	215 99 PRT
016 07 07	057 43 RCL	096 43 RCL 097 07 07	136 69 DP 137 36 36	176 01 01 177 85 +	216 92 RTN 217 42 STD
018 44 SUM	058 01 01	098 42 STD	137 36 36 138 32 X:T	178 01 1	217 42 STD 218 02 02
019 03 03	059 74 SM*	099 03 03	139 74 SM*	179 01 1	219 01 1
020 44 SUM	060 06 06	100 01 1	140 06 06	180 93 .	220 00 0
021 04 04	061 01 1	101 00 0	141 53 (	181 07 7	221 42 STO
022 73 RC* 023 03 03	062 93 . 063 97 DSZ	102 49 PRD 103 09 09	142 73 RC*	182 02 2	222 00 00
023 03 03 024 69 DP	064 07 07	103 09 09 104 69 DP	143 06 06 144 55 ÷	183 54 ) 184 61 GTO	223 22 INV
025 23 23	065 00 00	105 35 35	144 33 F 145 43 RCL	185 02 02	224 28 LOG 225 42 STO
026 32 X:T	066 40 40	106 64 PD*	146 01 01	186 39 39	226 01 01
027 73 RC*	067 69 <b>D</b> P	107 05 05	147 54 )	187 00 0	227 01 1
028 04 04	068 29 29	108 97 DSZ	148 53 (	188 00 0	228 42 STD
029 69 DP	069 02 2	109 03 03	149 59 INT	189 00 0	229 08 08
030 24 24 031 67 EQ	070 44 SUM 071 89 89	110 01 01 111 04 04	150 65 ×	190 00 0 191 00 0	230 42 STD
032 00 00	072 61 GTD	111 04 04 112 33 X2	151 32 X∤T 152 43 RCL	191 00 0 192 00 0	231 89 89 232 69 DP
033 22 22	073 00 00	113 69 DP	153 O1 O1	193 00 0	233 05 05
034 22 INV	074 01 01	114 36 36	154 54 )	194 00 0	234 60 DEG
035 77 GE	075 97 DSZ	115 64 PD*	155 97 DSZ	195 00 0	235 04 4
036 00 00	076 00 00	116 06 06	156 03 03	196 00 0	236 05 5
037 75 75 038 29 CP	077 00 00 078 96 96	117 97 DSZ 118 07 07	157 01 01	197 00 0	237 30 TAN
039 00 0	078 76 76 079 24 CE	118 07 07	158 33 33 159 09 9	198 00 0 199 00 0	238 33 X <sup>2</sup> 239 86 STF
	27.7 21.02	01 01	107 07 7	122 00 0	207 00 01F

800 Digit Square Root - (cont)

Long Number Version: This program permits the user to enter many digit arguments. After entering the program below:

- 1. Enter a value equal to the number of digits in the arg ument divided by ten and rounded to the next greater integer and press A. The input value must be greater than one and less than or equal to 40.
- 2. Enter the argument in groups of ten digits and press R/S. The groups are printed. The argument must be entered from left to right with a decimal point after the leftmost digit of each group of ten. Pad the last group with zeroes at the right as required. When a flashing "1. 10" appears press 7 and then EE to start calculations in fast mode.
- 3.141592653 5.897932384 6.264338327 9.502884197 1.693993751 0.582097494 4.592307816 4.062862089 9.862803482 **5.** 342117067 1772453850. 9055160272. 9816748334. 1145182797. 5494561223. 8712821380. 7789852911. 2845910321. 8137495065. 6738544663.
- 3. If a printer is being used each group of ten digits of the square root is printed as it is completed. The calculator stops with a zero in the display. The program will find the first 10n digits of the root of the argument where n = INT((# of digits + 10)/10. A sample printout appears at the right for one hundred digits of pi as the argument.
- 4. For operation without a printer you can change the command at program step 087 from Nop to R/S. The program will stop to permit read-out of each group of ten digits as it is completed. Press R/S to proceed to the next group.
- 5. Once program execution stops you can enter the baseline version and use the C option to find more digits of the argument. The total number of groups of ten digits can not exceed 40.

#### 800 Digit Square Root - (cont)

- 800 Digit Extension: The program below, when used after the baseline version, extends the capability for finding square roots from 400 digits to 800 digits. The very last digit of the result, that is digit 2n with n the number of digits generated by the baseline version, may not be correct.
- 1. Use the baseline program to obtain at least half of the digits needed. Then load the program below.
- 2. Enter the number of additional groups of ten digits and press E'. The number of additional groups should not exceed the total number of groups that were generated with the A and C modes of the baseline version.
- 3. When a flashing "1. 10" appears press 7 and then EE to start calculations in fast mode.
- 4. The program will stop with every group of ten digits in the display. If a printer is connected it will print the group. The calculator will stop with a zero in the display when calculations are complete.
- 5. To generate additional groups of ten digits (the limitation in step 2 still applies) enter the number of additional groups and press E. When a flashing "1. 10" appears press 7 and then EE to resume calculations in fast mode.

#### Program Listing:

000 92 RTN 040 69 DP 080 00 00 120 53 ( 160 00 0 001 09 9 041 35 35 081 48 EXC 121 73 RC* 161 00 0 002 00 0 042 69 DP 082 09 09 122 06 06 162 00 0 003 42 STD 043 36 36 083 99 PRT 123 55 ÷ 163 00 0	200 00 0 201 00 0 202 00 0 203 00 0 204 00 0
001 09 9 041 35 35 081 48 EXC 121 73 RC* 161 00 0 002 00 0 042 69 DP 082 09 09 122 06 06 162 00 0	201 00 0 202 00 0 203 00 0
10.00 00 00 00 00 00 00 00 00 00 00 00 00	202 00 <b>0</b> 203 00 0
	203 00 0
-1 444 (F 4) F 040 00 00 00 000 77 FK1 140 00 7 160 00 U	
004 03 03 044 22 INV 084 91 R/S 124 43 RCL 164 00 0	
. 005 42 STD	205 00 0
006 05 05 046 06 06 086 02 02 126 54 ) 166 <b>0</b> 0 <b>0</b>	206 00 0
007 05 5	207 00 0
008 00 0 048 05 05 088 91 91 128 59 INT 168 00 0	208 00 0
009 42 STD 049 22 INV 089 00 0 129 65 × 169 00 0	209 00 0
010 04 04 050 74 SM* 090 81 RST 130 32 X:T 170 00 0	210 00 0
011 42 STD 051 06 06 091 01 1 131 43 RCL 171 00 0	211 00 0
012 06 06	212 00 0
013 43 RCL	213 00 0
014 08 08 054 77 GE 094 09 09 134 97 DSZ 174 00 0	214 00 0
015 42 STD 055 00 00 095 69 DP 135 07 07 175 00 0	215 00 0
016 07 07 056 62 62 096 36 36 136 01 01 176 00 0	216 00 0
017 94 +/- 057 43 RCL 097 64 PD* 137 12 12 177 00 0	217 00 0
018 44 SUM	218 00 0
1 2 2 2 2 2 2 2 2 2 2 2 2 2 2 2 2 2 2 2	219 00 0
	220 00 0
	221 76 LBL
111 11 11 11 11 11 11	222 10 E'
1 11 11 11 11 11 11 11 11 11 11 11 11 1	223 69 DP
1 44 44 44 11 11 11 11 11 11	224 38 38
	225 76 LBL
026 32 X71	226 15 E 227 42 STD
028 04 04 068 29 29 108 08 08 148 00 0 188 00 0	228 02 02
029 69 DP 069 61 GTO 109 48 EXC 149 00 0 189 00 0	229 53 (
030 24 24 070 00 00 110 07 07 150 00 0 190 00 0	229 33 ( 230 43 RCL
031 67 EQ 071 01 01 111 29 CP 151 00 0 191 00 0	231 01 01
032 00 00 072 97 DSZ 112 22 INV 152 00 0 192 00 0	232 85 +
033 22 22 073 00 00 113 74 SM* 153 00 0 193 00 0	233 01 1
034 22 INV 074 00 00 114 06 06 154 00 0 194 00 0	234 01 1
035 77 GE	235 93 .
036 00 00 076 24 CE 116 36 36 156 00 0 196 00 0	236 02 2
037 72 72 077 01 1 117 32 x∤T 157 00 0 197 00 0	237 02 2
038 29 CP 078 00 0 118 74 SM* 158 00 0 198 00 0	238 54 )
039 00 0 079 48 EXC 119 06 06 159 00 0 199 00 0	239 86 STF

FINDING PI - L. Leeds. V10N3P4 described a method for finding pi which involved dividing 2143 by 22 and taking the square root two times. The result was correct to nine digits. Larry used his Model 100 to search for a fraction which would yield more correct digits with the fourth root technique, but did not find any. For a single square root technique he found three fractions which would give thirteen correct digits on the TI-59; 3044467/308469, 17007401/1723210, and 26140802/2648617. For a simple division he found three fractions which would give thirteen digits of pi on a TI-59; 4272943/1360120, 5419351/1725033, and 61905677/19705189. Of course, those are all much harder to remember than the old standby 355/113 which yields seven correct digits.

How does one mechanize a search for fractions which will work? One method which was used by Larry is to use a decimal to fraction converter, and compare the result to a preselected error. Another method is to simply test the decimal equivalent of fractions against the value of pi loaded to the accuracy of the computer. If the value of the fraction is greater than pi then the denominator is increased by one and the new fraction is tested. If the value of the fraction is less than pi then the numerator is increased by one and the new fraction is tested. The previous best solution may be saved for comparison with the newly generated result so that the program only prints improved solutions. Sample programs written for the CC-40 and HX-1000 are

listed below.

```
100 PRINT "Decimal to Fraction": PAUS
E 2
110 INPUT "Allowable Error ? " E
120 INPUT "Decimal Number ? ":N
159 A=11B=11C=11D=1
160 IF 1>=N THEN 180
178 D=0:GOTO 190
189 A=9
198 F=A+C: G=B+D
200 P=F/G: T=ABS(P-N)
220 IF E>=T THEN 270
248 IF N>=P THEN 200
250 C=F:D=G:GOTO 190
200 A=F:B=G:GOTO 190
270 PRINT F; "/"; G
280 PAUSE
290 GOTO 110
```

```
100 PRINT "Search for P! Fractions"
110 PAUSE 2
120 N=PI
130 OPEN #1, "10.9=0", OUTPUT
140 E=1
150 A=1:B=1:C=1:D=1
100 IF 1>=N THEN 180
170 D=0:GOTO 190
189 A=9
190 F=A+C:G=B+D
200 P=F/G:T=ABS(P-N)
220 IF E>=T THEN 270
240 IF N>=P THEN 200
250 C=F:D=G:GOTO 190
200 A=F:B=G:GOTO 190
270 PRINT #1,F; 979; G
288 E=.1*E
290 IF E>1.E-13 THEN 150
300 CLOSE #1
318 END
```

```
100 PRINT "PI-FINDET": PAUSE 2
110 OPEN #1, "10. a=0".OUTPUT
120 P=3.14159265359
130 M=1:N=1
140 D=ABS(P-M/N)
150 IF ABS(P-M/N) O THEN 180
100 IF MANAP THEN NEN+1 ELSE MEM+1
179 GOTO 159
180 PRINT #1.STR#(M)&: /"&STR#(N): TAR
(22):
190 PRINT #1, USING 900, M/H
200 GOTO 140
900 IMAGE #.##########
2/1
                      2.000000000000000
3/1
                      3.8888888888888
13/4
                      3.25000000000000
10/5
                      3.20000000000000
19/6
                      3.10000000000000
22/7
                      3.1428571428570
```

MORE ROBERT PRINS PROGRAMS - The 86-2 edition of Programbiter contains two new programs by R. Prins: (1) Roots of a Polynomial using the Lin-Bairstow Method, and (2) a Histogram Generator. The instructions for both programs are in English. If you would like copies send a SASE plus an additional stamp to cover copying costs.

FOR NEXT YEAR - In 1986 we will continue to emphasize the TI-59 and the PC-100. We will also cover the TI-66 and PC-200, and the CC-40 and its peripherals, and will extend coverage to include the TI-74 when it becomes available. Coverage of older programmables such as the SR-52 and TI-57 will be minimized due to lack of interest. As in 1985 there will be four issues of about 24 to 28 pages each. I do not expect that I will be able to catch up in 1986 any more than I was able to in 1985, so at least one "1986" issue will probably not be distributed until early 1987. A subscription form is attached. If you decide not to continue I would appreciate a note to that effect.