



* T I P P C N O T E S *

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NEWSLETTER OF THE TI PROGRAMMABLE CALCULATOR CLUB.

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To accomodate the members who are constantly asking for a more distinguished heading, here is, in my modest opinion, a most appropriate one. If it weren't for this one, single key, our calculators would just be ordinary SR-51's. The other "hidden" symbolism is that we should constantly be reminded to LEARN more about our marvelous machines and how to program them more effeciently.

The highlight of this issue is the GRAPHICS MODE. Two German calculator fans and an Austrian friend pooled their resources and transformed a strange quirk into something immensely useful. I hope that this new knowledge will give rise to many PRACTICAL plotting programs. With an effective increase of three of the resolution it should now be possible to see so much more detail of curves and graphs.

Richard Snow was so elated about the new technique that it obviously triggered one of his "patriotic" nerves: he produced a demonstration program that draws a finely detailed Stars and Stripes in 45 sec.

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Lars Hedlund, of the Swedish Programbiten newsletter, has published a list of proposed routines for our own module. This list is a combination of the wishes of members from our own TI PPC Club and from members from the Programbiten club:

1. A routine to access the Fast Mode. (maybe also a routine to access Graphics Mode ?)
2. A code converter for numbers between -9999 and 99999.
3. The Snow Superplotter.
4. HIR. Prompted HIR loading of alpha code.
5. Labels to direct addresses conversion routine.
6. Regression analysis.
7. Data register listing with alpha.
8. Alphabetical sort routine.
9. Fast digital sort routine, ascending and descending.
10. 13-Digit register routine.
11. Packing and unpacking of registers by groups. Clearing by groups. Storing by groups.
12. Moving of program segments, entire banks.
13. Matrix calculation. Similar to ML-02 and ML-03, but without PRT or ADV commands.
14. Complex Determinants.
15. Random Number Generator.
16. Solutions to equations up to the 4th order.
17. Typewriter. An easy way to compose text, and store it on mag cards.
18. Prompter. Most commonly used words, printed in any sector. Possibility to form combined prompting words by concatenation.
19. Flag test.
20. Double precision multiplication and division, up to 20 digits.
21. Calculation of polynomials.
22. Contour graph plotting.
23. Equation systems with three or four unknowns.
24. Modulo. (Rest, division)
25. A Fast Fourier Analysis.
26. Three-dimensional coordinates transformation.
27. Base conversion, binary, octal, decimal, hexadecimal.

This is by no means the final list. Let me know what you think of it. Some of the routines we have already, such as a code converter or superplotter. Others still have to be researched. Why don't you write me a letter telling me your expertise, if I don't know it already, and which routine(s) you would like to develop or work out some of your, already existing, own. If we all help out, in a short time we will be able to finalize the design. Once done, I publish them all in one single issue. This way you can take a last look at them before they are irreparably frozen into silicon, and give your comments on them.

Then, and only then, will I start asking for your money. OK ?

In the next issue I plan to bring you a super program: 3-D Luffarschack, Fast Mode. That is Swedish for 3-D Tic-Tac-Toe. The rest you understood. I suppose it was written by Lars Hedlund, although no author is mentioned. Only mention is that the print-out of the four levels was supplied by Per-Eric Holmberg and Bjorn Gustavsson. This game beats you all the time. You really have to be on your toes for this one.

My April joke this year wasn't as mean as last year's. I caught people of all nations, except the Flemish and the Dutch, who were forewarned by the meaning of the title GEHEUGENVERLIES, which means "loss of memory" or simply "amnesia."

I am still looking for a volunteer to compile all the available and known data on the Fast Mode and write an article about it. I was counting on Palmer O. Hansen doing it, but our friend Palmer has been in the hospital several times lately and is way behind in all his work, especially the one that brings bread on the table. We all wish Palmer a speedy recovery and we look forward to many more of his fine contributions to the NOTES.

I am negotiating with Fred Fish to grant me the right to copy his Survival Manual for the ML Library Module. You will then be able to order it directly from the TI PPC Club.

I will know for sure next issue.

GRAPHICS MODE.- Rather than call it FINE PRINT, as I said in last issue, a more appropriate name for Michael Sperber's discovery is GRAPHICS MODE. In effect the space between lines has been eliminated, just as in Graphics Mode on a line printer. Even the thermal printer on the TI-99/4 has a graphics mode, which consists of simply eliminating the space between lines and the ability to redefine all the ASCII characters to symbols that aid in plotting. To show what can be done with this technique, I have reproduced on the right on this page one of Harald M. Oto's Hoehenliniendiagrams.

Mark now that this is done by means of the TI-99/4 home computer on the TI thermal printer. The function here is $f(z) = \cos(x*y)$ with the domain of x ranging from -5 to 5, the domain of y also ranging from -5 to 5 and the z range from -1 to 1.

If we just could control each dot on the printing element of the PC100, we would be well on our way to superb plotting. Michael Sperber's discovery brings us one step, and a giant one at that, closer to our goal. His discovery permits us to control three dots in a row at one time and also eliminates the space between lines.

The technique consists of putting a pseudo-code at step 024 of the calculator. I don't know why it doesn't work at any other step. At least I failed to produce it at any other step.

You write in your program, in LRN mode, starting at step 024: SUM IND 80 and fill all the steps up to and including 031 either with NOPs or with zeros. Then in keyboard mode you press:
GTO 024 10 OP 17 (4 OP 17 in the TI-58)

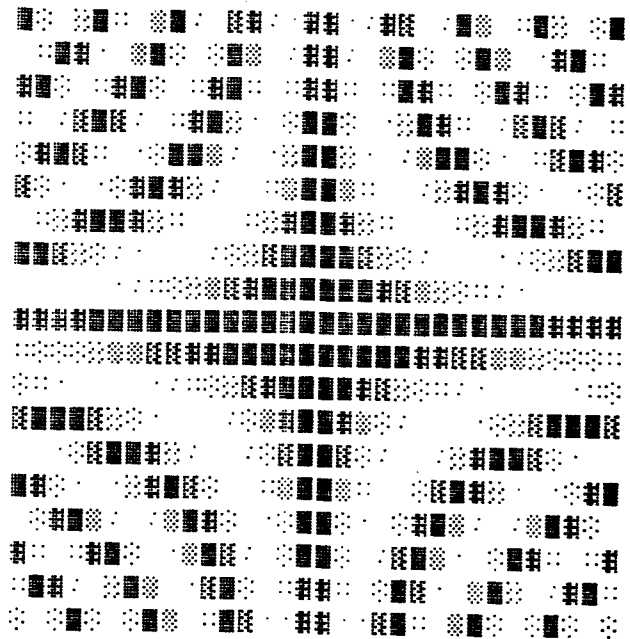
CLR PGM 19 SBR 045 P/R LRN INS LRN
RST CLR 6 OP 17 (2 OP 17 in the TI-58)

The INS seems to put the pseudo-code at step 024, forcing the printer to print only part of any character. Somewhere else in this issue you will find Richard Snow's rendition of the PRINT CODE TABLES. In it you can see what the printer does to each of the characters.

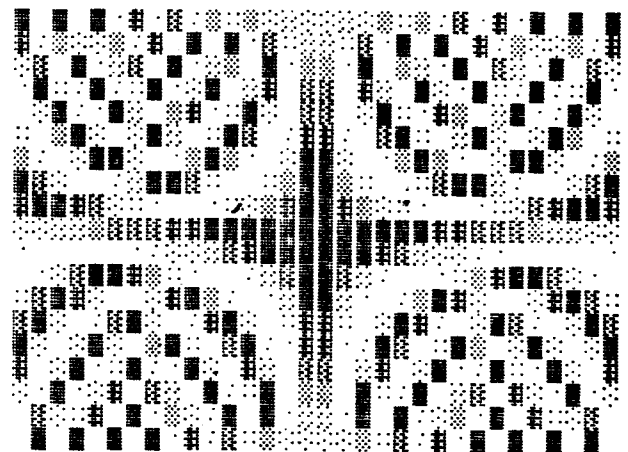
Exploiting this new technique, Richard also gave us a beautiful drawing of the Stars and Stripes flag, never before possible on the PC100. It does this "impossible" something in less than 45 seconds!

And the master himself, Michael Sperber, presents his PLOT 60, a multi-function plotting program. Several examples are given throughout this issue. I hope this new technique will enable us to create a multitude of new and practical applications.

Michael, who lives in Fuerth, West Germany, developed this technique from a "quirk" discovered by his compatriot Gerald Schlueter. (Zeichnen mit dem Printer, von Gerald Schlueter) Together with Johann Berger from Austria, the trio developed everything over a period of several months, all by correspondence.



REDEFINITION OF ASCII CHARACTERS ONLY.



FULL GRAPHICS MODE.

GRAPHICS MODE.- In order to see the effect Graphics mode has on the different print-
----- table characters, Richard Snow modified the Print Code Tables program
from v5n9/10p19 with SBR 020, such that it will be executed in Graphics Mode.

	0	1	2	3	4	5	6	7
0		0	1	2	3	4	5	6
1	7	8	9	A	B	C	D	E
2	-	F	G	H	I	J	K	L
3	M	N	O	P	Q	R	S	T
4	.	U	V	W	X	Y	Z	+
5	x	*	√	π	e	(	)	,
6	↑	%	↓	/	=	'	x	¯
7	²	?	÷	!	∏	△	∏	Σ

	0	1	2	3	4	5	6	7
0		0	1	2	3	4	5	6
1	7	8	9	A	B	C	D	E
2	-	F	G	H	I	J	K	L
3	M	N	O	P	Q	R	S	T
4	.	U	V	W	X	Y	Z	+
5	x	*	√	π	e	(	)	,
6	↑	%	↓	/	=	'	x	¯
7	²	?	÷	!	∏	△	∏	Σ

On the left is the table as it now prints in Normal Mode, while on the right as printed in Graphics Mode.
The new Print Code Tables program listing is given

below. The reason I give the two resulting tables full size above is, that after I saw it reduced 50% I found it rather illegible.

Note also that Richard added an ADV at step 300. If you put a NOP there, you will get the result as shown right above the three-line text at the beginning of the listing. Everything runs together.

To key in the Print Code Tables program, first read in PLOT 60. Then key GT0 300 LRN and start keying in the Print Code Tables program. Next initialize PLOT 60 as indicated. (GT0 024 10 OP 17....) Subsequently run the Print Code Tables program by SBR 300.

PRINT CODE TABLES		WITH NO ADVANCE													
	0 1 2 3 4 5 6 7		0 1 2 3 4 5 6 7												
0	0	1	2	3	4	5	6	7	8	9	A	B	C	D	E
1	7	8	9	A	B	C	D	E	F	G	H	I	J	K	L
2	-	F	G	H	I	J	K	L	M	N	O	P	Q	R	S
3	M	N	O	P	Q	R	S	T	.	U	V	W	X	Y	Z
4	.	U	V	W	X	Y	Z	+	x	*	√	π	e	(	)
5	x	*	√	π	e	(	)	,	↑	%	↓	/	=	'	x
6	↑	%	↓	/	=	'	x	¯	²	?	÷	!	∏	△	∏
7	²	?	÷	!	∏	△	∏	Σ							

GRAPHICS CHARACTERS		PRINT CODE TABLES		PROGRAM V5N9-10P19		MODIFIED WITH SBR020	
	0 1 2 3 4 5 6 7		0 1 2 3 4 5 6 7				
0	0	1	2	3	4	5	6
1	7	8	9	A	B	C	D
2	-	F	G	H	I	J	K
3	M	N	O	P	Q	R	S
4	.	U	V	W	X	Y	Z
5	x	*	√	π	e	(	)
6	↑	%	↓	/	=	'	x
7	²	?	÷	!	∏	△	∏

300	98	ADV	320	00	0	340	59	DP	372	00	0	404	09	9
301	22	INV	321	00	0	341	00	00	373	00	0	405	35	100
302	58	FIN	322	05	5	342	59	DP	374	00	0	406	95	*
303	25	CLR	323	00	0	343	05	05	375	07	7	407	82	HIP
304	22	INV	324	00	0	344	01	1	376	00	0	408	37	37
305	57	ENG	325	00	0	345	52	EE	377	00	0	409	22	IMP
306	01	1	326	06	6	346	06	6	378	59	DP	410	59	INT
307	69	DP	327	69	DP	347	22	INV	379	04	04	411	53	+
308	01	01	328	03	03	348	52	EE	380	07	7	412	01	1
309	02	2	329	07	7	349	59	DP	381	22	XIT	413	00	0
310	00	0	330	00	0	350	01	01	382	1	SBR	414	00	0
311	00	0	331	00	0	351	01	1	383	00	100	415	05	+
312	00	0	332	00	0	352	00	0	384	20	120	416	01	1
313	03	3	333	08	8	353	00	0	385	98	ADV	417	95	*
314	00	0	334	00	0	354	00	0	386	01	1	418	82	HIP
315	00	0	335	00	0	355	02	2	387	35	+	419	36	36
316	69	DP	336	00	0	356	00	0	388	09	9	420	82	HIP
317	00	0	337	00	0	357	00	0	389	09	9	421	38	38
318	04	4	338	69	DP	358	69	DP	390	09	9	422	71	SBR
319	00	0	339	02	02	359	02	02	391	09	9	423	00	100
			340	03	3	360	03	3	392	09	9	424	20	120
			341	00	0	361	00	0	393	00	0	425	98	ADV
			342	00	0	362	00	0	394	35	1/X	426	82	HIP
			343	00	0	363	00	0	395	95	*	427	18	18
			344	04	4	364	04	4	396	32	HIP	428	59	INT
			345	00	0	365	00	0	397	35	35	429	22	INV
			346	00	0	366	00	0	398	01	1	430	77	GE
			347	00	0	367	00	0	399	85	+	431	03	103
			348	05	5	368	05	5	400	09	9	432	36	36
			349	69	DP	369	69	DP	401	09	9	433	25	CLP
			350	03	03	370	03	03	402	09	9	434	92	STN
			351	06	6	371	06	6	403	93	.	435	00	0

PLOT 60.- by Michael Sperber. This program allows you to plot simultaneously any number ----- of functions with a resolution of 60 dots across the paper tape , as opposed to the normal resolution of 20 characters across the width of the paper. You may furthermore predetermine the number of paper tapes you are going to use to plot the functions. You will have to glue the paper tapes one next to the others to obtain the entire picture. The more tapes used, the longer the plotting time, of course. Also, the more functions you want to plot simultaneously, the longer the execution time.

Michael sent me at least eight versions of his PLOT 60. The one reproduced here works as a general plotter and is reasonably fast. It is a good compromise among the whole group. Others may be shorter, faster or have some special advantage. But there is in reality very little difference among the them. And they all have to be initialized from the keyboard, once you have read them into user memory. The initialization sequence is : (the ML module should be in place)

GTO 024 10 OP 17 CLR PGM 19 SBR 045 P/R LRN INS LRN RST CLR 6 OP 17
or press 4 OP 17 and 2 OP 17 respectively on the TI-58.

Next you enter the functions you want to plot. Press GTO 224 LRN. At the end of this article you will find all the rules that apply to entering those functions. Let's just use an example here, to see how it is done. Suppose you want to enter the sine, cosine, sine + cosine, sine X cosine functions and the X-axis. The key sequence would be :

SIN A COS A SIN + RCL 05 COS = A SIN X RCL 05 COS = A CLR D GTO 224

As you can see, each function is simply called (SIN, COS, what have you) as the x-value is in the display at the moment of calling. If that value is needed again, such as in "SIN X COS", the second time you need the x-value you'll find it in R05. End your LAST function with D and end the whole routine with GTO 224.

Now press LRN again, to go out of that mode and enter the functions parameters through E. In our example that would be as follows:

Enter the number of points to be plotted 81 E
Enter Ymin 1.5 +/- ... R/S
Enter Ymax 1.5 R/S
Enter Xo, the x-starting point 0 R/S
Enter delta-x, the increment in x 4.5 R/S
Enter the number of paper tapes 1 R/S
Start the actual plotting R/S

If you entered more than "1" for the number of paper tapes, you'll see a "1", then a "2", a "3", etc. printed on each successive tape. It will help you compose the entire picture at the very end.

Besides the ML module, Michael suggests to use other modules as well:

Master : PGM 19 SBR 045

Leisure: 53 STO 53 0 PGM 21 SBR 331

Statistics: PGM 14 SBR 024

RPN simulator: PGM 03 SBR 529

Math/Utilities: PGM 06 SBR 099

And be sure that the display is clear when pressing P/R, otherwise it won't work.

Register use in this program is as follows:

R00 n (counter	R07 Position of actual Y in OP1,2,3,4
R01 Ymin	R08 number of tapes
R02 delta-Y	R09 OP 01
R03 Xo	R10 OP 02
R04 delta-X	R11 OP 03
R05 X (actual value)	R12 OP 04
R06 n (save)	R13 Print code and OP of actual Y.

As you can see, any register equal to or higher than 14 may be used for other purposes in your functions.

The t-register may also be used in your definitions of functions, but bear in mind that the t-reg is cleared each time A or D is called, so you will have to safeguard its contents each time just before those calls.

CONTINUED ON NEXT PAGE

Plot 60, continued.

The rules (nothing is definite, so find some more of them if you care) are:

1. The program should be keyed in and recorded on one card side.
2. The number of functions you may define is unlimited.
3. When you enter functions, the x-value is in the display. When you need the x-value again in the same function, it can be found in register 5.
When ending your functions with A or D, the value of $Y = F(x)$ must be in the display.
4. DO NOT USE ANY COMMON LABELS IN YOUR FUNCTIONS.
5. Do not use instructions such as CMS, RST, ADV, PRT, OP 05.
6. After initializing the program you may not call any user-defined label except A, D or E. Calling any other one sends your calculator to never-never land, from which it can be called back only by turning the whole mess off and on again.
7. Values of Y which exceed the limits if Ymin and Ymax are not plotted.
8. In case functions cross or touch each other, only the earlier-defined function will be plotted.
9. With the TI-59 any partitioning between and including 2 OP 17 and 9 OP 17 is allowed. With the TI-58 this becomes 2 OP 17 and 3 OP 17.
10. Use only registers equal to or higher than 14.
Use the t-reg if needed, but safeguard its contents before each A or D call.
11. You may use any step equal to or higher than 224 to start writing your functions.

A few closing remarks, mainly the words of Richard Snow: The initializing process really clobbers steps 024 to 032. The INS step does insert a step, although you can't tell from the display at the time. Although step 024 displays a "25", it is definitely NOT a CLR instruction. It is shown as a single zero in a program listing. The instruction is apparently a hexadecimal pseudo-code.

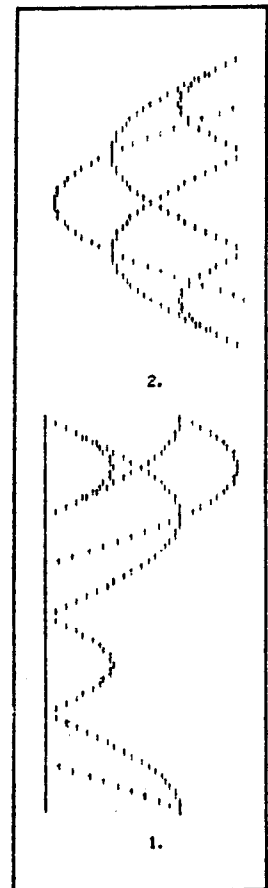
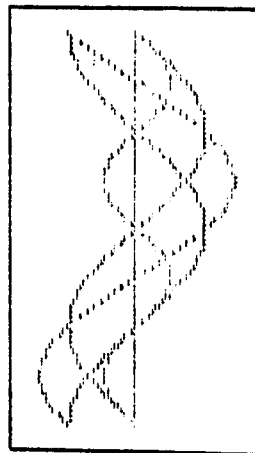
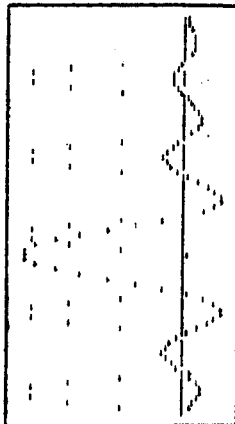
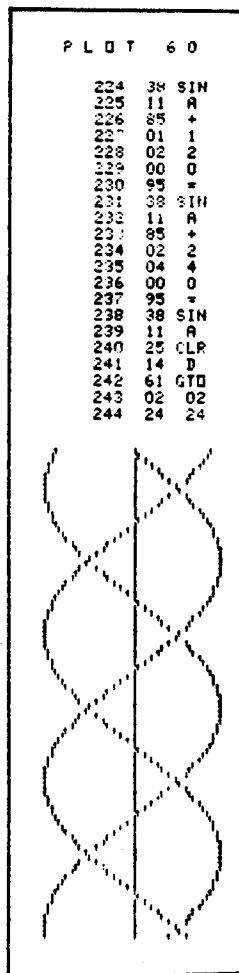
The OP 05 st step 021 starts printing characters, but the pseudo-code interrupts the printer before the complete characters are printed. The program then jumps to step 000. This explains the RTN at that step. Instead of returning directly to the subroutine call, the program first returns to step 025, then finally to the main program.

Since the pseudo-code is responsible for modifying characters, rather than a calculator mode, other OP 05 instructions put into the same program will print normally. The program can therefore print a mixture of high resolution graphics and normal alphanumeric characters, be it on different lines.

000 32 PTH	045 01 01	090 93 .	135 09 09	180 00 00	P L D T 6 0 AFTER INITIALIZATION
001 16 LBL	046 30 30	091 00 0	136 69 CP	181 00 00	
002 15 E	047 29 CP	092 01 1	137 01 01	182 81 RST	000 32 PTH
003 42 STD	048 22 INV	093 95 =	138 43 RCL	183 42 STD	001 16 LBL
004 06 04	049 77 GE	094 44 SUM	139 10 10	184 01 01	002 15 E
005 32 PTH	050 01 01	095 13 13	140 59 DP	185 42 STD	003 42 STD
006 61 STD	051 30 30	096 73 RC+	141 02 02	186 02 02	004 06 04
007 01 01	052 04 4	097 13 13	142 43 RCL	187 92 RTN	005 92 RTH
008 83 33	053 85 +	098 95 +	143 11 11	188 22 INV	006 61 STD
009 61 LBL	054 09 9	099 43 PCL	144 69 DP	189 44 SUM	007 01 01
010 11 11	055 75 -	100 07 07	145 03 03	190 02 02	008 83 33
011 61 STD	056 59 INT	101 22 INV	146 43 RCL	191 92 RTN	009 76 LBL
012 00 00	057 42 STD	102 28 LDC	147 12 12	192 42 STD	010 11 A
013 33 33	058 13 13	103 33 XZ	148 69 DP	193 03 03	011 61 STD
014 16 LBL	059 95 =	104 32 EE	149 04 04	194 22 RTN	012 00 00
015 14 D	060 65 X	105 22 INV	150 71 SBR	195 42 STD	013 33 33
016 11 A	061 05 5	106 57 ENC	151 00 00	196 04 04	014 76 LBL
017 61 STD	062 42 STD	107 42 STD	152 20 20	197 92 RTN	015 14 D
018 01 01	063 07 07	108 07 07	153 71 SBR	198 42 STD	016 11 A
019 35 35	064 85 +	109 95 =	154 02 02	199 08 08	017 61 STD
020 25 CLR	065 59 INT	110 88 DHS	155 13 13	200 94 +/-	018 01 01
021 69 DP	066 94 +/-	111 82 HIR	156 43 RCL	201 22 INV	019 35 35
022 05 05	067 44 SUM	112 18 18	157 04 04	202 49 PRD	020 25 CLR
023 68 NOP	068 07 07	113 59 INT	158 44 SUM	203 02 02	021 69 DP
024 74 SM+	069 95 =	114 29 CP	159 05 05	204 43 RCL	022 05 05
025 80 80	070 65 X	115 22 INV	160 05 5	205 06 06	023 68 NOP
026 02 2	071 03 3	116 67 EQ	161 97 DSZ	206 42 STD	025 92 RTN
027 68 NOP	072 95 =	117 01 01	162 00 00	207 00 00	026 42 STD
028 68 NOP	073 32 EE	118 30 30	163 01 01	208 43 RCL	027 17 17
029 68 NOP	074 59 INT	119 43 PCL	164 30 30	209 03 03	028 68 NOP
030 68 NOP	075 67 EQ	120 07 07	165 98 ADV	210 42 STD	029 69 DP
031 68 NOP	076 00 00	121 65 X	166 25 CLR	211 05 05	030 68 68
032 22 INV	077 87 RT	122 43 RCL	167 43 RCL	212 32 X:T	031 97 DSZ
033 58 FIX	078 32 X:T	123 13 13	168 08 08	213 00 0	032 68 68
034 75 -	079 02 2	124 22 INV	169 99 PRT	214 42 STD	033 22 INV
035 43 RCL	080 22 INV	125 59 INT	170 43 RCL	215 09 09	034 58 FIX
036 01 01	081 67 EQ	126 95 =	171 02 02	216 42 STD	035 75 75
037 95 =	082 00 00	127 74 SM+	172 44 SUM	217 10 10	036 43 RCL
038 55 -	083 90 90	128 13 13	173 01 01	218 42 STD	037 01 01
039 01 1	084 94 +/-	129 25 CLR	174 98 ADV	219 11 11	038 95 =
040 32 X:T	085 85 +	130 29 CP	175 71 SBR	220 42 STD	
041 43 RCL	086 02 2	131 43 RCL	176 02 02	221 12 12	
042 02 02	087 07 7	132 05 05	177 04 04	222 32 X:T	
043 65 X	088 95 =	133 92 PTH	178 97 DSZ	223 92 RTN	
044 77 GE	089 65 X	134 43 RCL	179 08 08		

Plot 60, continued.

Here then are a few examples of what can be done with Plot 60. The leftmost one even has the necessary keystrokes starting at step 224. The others are simply demonstrations of curves possible with this multi-plotting program. Note the nice sine-cosine curves plotted on two tapes.



PATENTS.- Two more patents have shown up that may be of interest to our club members:

----- The first one is # 4,006,455, FEB.1, 1977, ERROR CORRECTION SYSTEM IN A PROGRAMMABLE CALCULATOR, Inventor: Stephen P. Hamilton, Garland TX. Filed Oct, 10, 1975. The main subject in this patent applications is the TMC-0594 Magnetic Card Interface Chip (Integrated Circuit to the layman, chip to the cognoscenti) In the description of the invention itself, the background information, the inventor mentions patent application # 622,280 (the one for this patent was 622,288) filed at the even (same) date by the same author. It concerns a programmable calculator. We have not been able yet to lay our hands on this last patent. We don't even know if it has been granted, but we surmise it has. We don't know the patent number of it, however. We only know its application number.

The second patent we received is a thick book: # 3,900,722, Aug. 19, 1975, Inventors: Michael J. Cachron, Richardson and Charles P. Grant, Dallas, TX, application # 397,060, Sept.13, 1973. MULTI-CHIP CALCULATOR SYSTEM HAVING CYCLE AND SUBCYCLE TIMING GENERATORS. If I am not mistaken, this is the patent for the SR-51, a non-programmable scientific calculator.

STARS AND STRIPES.- by Richard Snow. According to Richard it was written only as a demonstration of the graphics capability of the PC100, using the newly discovered pseudo-code which interrupts the printing in the middle of a line.

Since the initialization process is somewhat complex, and must be accomplished from the keyboard, Richard included label E to list all the necessary steps. Thus, when you press E to start things rolling, you'll see the listing as shown on the left. Pressing finally A will start the plotting. The ADV is just there to be accomplished after the plotting so you can tear off your beautiful drawing and dazzle your friends with it.

The pseudo instructions is quite interesting and touchy, remarks Richard. ANY USER CALLS TO A LABEL PAST THE PSEUDO CODE SEEMS TO PUT THE CALCULATOR INTO AN ENDLESS LOOP. (Never-never land!) That is the reason why in all programs, and especially in PLOT 60, all the user labels are so close to the beginning. But you may call direct addresses without punishment.

One interesting feature of the pseudo-code is that if OP 05 is NOT used, the buffer contents of the PC100 (A,B,C or D) printer are printed. Example: Press

pi PRT CLR OP 00 SBR 023

after initialization of any Graphics Mode program. It is surprising to see "pi" printed a second time when it no longer exists in the TI-59 memory (the OP 00 took care of that) nor in the display (it was wiped out by the CLR). OP 05 messages may be printed out a second time as well this way.

ENTER FROM KEYBOARD:

```

143 25 CLR
144 61 GTD
145 00 00
146 24 24
147 36 PGM
148 19 19
149 71 SBR
150 00 00
151 45 45
152 37 P/P
153 31 LRN
154 46 INS
155 31 LRN
156 81 RST
157 25 CLR
158 11 A
159 98 ADV

```

```

000 32 PTN
001 76 LBL
002 11 A
003 61 GTD
004 00 00
005 32 32
006 76 LBL
007 16 A*
008 43 RCL
009 09 09
010 69 DP
011 01 01
012 69 DP
013 02 02
014 69 DP
015 03 03
016 69 DP
017 04 04
018 76 LBL
019 17 B*
020 25 CLR
021 69 DP
022 05 05
023 68 NOP
024 74 SM*
025 80 80
026 00 0
027 00 0
028 00 0
029 00 0
030 00 0
031 00 0
032 06 6
033 42 STD
034 14 14
035 16 A*
036 43 RCL
037 10 10
038 69 DP
039 01 01

```

```

040 52 EE
041 69 DP
042 02 02
043 25 CLR
044 69 DP
045 03 03
046 02 2
047 05 5
048 69 DP
049 04 04
050 17 B*
051 04 4
052 42 STD
053 00 00
054 73 RC*
055 00 00
056 69 DP
057 03 03
058 69 DP
059 30 30
060 73 RC*
061 00 00
062 69 DP
063 04 04
064 17 B*
065 97 DSZ
066 00 00
067 00 00
068 55 55
069 08 8
070 97 DSZ
071 14 14
072 00 00
073 53 53
074 04 4
075 00 0
076 42 STD
077 00 00
078 00 0
079 69 DP

```

```

080 03 03
081 02 2
082 05 5
083 69 DP
084 04 04
085 17 B*
086 43 RCL
087 11 11
088 69 DP
089 02 02
090 43 RCL
091 09 09
092 69 DP
093 03 03
094 69 DP
095 04 04
096 17 B*
097 43 RCL
098 12 12
099 69 DP
100 02 02
101 43 RCL
102 13 13
103 69 DP
104 03 03
105 43 RCL
106 10 10
107 69 DP
108 04 04
109 17 B*
110 97 DSZ
111 00 00
112 01 01
113 09 09
114 16 A*
115 98 ADV
116 32 PTN
117 76 LBL
118 15 E
119 43 RCL

```

```

120 15 15
121 69 DP
122 01 01
123 43 RCL
124 16 16
125 69 DP
126 02 02
127 43 RCL
128 17 17
129 69 DP
130 03 03
131 43 RCL
132 18 18
133 69 DP
134 04 04
135 69 DP
136 05 05
137 98 ADV
138 01 1
139 00 0

```

```

140 69 DP
141 17 17
142 90 LST
143 25 CLR
144 61 GTD
145 00 00
146 24 24
147 36 PGM
148 19 19
149 71 SBR
150 00 00
151 45 45
152 37 P/R
153 31 LRN
154 46 INS
155 31 LRN
156 81 RST
157 25 CLR
158 11 A
159 98 ADV

```

NUMERIC ALPHA REG

```

60906025 ↑ +J 01
6000600060 ↑ : ↑ 02
51005125 * +J 03
5100510051 * * * 04
6000600025 ↑ +J 05
60006000 ↑ ↑ 06
5100510025 * * J 07
51005100 * * * 08
6464646464 ===== 09
2605002685 K4 K4 10
26050064 K4 = 11
26050026 K4 K 12
500260500 + K4 13
1731371735 ENTER 15
21353230 FROM 16
26174514 KEYB 17
3213351662 DARD: 18

```

TI EXCHANGE CENTER.- Albert Smith asks me to pass on the following information to members living in the greater Cleveland, Ohio area:

If any member has trouble locating any TI products from local stores, there is a place where they may purchase these items:

Texas Instruments Exchange Center.

23408 Commerce Park Road

Beachwood, Ohio 44122

Tel.: 216-464-5288

STANDARD VALUE RESISTORS.- This program by Wallace A. Agy permits you to calculate the nearest standard value resistor given any odd value entry. It will compute the standard values in the standard tolerances of 20, 10, 5, 2, 1 and .5 %.

Instructions: Enter any of the above tolerances and press A.

Enter the odd value and press B.

See the standard value (STD) printed.

If the second nearest standard value is required, press C.

See second standard (2ND) printed.

A sample printout in each of the tolerances is given, with the listing below.

20. 456.123 470. 330.	% STD 2ND	011 69 DP 012 06 06 013 32 RTN 014 76 LBL	053 00 0 054 04 4 055 85 + 056 43 PCL	095 42 STD 096 03 03 097 22 INV 098 28 LOG	137 65 X 138 43 RCL 139 05 05 140 22 INV	179 06 6 180 04 4 181 65 X 182 73 RC*	221 03 3 222 35 + 223 93 . 224 08 8
10. 456.123 470. 390.	% STD 2ND	015 12 8 016 99 PRT 017 28 LOG 018 42 STD	057 06 06 058 65 X 059 01 1 060 93 .	100 65 X 101 43 RCL 102 07 07 103 95 =	141 28 LOG 142 95 = 143 69 DP 144 06 06	183 00 00 184 75 - 185 01 1 186 93 .	225 54) 226 59 INT 227 95 = 228 59 INT
5. 456.123 470. 450.	% STD 2ND	020 03 3 021 06 6 022 03 3 023 07 7	061 05 5 062 85 + 063 01 1 064 95 =	104 42 STD 105 08 08 106 01 1 107 42 STD	145 32 RTN 146 76 LBL 147 14 D 148 43 RCL	187 02 2 188 08 8 189 04 4 190 75 -	229 74 SM* 230 00 00 231 08 8 232 03 3
2. 456.123 464. 442.	% STD 2ND	024 01 1 025 06 6 026 69 DP 027 04 04	065 59 INT 066 65 X 067 93 . 068 00 0	108 00 00 109 14 D 110 02 2 111 42 STD	149 08 08 150 23 LNX 151 55 - 152 43 RCL	191 93 . 192 00 0 193 00 0 194 03 3	233 32 KIT 234 73 RC* 235 00 00 236 22 INV
1. 456.123 453. 464.	% STD 2ND	028 43 RCL 029 05 05 030 29 CP 031 77 GE	069 01 1 070 01 1 071 09 9 072 09 9	112 00 00 113 14 D 114 43 RCL 115 08 08	153 04 04 154 95 = 155 59 INT 156 85 +	195 03 3 196 05 5 197 65 X 198 73 RC*	237 67 EQ 238 02 02 239 44 44 240 08 8
0.5 456.123 453. 464.	% STD 2ND	032 00 00 033 37 37 034 75 - 035 01 1	073 02 2 074 07 7 075 95 = 076 42 STD	116 55 + 117 53 (118 43 RCL 119 01 01	157 43 RCL 158 00 00 159 75 - 160 01 1	199 00 00 200 33 X* 201 85 + 202 93 .	241 02 2 242 72 ST* 243 00 00 244 32 RTN
0.5 456.123 459. 453.	% STD 2ND	036 95 = 037 59 INT 038 75 - 039 48 EXC	077 04 04 078 03 3 079 93 . 080 02 2	120 65 X 121 43 RCL 122 02 02 123 54)	161 95 = 162 65 X 163 43 RCL 164 04 04	203 00 0 204 00 0 205 00 0 206 00 0	245 76 LBL 246 13 C 247 03 3 248 03 3
000 76 LBL 001 11 A 002 42 STD 003 06 06 004 98 ADV 005 06 6 006 01 1 007 69 DP 008 04 04 009 43 RCL 010 06 06		040 05 05 041 95 = 042 94 +/- 043 22 INV 044 28 LOG 045 42 STD 046 07 07 047 43 RCL 048 06 06 049 33 X* 050 65 X 051 93 . 052 00 0	081 75 - 082 43 RCL 083 04 04 084 65 X 085 03 3 086 95 = 087 59 INT 088 94 +/- 089 85 + 090 43 RCL 091 07 07 092 28 LOG 093 95 = 094 59 INT	124 34 FX 125 85 + 126 01 1 127 95 = 128 42 STD 129 00 00 130 73 RC* 131 00 00 132 65 X 133 43 RCL 134 03 03 135 22 INV 136 28 LOG	165 95 = 166 22 INV 167 23 LNX 168 85 + 169 93 . 170 04 4 171 09 9 172 05 5 173 95 = 174 59 INT 175 72 ST* 176 00 00 177 93 . 178 01 1	207 01 1 208 08 8 209 08 8 210 65 X 211 73 RC* 212 00 00 213 45 YX 214 03 3 215 95 = 216 55 X 217 53 (218 43 RCL 219 04 04 220 65 =	249 01 1 250 01 1 251 06 6 252 69 DP 253 04 04 254 43 RCL 255 00 00 256 59 INT 257 34 +/- 258 85 + 259 03 3 260 61 STD 261 01 01 262 27 27

TRANSFORM ANALOG FILTERS INTO DIGITAL EQUIVALENTS.- Henrique Sarmento Malvar, Professor of Electronics, Universidade de Brasilia, 70.910 Brasilia, DF, Brazil, Electronic Design, April 30, 1981, pp.145-148. Designing an infinite-impulse-response digital filter from the analog equivalent in the "s" domain normally requires a tedious transformation to the "z" domain. A program for the TI-58/59 simplifies the job.

The program works alright and is fast, because of direct addresses. But the author uses a lot of sequences such as 1 SUM 01, 1 SUM 04, etc. The program is just brimming with those. If he had also the TI-58 users in mind, as he says in the subtitle, he should have remembered that it can be shortened by OP 21 and OP 24. And his longest: 1 +/- SUM 04 might be more user-friendly written as: OP 34.

Also sequences such as))) = are not necessary. Just = is sufficient. An equal sign terminates any pending open parenthesis.

The program, as is, has 240 steps and therefore fits on one card side in the 59.

CALCULATORS AND PERSONAL COMPUTERS,- Special report, by Phil Koopman, Electronic Engineering Times, Issue 207, Monday May 4/11, 1981, pp. 67-94. A well researched and comprehensive article about personal computing devices in the price ranges \$ 200.00 to about \$ 2500.00.

MORTGAGE.- Wallace Agy is the author of this program. It permits you to get a print-out of each month's payment, the interest part of it, the principal part of it and the remaining balance. All you have to do is enter the original amount of the loan, the yearly interest rate in % and the number of payments. With the listing of the program, below, is shown a sample print-out for \$ 1500.00 at 16.25 % over 14 months. As can be seen, the program makes subdivisions of 12 months or one full year.

- Instructions: 1. Enter the loan amount and press A.
 2. Enter the interest rate in % and press B.
 3. Enter the number of months and press C. Payment in display.
 4. To start the print-out, press D. Or enter new payment and press D.

1500.00	AMT	10.	011	03	3	051	05	05	091	07	7	131	01	01	171	77	GE
16.25	%	7.70	012	03	3	052	03	3	092	69	DP	132	95	=	172	17	B'
14.00	NO	110.64	013	00	0	053	01	1	093	04	04	133	69	DP	173	01	1
118.34	PMT	457.76	014	03	3	054	03	3	094	43	RCL	134	06	06	174	02	2
		11.	015	07	7	055	02	2	095	02	02	135	94	+/-	175	32	X:T
118.34		6.20	016	69	DP	056	69	DP	096	69	DP	136	85	+	176	43	RCL
1.		112.14	017	04	04	057	04	04	097	06	06	137	43	RCL	177	03	03
20.31	INT	345.62	018	43	RCL	058	43	RCL	098	98	ADV	138	02	02	178	77	GE
98.03	PRC	12.	019	00	00	059	05	05	099	91	P/S	139	95	=	179	18	C'
1401.97	BAL	4.68	020	69	DP	060	69	DP	100	76	LBL	140	22	INV	180	61	GTD
2.		113.66	021	06	06	061	06	06	101	14	D	141	44	SUM	181	16	A'
18.99	INT	231.96	022	81	R/S	062	43	RCL	102	42	STD	142	00	00	182	76	LBL
99.36	PRC		023	76	LBL	063	00	00	103	02	02	143	42	STD	183	18	C'
302.61	BAL	1.00	024	12	E	064	55	+	104	99	PRT	144	04	04	184	04	4
3.			025	42	STD	065	53	+	105	76	LBL	145	03	3	185	05	5
17.64	INT	1.	026	01	01	066	53	+	106	16	A'	146	03	3	186	03	3
100.70	PRC	3.14	027	02	2	067	01	1	107	01	1	147	03	3	187	05	5
1201.91	BAL	115.20	028	04	4	068	75	-	108	02	2	148	05	5	188	69	DP
4.		116.76	029	06	6	069	53	+	109	32	X:T	149	01	1	189	04	04
16.28	INT	2.	030	01	1	070	01	1	110	22	INV	150	05	5	190	43	RCL
102.07	PRC	1.58	031	69	DP	071	85	+	111	58	FIX	151	69	DP	191	06	06
1099.85	BAL	116.76	032	04	04	072	43	RCL	112	69	DP	152	04	04	192	98	ADV
5.		0.00	033	43	RCL	073	01	01	113	23	23	153	43	RCL	193	69	DP
14.89	INT		034	01	01	074	54	+	114	43	RCL	154	04	04	194	06	06
103.45	PRC		035	69	DP	075	45	X:	115	03	03	155	69	DP	195	69	DP
996.40	BAL		036	06	06	076	43	RCL	116	99	PRT	156	06	06	196	26	26
6.			037	55	-	077	05	05	117	58	FIX	157	01	1	197	25	CLR
13.49	INT		038	01	1	078	94	+/-	118	02	02	158	04	4	198	42	STD
104.85	PRC		039	02	2	079	54	+	119	02	2	159	01	1	199	03	03
891.55	BAL		040	65	X	080	55	+	120	04	4	160	03	3	200	98	ADV
7.			041	93	.	081	43	RCL	121	03	3	161	02	2	201	61	GTD
12.07	INT	000 76 LBL	042	00	0	082	01	01	122	01	1	162	07	7	202	16	A'
106.27	PRC	001 11 A	043	01	1	083	95	+	123	03	3	163	69	DP	203	76	LBL
785.28	BAL	002 58 FIX	044	95	=	084	42	STD	124	07	7	164	04	04	204	17	B'
8.		003 02 02	045	42	STD	085	02	02	125	69	DP	165	43	RCL	205	22	INV
10.63	INT	004 47 CMS	046	01	01	086	03	3	126	04	04	166	00	00	206	58	FIX
107.71	PRC	005 42 STD	047	91	P/S	087	03	3	127	43	RCL	167	69	DP	207	25	CLR
677.57	BAL	006 00 00	048	76	LBL	088	03	3	128	00	00	168	06	06	208	91	R/S
9.		007 01 1	049	13	C	089	00	0	129	65	X	169	32	X:T			
9.18	INT	008 42 STD	050	42	STD	090	03	3	130	43	RCL	170	25	CLR			
109.17	PRC	009 06 06															
568.41	BAL	010 01 1															

BANKING AND FINANCE MODULE.- Michael E. Shanok, a TIPPP instructor and TI PPC Club member, sent me a special module which he produced. He is also willing to assist the club in cutting its own module. The finance module is of interest to all club members in that it contains a wealth of practical utility routines: Fourteen alpha codes, mostly financial terms, selective flag setting and resetting; labeling routines (OP 04 X:T OP 06 & OP 04 X:T FIX 2 OP 06 INV FIX) ; convert 5 numbers to print code (3.5 sec !); convert numbers to code and print with OP 04 label, 0 to 99,999,999.99; same as above, including punctuation with commas; selective clearing of OP 01 through OP 04 registers; multiply and divide by 100 to 10,000; print line of dashes, asterisks or triangles; given a code, prints in all four quadrants; days between dates, with labeled printout, given early and late date; print out day of week and given date; future date, given early date and number of days.

The market price for this module is usually \$ 235.00, but Michael will send it to any TI PPC Club member for \$ 40.00 and will make selected listings available. The module cannot be loaded down. It is protected.

Please write to Michael E. Shanok, Plant Engineering Consultants, 2405 Whitney Ave., Hamden, CT, 06518, USA. Or call him at (203) 281-6551.

6800 Microprocessor Disassembler.- Electronic Design, March 19, 1981, pp 243-247, by John C. Vermeulen, IBM Corp. Boulder, CO, 80302, USA. The TI-59 hooked up to the PC100A printer translates machine code of the 6800 into assembly language. It is extremely valuable for debugging microcode, especially for checking program modification made by hand.

DYNAMIC NIM-B ON THE TI-57.- Rick Wenger succeeded to cram a dynamic NIM-B game program on a 57. His instructions are:

1. Key CLR RST and store the initial pile size STO 0. (between 12 and 100)
2. Key your move, which must be smaller than the pile size for your first move, smaller than or equal to the calculator's move thereafter)
3. Press R/S. See reduced pile size (1 pause) calculator's move (which will be smaller than or equal to twice your last move) (2 pauses) and finally re-reduced pile size.
4. First player to get all the cookies wins. Repeat step 2 until:
 - a. Flashing zero = user wins.
 - b. Flashing 9's = calculator wins.
 - c. Flashing anything else = calculator wins by user's default. Move smaller than or equal to zero or larger than twice calculator move.

User moves effective only in their integral parts.

GO TO 1 any time for a new game.

```
00: STO 7 *LBL 0 *INT STO 6 INV SUM 0 X:T INV *X > T +/- *LOG
09: RCL 0 *PAUSE *C.T. *X=T GTO 9 X:T STO 1 2 *PROD 6 RCL 6 *X > T *LOG
22: *LBL 1 RCL 1 INV SUM 1 INV SUM 7 1
27: *LBL 2 SUM 1 *EXC 1 INV *X > T GTO 2 INV *X=T GTO 1
34: RCL 6 X:T *X > T *X=T X 2 STO 7 1 = INV SUM 0 * PROD 7
45: *PAUSE *PAUSE RCL 0 R/S GTO 0
```

Register allocation:

R0: pile size

R1: Fibonacci number generator

R6: User move- calculator limit

R7(t): User limit (at R/S) - potential calculator move (see 09, 14, 25) - calculator limit .(see 34, 35)

FRACTION REDUCTION.- Under the title "Brueche snell gekuertzt (TI-59)" I found this program by Kai Rohleff of West Germany. The original program was intended for TI-59 (or TI-58) only. In fact, the author doesn't seem to believe in user-defined labels either, as you had to start the program with RST R/S !

A little rework on it produced acceptable descriptors. It even gives you now the largest common denominator, which was buried somewhere in R01 and could be produced, according to author, by pressing RCL 01 !!!!

Instructions:

1. Enter the numerator of your fraction and press A.
2. Enter the denominator of your fraction and press R/S.
3. See both printed followed by the reduced fraction, followed by the largest common denominator. (LCD)

For example, enter 4562/123789 and the program tells you that it cannot be reduced any further , gives 1 as the LCD. On the other hand, enter 12345/456789 and it is promptly reduced to 4115/152263 with an LCD of 3.

000 76 LBL	015 17 B*	029 43 STD	043 67 EQ	057 85 +	071 55 -	085 43 RCL
001 16 A*	016 01 1	030 03 03	044 30 00	058 93 .	072 43 RCL	086 01 01
002 03 3	017 06 6	031 32 X:T	045 69 69	059 01 1	073 01 01	087 32 X:T
003 09 9	018 01 1	032 16 A*	046 31 31	060 95 =	074 95 =	088 02 2
004 04 4	019 07 7	033 31 P.S	047 01 01	061 59 INT	075 32 X:T	089 07 7
005 01 1	020 03 3	034 42 STD	048 55 +	062 48 EXC	076 16 A*	090 01 1
006 03 3	021 09 9	035 02 02	049 43 RCL	063 02 02	077 43 RCL	091 05 5
007 06 8	022 61 GTO	036 42 STD	050 33 02	064 42 STD	078 04 04	092 01 1
008 69 DP	023 00 00	037 04 04	051 95 =	065 01 01	079 55 -	093 06 6
009 04 04	024 08 08	038 32 X:T	052 32 INV	066 61 GTO	080 43 RCL	094 71 SBR
010 32 X:T	025 76 LBL	039 17 B*	053 59 INT	067 00 00	081 01 01	095 00 00
011 69 DP	026 11 A	040 43 RCL	054 65 X	068 40 40	082 95 =	096 08 08
012 06 06	027 42 STD	041 02 02	055 43 RCL	069 43 RCL	083 32 X:T	097 98 ADV
013 92 RTH	028 01 01	042 29 CF	056 02 02	070 03 03	084 17 B*	098 91 R/S
014 76 LBL						

BUILDING SYSTEMS DESIGN WITH PROGRAMMABLE CALCULATORS by Sital Daryanani, P.E.

Available from Architectural Record Books, P.O. Box 682, Hightstown, New Jersey 08520. Price: \$29.50

This book is for all architects and engineers who design buildings. It contains 22 programs, developed over a period of 2 years, to aid the designer by relieving him of hand computations, allowing him time to concentrate on design and analysis. The quickness of the programmable calculator will hopefully encourage the designers to test alternative methods and come up with the least expensive, most energy efficient design, which was formerly not cost effective for the designer.

The author cites an instance in which he reduced the design time on 26 apartment buildings from 3 days per building by hand to only 3 hours per building using a programmable calculator.

The programs were written in small units (subroutines) which can be quickly understood and modified, if desired, by the user. Mr. Daryanani has been able to give only 2 hours of instructions to junior engineers and they were able to use these programs.

Users are encouraged to modify these programs to meet their specific needs or use them as building blocks to develop more complex design programs.

Use of the printer is encouraged to provide a permanent record. Since programs are written with printer dependence, use of the TI59 only would require slight modifications. All input data and intermediate answers are printed with alpha descriptors as well as the final results.

The engineering procedures are mainly adapted from the standard industry technical manuals and references are given.

The programs are well written and are loaded with alphanumerics. Each program has a general description, equations, references, instructions, several examples, explanation of labels, subroutines and memories as well as actual listings (not typed) for both the TI59 and HP97 calculators.

The programs are categorized as follows:

PIPING DESIGN PROGRAMS: General Piping System Design, Water Piping System Design, Piping System Volume and Expansion Tank Sizing.

AIR DUCT DESIGN PROGRAMS: Air Duct Sizing, Air Duct Design (Static Regain Method), Air Duct Friction Loss, Air Duct Heat Loss/Gain.

LIGHTING DESIGN PROGRAMS: Lighting Power Budget, Lighting Design (Lumen Method).

SANITARY ENGINEERING PROGRAMS: Storm Water System Pipe Sizing, Soil and Waste Water System Pipe Sizing, Water System Pipe Sizing, Gas System Pipe Sizing.

HEAT TRANSMISSION COEFFICIENT PROGRAMS: Heat Transmission Coefficient, Over-all Thermal Transmittance Value.

SOLAR ENERGY PROGRAMS: Solar Shading, Monthly and Annual Average Insolation on Tilted Surfaces.

ENGINEERING ECONOMIC ANALYSIS PROGRAM: Life Cycle Cost Analysis Program, Part I and II.

GENERAL UTILITY PROGRAMS: Preliminary Design Conditions, Space Planning, Distribution Network.

(Reviewed by Frank Blachly)

LIFE CYCLE COSTING WITH A PROGRAMMABLE CALCULATOR.- by Warren NG, PE, Mechanical Engineer, Plant Engineering Dept., Lawrence Berkeley Laboratory, University of California, Berkely CA, Heating/Piping/Air Conditioning, April 1981, pp90-94.

Life cycle costing can be defined as the determination of the total cost of owning, operating, and maintaining a planned project. Most LCC studies do not account for the basic rate of inflation. But the differential cost escalations of dominant factors, such as money and fuel costs, relative to inflation should be considered in any study. A special uniform worth factor (UPWF) must be used.

A TI-59 program provides a means to compute the UPWF involved in any period, taking into account the differential discount rate and one or more differential fuel escalation rates hypothesized within the study period.

The mathematical formula for this special UPWF together with 30 year forecasts of fuel costs and fuel differential cost escalation rates are included in the recently published LCC methodology of the Department of Energy. (Federal Register, Vol.45, No.16, January 23, 1980: 10 code of Federal Regulations, Part 436, Subpart A, and Federal Register, Vol.45, No.209, October 27, 1980, 10 Code of Federal Regulations, Part 436.)

MODULO 210 SPEEDY FACTOR FINDER IN FAST MODE.-Patrick Acosta did it again! He developed the fastest SFF program to date. Patrick uses a TI-58 and writes the programs for a TI-59. No way for him to check them. But he is that confident they will work, he submits them anyway! This one will not run in fast mode as it was written originally, because it needs 879.09 partitioning. Unfortunately, one of the unpublished idiosyncrasies of the fast mode entry is, that it returns any partitioning to the turn-on one. (6 OP 17) Since you can't change the partitioning from the keyboard without losing fast mode, you must provide the repartitioning in the program. Palmer O. Hansen, who reviewed the program, made the necessary changes in the first 26 steps. This way it produced the fastest solutions I have seen to date. In fact the HP PPC JOURNAL in v8n2p29, March-April 81, mentions some impressive times achieved by the HP-41C and compares them to TI-59 achievements. Those comparisons have to be reviewed in the light of this new program. Another advantage of this program is, that it may be run also in normal mode. This way it permits to get factors from 12-digit numbers, not possible in fast mode. I don't know if it can be done on the HP-41C. I am very curious to find out.

The solution times for the standard problems are:

	Normal mode.	Fast mode..
987654321 = 3X3X17X17X379721	111 sec	58 sec
103569859 = 463X467X479	90 sec	45 sec
9999999967 = prime	not measured	2 hr 8 min 25 sec

Instructions: Cards are loaded in turn-on partitioning. Use this sequence:

1. Turn on.
2. Load side 1. See a 1 in the display.
3. Set up fast mode by RST R/S See a 0 in the display
4. Re-load side 1 See a flashing 1 then a steady 1 in the display.
5. CLR See a 0 in the display
6. Load side 2 See a short flash of a 2 then a steady 2 in the display.
7. CLR See a 0 in the display.
8. Load side 3 See a short flash of a 3, then a steady 3 in the display.
9. CLR See a 0 in the display.
10. Load side 4 See a 4 flash in the display, then a steady 0. This means we are ready to accept test numbers.
11. Enter test number and press R/S. Test number and factors are printed and pause-displayed. The calculator stops with either a 1 or the highest factor in the display. It does not print the unwanted 1.
12. To test an additional number, press R/S and see a 0 in the display.

MODULO 210 SFF FAST MODE, Patrick Acosta

000 00 0	107 43 RCL	214 00 00	321 02 02	428 68 NOP	535 67 EQ	642 34 FX
001 00 0	108 01 01	215 53 53	322 95 =	429 43 RCL	536 00 00	643 32 INT
002 00 0	109 55 =	216 02 2	323 22 INV	430 01 01	537 55 55	644 43 RCL
003 00 0	110 43 RCL	217 44 SUM	324 59 INT	431 55 =	538 04 4	645 02 02
004 00 0	111 02 02	218 02 02	325 67 EQ	432 43 RCL	539 44 SUM	646 25 =
005 36 PGM	112 95 =	219 43 RCL	326 00 00	433 02 02	540 02 02	647 22 INV
006 02 02	113 22 INV	220 01 01	327 53 53	434 95 =	541 43 RCL	648 77 GE
007 71 SBR	114 59 INT	221 55 =	328 06 6	435 22 INV	542 01 01	649 00 00
008 02 02	115 67 EQ	222 43 RCL	329 44 SUM	436 59 INT	543 55 =	650 93 93
009 39 39	116 00 00	223 02 02	330 02 02	437 67 EQ	544 43 RCL	651 29 CP
010 09 9	117 59 59	224 95 =	331 43 RCL	438 00 00	545 02 02	652 22 INV
011 00 0	118 01 1	225 22 INV	332 01 01	439 53 53	546 95 =	653 59 INT
012 22 INV	119 44 SUM	226 59 INT	333 55 =	440 04 4	547 22 INV	654 67 EQ
013 58 FIX	120 02 02	227 67 EQ	334 43 RCL	441 44 SUM	548 59 INT	655 00 00
014 01 1	121 43 RCL	228 00 00	335 02 02	442 02 02	549 67 EQ	656 59 59
015 66 PAU	122 01 01	229 51 51	336 95 =	443 43 RCL	550 00 00	657 02 2
016 31 P/S	123 55 =	230 04 4	337 22 INV	444 01 01	551 55 55	658 44 SUM
017 66 PAU	124 43 RCL	231 44 SUM	338 59 INT	445 55 =	552 08 8	659 02 02
018 31 P/S	125 02 02	232 02 02	339 67 EQ	446 43 RCL	553 44 SUM	660 68 NOP
019 66 PAU	126 95 =	233 43 RCL	340 00 00	447 02 02	554 02 02	661 68 NOP
020 91 P/S	127 22 INV	234 01 01	341 53 53	448 95 =	555 43 RCL	662 68 NOP
021 66 PAU	128 59 INT	235 55 =	342 06 6	449 22 INV	556 01 01	663 68 NOP
022 01 1	129 67 EQ	236 43 RCL	343 44 SUM	450 59 INT	557 55 =	664 68 NOP
023 69 DP	130 00 00	237 02 02	344 02 02	451 67 EQ	558 43 RCL	665 68 NOP
024 17 17	131 57 57	238 95 =	345 43 RCL	452 00 00	559 02 02	666 68 NOP
025 25 CLR	132 02 2	239 22 INV	346 01 01	453 53 53	560 95 =	667 43 RCL
026 31 P/S	133 44 SUM	240 59 INT	347 55 =	454 06 6	561 22 INV	668 01 01
027 68 NOP	134 02 02	241 67 EQ	348 43 RCL	455 44 SUM	562 59 INT	669 55 +
028 42 STD	135 43 RCL	242 00 00	349 02 02	456 02 02	563 67 EQ	670 43 RCL
029 01 01	136 01 01	243 51 51	350 95 =	457 43 RCL	564 00 00	671 02 02
030 98 ADV	137 55 =	244 06 6	351 22 INV	458 01 01	565 57 57	672 95 =
031 99 PRT	138 43 RCL	245 44 SUM	352 59 INT	459 55 =	566 06 6	673 22 INV
032 02 2	139 02 02	246 02 02	353 67 EQ	460 43 RCL	567 44 SUM	674 59 INT
033 42 STD	140 95 =	247 43 RCL	354 00 00	461 02 02	568 02 02	675 67 EQ
034 02 02	141 22 INV	248 01 01	355 55 55	462 95 =	569 43 RCL	676 00 00
035 29 CP	142 59 INT	249 55 =	356 02 2	463 22 INV	570 01 01	677 55 55
036 61 GTD	143 67 EQ	250 43 RCL	357 44 SUM	464 59 INT	571 55 =	678 06 6
037 01 01	144 00 00	251 02 02	358 02 02	465 67 EQ	572 43 RCL	679 44 SUM
038 07 07	145 57 57	252 95 =	359 43 RCL	466 00 00	573 02 02	680 02 02
039 08 8	146 02 2	253 22 INV	360 01 01	467 53 53	574 95 =	681 43 RCL
040 05 5	147 44 SUM	254 59 INT	361 55 +	468 08 8	575 22 INV	682 01 01
041 00 0	148 02 02	255 67 EQ	362 43 RCL	469 44 SUM	576 59 INT	683 55 +
042 61 GTD	149 43 RCL	256 00 00	363 02 02	470 02 02	577 67 EQ	684 43 RCL
043 00 00	150 01 01	257 53 53	364 95 =	471 43 RCL	578 00 00	685 02 02
044 82 82	151 55 =	258 02 2	365 22 INV	472 01 01	579 57 57	686 95 =
045 08 8	152 43 RCL	259 44 SUM	366 59 INT	473 55 =	580 04 4	687 22 INV
046 06 6	153 02 02	260 02 02	367 67 EQ	474 43 RCL	581 44 SUM	688 59 INT
047 04 4	154 95 =	261 43 RCL	368 00 00	475 02 02	582 02 02	689 67 EQ
048 61 GTD	155 22 INV	262 01 01	369 53 53	476 95 =	583 43 RCL	690 00 00
049 00 00	156 59 INT	263 55 =	370 06 6	477 22 INV	584 01 01	691 57 57
050 32 82	157 67 EQ	264 43 RCL	371 44 SUM	478 59 INT	585 55 =	692 06 6
051 01 1	158 00 00	265 02 02	372 02 02	479 67 EQ	586 43 RCL	693 44 SUM
052 85 +	159 55 55	266 95 =	373 43 RCL	480 00 00	587 02 02	694 02 02
053 01 1	160 04 4	267 22 INV	374 01 01	481 55 55	588 95 =	695 43 RCL
054 85 +	161 44 SUM	268 59 INT	375 55 =	482 04 4	589 22 INV	696 55 =
055 01 1	162 02 02	269 67 EQ	376 43 RCL	483 44 SUM	590 59 INT	697 55 =
056 85 +	163 43 RCL	270 00 00	377 02 02	484 02 02	591 67 EQ	698 43 RCL
057 01 1	164 01 01	271 51 51	378 95 =	485 43 RCL	592 00 00	699 02 02
058 85 +	165 55 =	272 06 6	379 22 INV	486 01 01	593 57 57	700 95 =
059 53 RCL	166 34 FX	273 44 SUM	380 59 INT	487 55 =	594 06 6	701 22 INV
060 43 RCL	167 32 XIT	274 02 02	381 67 EQ	488 43 RCL	595 44 SUM	702 59 INT
061 02 02	168 43 RCL	275 43 RCL	382 00 00	489 02 02	596 02 02	703 67 EQ
062 55 +	169 02 02	276 01 01	383 55 55	490 95 =	597 43 RCL	704 00 00
063 02 2	170 95 =	277 55 =	384 04 4	491 22 INV	598 01 01	705 57 57
064 01 1	171 22 INV	278 43 RCL	385 44 SUM	492 59 INT	599 55 =	706 04 4
065 00 0	172 77 GE	279 02 02	386 02 02	493 67 EQ	600 43 RCL	707 44 SUM
066 54 RCL	173 00 00	280 95 =	387 43 RCL	494 00 00	601 02 02	708 02 02
067 22 INV	174 93 93	281 22 INV	388 01 01	495 55 55	602 95 =	709 43 RCL
068 59 INT	175 29 CP	282 59 INT	389 55 =	496 02 2	603 22 INV	710 01 01
069 65 X	176 22 INV	283 67 EQ	390 43 RCL	497 44 SUM	604 59 INT	711 55 =
070 05 5	177 59 INT	284 00 00	391 02 02	498 02 02	605 67 EQ	712 43 RCL
071 04 4	178 67 EQ	285 53 53	392 95 =	499 43 RCL	606 00 00	713 02 02
072 95 =	179 00 00	286 04 4	393 22 INV	500 01 01	607 59 59	714 95 =
073 59 INT	180 55 55	287 44 SUM	394 59 INT	501 55 =	608 02 2	715 22 INV
074 65 X	181 02 2	288 02 02	395 67 EQ	502 43 RCL	609 44 SUM	716 59 INT
075 01 1	182 44 SUM	289 43 RCL	396 00 00	503 02 02	610 02 02	717 67 EQ
076 04 4	183 02 02	290 01 01	397 55 55	504 95 =	611 43 RCL	718 00 00
077 85 +	184 68 NOP	291 55 =	398 02 2	505 22 INV	612 01 01	719 57 57
078 01 1	185 68 NOP	292 43 RCL	399 44 SUM	506 59 INT	613 55 =	720 02 2
079 00 0	186 68 NOP	293 02 02	400 02 02	507 67 EQ	614 43 RCL	721 44 SUM
080 07 7	187 68 NOP	294 95 =	401 43 RCL	508 00 00	615 02 02	722 02 02
081 95 =	188 68 NOP	295 22 INV	402 01 01	509 55 55	616 95 =	723 43 RCL
082 42 STD	189 68 NOP	296 59 INT	403 55 +	510 04 4	617 22 INV	724 01 01
083 04 04	190 68 NOP	297 67 EQ	404 34 FX	511 44 SUM	618 59 INT	725 55 =
084 43 RCL	191 43 RCL	298 00 00	405 32 XIT	512 02 02	619 67 EQ	726 43 RCL
085 02 02	192 01 01	299 53 53	406 43 RCL	513 43 RCL	620 00 00	727 02 02
086 22 INV	193 55 =	300 02 2	407 02 02	514 01 01	621 57 57	728 95 =
087 44 PRD	194 43 RCL	301 44 SUM	408 95 =	515 55 +	622 04 4	729 22 INV
088 01 01	195 02 02	302 02 02	409 22 INV	516 43 RCL	623 44 SUM	730 59 INT
089 99 PRT	196 95 =	303 43 RCL	410 77 GE	517 02 02	624 02 02	731 67 EQ
090 66 PAU	197 22 INV	304 01 01	411 00 00	518 95 =	625 43 RCL	732 00 00
091 83 GD+	198 59 INT	305 55 =	412 93 93	519 22 INV	626 01 01	733 57 57
092 04 04	199 67 EQ	306 43 RCL	413 29 CP	520 59 INT	627 55 +	734 04 4
093 01 1	200 00 00	307 02 02	414 22 INV	521 67 EQ	628 43 RCL	735 44 SUM
094 32 XIT	201 53 53	308 95 =	415 59 INT	522 00 00	629 02 02	736 02 02
095 43 RCL	202 04 4	309 22 INV	416 67 EQ	523 55 55	630 95 =	737 43 RCL
096 01 01	203 44 SUM	310 59 INT	417 00 00	524 02 2	631 22 INV	738 01 01
097 67 EQ	204 02 02	311 67 EQ	418 53 53	525 44 SUM	632 59 INT	739 55 =
098 01 01	205 43 RCL	312 00 00	419 06 6	526 02 02	633 67 EQ	740 43 RCL
099 01 01	206 01 01	313 53 53	420 44 SUM	527 43 RCL	634 00 00	741 02 02
100 99 PRT	207 55 =	314 04 4	421 02 02	528 01 01	635 57 57	742 95 =
101 98 ADV	208 43 RCL	315 44 SUM	422 68 NOP	529 55 +	636 06 6	743 22 INV
102 66 PAU	209 02 02	316 02 02	423 68 NOP	530 43 RCL	637 44 SUM	744 59 INT
103 31 P/S	210 95 =	317 43 RCL	424 68 NOP	531 02 02	638 02 02	745 67 EQ
104 61 GTD	211 22 INV	318 01 01	425 68 NOP	532 95 =	639 43 RCL	746 00 00
105 00 00	212 59 INT	319 55 =	426 68 NOP	533 22 INV	640 01 01	747 57 57
106 25 25	213 67 EQ	320 43 RCL	427 68 NOP	534 59 INT	641 55 +	748 06 6

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749 44 SUM	768 43 RCL	787 67 EQ	806 02 02	825 02 02	844 00 00	863 02 02
750 02 02	769 02 02	788 00 00	807 43 RCL	826 95 =	845 57 57	864 43 RCL
751 43 RCL	770 95 =	789 59 59	808 01 01	827 22 INV	846 01 1	865 01 01
752 01 01	771 22 INV	790 04 4	809 55 =	828 59 INT	847 00 0	866 55 =
753 55 =	772 59 INT	791 44 SUM	810 43 RCL	829 67 EQ	848 44 SUM	867 43 RCL
754 43 RCL	773 67 EQ	792 02 02	811 02 02	830 00 00	849 02 02	868 02 02
755 02 02	774 00 00	793 43 RCL	812 95 =	831 57 57	850 43 RCL	869 95 =
756 95 =	775 57 57	794 01 01	813 22 INV	832 02 2	851 01 01	870 22 INV
757 22 INV	776 06 6	795 55 =	814 59 INT	833 44 SUM	852 55 =	871 59 INT
758 59 INT	777 44 SUM	796 43 RCL	815 67 EQ	834 02 02	853 43 RCL	872 67 EQ
759 67 EQ	778 02 02	797 02 02	816 00 00	835 43 RCL	854 02 02	873 00 00
760 00 00	779 43 RCL	798 95 =	817 57 57	836 01 01	855 95 =	874 45 45
761 59 59	780 01 01	799 22 INV	818 04 4	837 55 =	856 22 INV	875 01 1
762 02 2	781 55 +	800 59 INT	819 44 SUM	838 43 RCL	857 59 INT	876 00 0
763 44 SUM	782 43 RCL	801 67 EQ	820 02 02	839 02 02	858 67 EQ	877 61 GTD
764 02 02	783 02 02	802 00 00	821 43 RCL	840 95 =	859 00 00	878 01 01
765 43 RCL	784 95 =	803 59 59	822 01 01	841 22 INV	860 39 39	879 61 61
766 01 01	785 22 INV	804 02 2	823 55 =	842 59 INT	861 02 2	
767 55 +	786 59 INT	805 44 SUM	824 43 RCL	843 67 EQ	862 44 SUM	

CALCULATOR STATUS.- One more in the series of candidates for our own module. This program, by Bill Beebe, Jr., allows you to determine the status of the following calculator operations:

1. Angular mode. 2. Partitioning set. 3. Flag status. 4. Fix-decimal status. 5. EE or ENG exponent set. 6. Printer connected.

In addition to being able to determine the status of the above operations, you can also store the coded value of the first five status operations in data register 00, by pressing E. The status may then be moved to another register. At a later time the coded value may then be returned to R00, so that by pressing E' the calculator can be forced to assume the status set by the status code.

1. Angular mode.-Press A to display the code for the current angular mode. Degree mode gives a 0, radian a -1 and grad a 1. A simple convention for remembering this code is that "radian is the second function of the minus key and grad is the second function of the plus key."

2. Partitioning set.- Press B to display the partitioning status. It will be displayed as an integer 0 to 6 for the TI-58 and 0 to 9 for the TI-59. It is the same number required to set the current partitioning via OP 17.

3. Flag set status. Pressing C will produce a unique code of ones and zeroes in the display, which indicates the set/reset status of all 10 flags. The code is interpreted as follows:

Digit x . x x x x x x x x x (watch the decimal point)

Flag # 0 1 2 3 4 5 6 7 8 9

For example, setting flags 0, 1, 2, and 5 and pressing C will produce 1.11001 in the display. Note that the display should not be in EE nor ENG format.

4. Fix-decimal status.- Pressing D displays the current fix. Display of 9 means INV FIX. This routine will remove EE format, but not ENG format. Also, if either EE or ENG format is on display, and if the display is in either FIX 8 or FIX 9, the routine will incorrectly produce a 7 for both fixes. However, for FIX - through 7, the routine works perfectly.

5. EE/ENG set.- Pressing B' displays the code for the current display exponent set. A 0 (zero) indicates neither was set, 1 means EE is set and 2 means ENG was set. A simple convention for remembering is that "ENG is the second function of the EE key and EE is the primary one. Second = 2, primary = 1.)

6. Printer connected status.- Press N A' (N is a single digit from 0 to 9) while the calculator is connected to the printer. It will cause flag N to be set. If the printer is not connected, flag N is reset.

This routine use HIR 8. Therefore do not use more than seven pending operations or an alphanumeric previously stored via OP 04, when calling this routine. In addition, with the printer connected or not, the display is zeroed, NOT CLEARED. If it is not, the display contains a 1.

Calculator status (continued)

Save Calculator Status.- Press E to assemble the current status of all the flags, the partitioning, the angular mode, the fix setting and the EE/ENG setting in data register R00. This routine stops with the code in the display. The code is assembled as A. P P D E F F F F in which A is the angular mode, PP the partitioning set, E the exponent mode and FFFF a soecial number representing the combined set/reset status of all the flags. The flags in this number carry the following decimal "weight" or value:

Flag #	0	9	8	7	6	5	4	3	2	1
Decimal value	1	2	4	8	16	32	64	128	256	512

If a flag is set, its value is summed into the total flag number. Thus the largest possible number is 1023 for all 10 flags set.

This routine removes all FIX and EE/ENG formats. The angular status A is the status number produced by routine a plus 1.

Initialize Status.- Pressing E' with a valid status code in R00 will force the calculator to assume the characteristics encoded in the status number. In the case of the flag status, all flags are set or reset according to the code, regardless of any prior setting. Routine stops with zeroed (not cleared) display.

NOTES: The absolute value function at steps 002, 026 and 112 is used to harden the display and to prevent unwanted results.

The INS (insert) instruction at step 260 is synthesized with STO 46, after which the STO is deleted. INS serves as a dummy operator to supply the missing operand between the left parenthesis and the divide operator.

000 76 LBL	040 00 00	080 76 LBL	120 08 08	160 93 .	200 03 03	240 48 48
001 11 A	041 43 43	081 13 C	121 53 C	161 01 1	201 80 GRD	241 01 1
002 50 IXI	042 52 EE	082 53 C	122 02 2	162 49 PRD	202 32 XIT	242 52 EE
003 09 9	043 32 PTH	083 09 9	123 82 HIR	163 00 00	203 54)	243 67 EQ
004 00 0	044 76 LBL	084 42 STD	124 48 48	164 22 INV	204 53 (	244 02 02
005 39 CDS	045 14 D	085 00 00	125 22 INV	165 58 FIX	205 22 INV	245 48 48
006 69 DP	046 53 (	086 22 INV	126 87 IFF	166 12 B	206 58 FIX	246 57 ENG
007 10 10	047 93 .	087 87 IFF	127 40 IND	167 44 SUM	207 22 INV	247 32 XIT
008 32 PTH	048 03 3	088 40 IND	128 00 00	168 00 00	208 57 ENG	248 54)
009 76 LBL	049 35 1/X	089 00 00	129 01 01	169 93 .	209 65 x	249 53 (
010 12 B	050 75 -	090 00 00	130 34 34	170 00 0	210 01 1	250 29 CP
011 53 (	051 52 EE	091 98 98	131 82 HIR	171 01 1	211 00 0	251 65 x
012 93 .	052 22 INV	092 43 RCL	132 18 18	172 49 PRD	212 42 STD	252 01 1
013 01 1	053 52 EE	093 00 00	133 95 +	173 00 00	213 00 00	253 00 0
014 85 +	054 54)	094 22 INV	134 95 DSZ	174 11 A	214 33 X2	254 42 STD
015 35 1/X	055 28 LDC	095 28 LDC	135 00 00	175 44 SUM	215 75 -	255 00 00
016 65 x	056 59 INT	096 35 1/X	136 01 01	176 00 00	216 22 INV	256 33 X2
017 69 DP	057 50 IXI	097 85 +	137 22 22	177 69 DP	217 59 INT	257 33 X2
018 16 16	058 32 PTH	098 97 DSZ	138 00 0	178 20 20	218 49 PRD	258 54)
019 22 INV	059 76 LBL	099 00 00	139 54)	179 43 RCL	219 00 00	259 53 (
020 59 INT	060 16 A'	100 00 00	140 42 STD	180 00 00	220 54)	260 46 INS
021 54)	061 42 STD	101 86 86	141 00 00	181 32 PTH	221 69 DP	261 55 -
022 59 INT	062 00 00	102 01 1	142 04 4	182 76 LBL	222 17 17	262 02 2
023 32 PTH	063 01 1	103 87 IFF	143 22 INV	183 10 E'	223 58 FIX	263 75 -
024 76 LBL	064 82 HIR	104 00 00	144 28 LDC	184 53 (	224 40 IND	264 22 INV
025 17 B'	065 08 08	105 01 01	145 35 1/X	185 43 RCL	225 00 00	265 59 INT
026 50 IXI	066 00 0	106 08 08	146 48 PRD	186 00 00	226 53 (	266 22 INV
027 03 3	067 69 DP	107 00 0	147 00 00	187 30 IXI	227 43 RCL	267 67 EQ
028 35 1/X	068 04 04	108 54)	148 17 B'	188 75 -	228 00 00	268 02 02
029 52 EE	069 82 HIR	109 32 PTH	149 44 SUM	189 59 INT	229 22 INV	269 71 71
030 00 0	070 18 18	110 76 LBL	150 00 00	190 32 XIT	230 59 INT	270 22 INV
031 00 0	071 39 CP	111 15 E	151 93 .	191 00 0	231 65 x	271 86 STF
032 22 INV	072 67 EQ	112 50 IXI	152 01 1	192 70 RAD	232 01 1	272 40 IND
033 52 EE	073 00 0	113 01 1	153 49 PRD	193 67 EQ	233 00 0	273 00 00
034 34 FX	074 76 76	114 00 0	154 00 00	194 02 02	234 75 -	274 54)
035 24 FX	075 22 INV	115 42 STD	155 22 INV	195 03 03	235 59 INT	275 97 DSZ
036 34 FX	076 86 STF	116 00 00	156 57 ENG	196 60 DEG	236 32 XIT	276 00 00
037 59 INT	077 40 IND	117 93 .	157 14 D	197 01 1	237 00 0	277 02 02
038 29 CP	078 00 00	118 05 5	158 44 SUM	198 67 EQ	238 67 EQ	278 59 59
039 67 EQ	079 92 RTN	119 82 HIR	159 00 00	199 02 02	239 02 02	279 92 RTN

CODE CONVERTER.- This routine will convert a five-digit number to alpha code in 6 sec.

----- The author is Richard Snow. One more candidate for our own module. A user-defined key, such as A' should be used in the module, rather than LBL PRT. It will save the user one more step when calling the routine. Also, the routine should be a subroutine of a larger routine in the module, maybe of an Alpha Register List ?

000 76 LBL	006 01 1	012 48 EXC	018 59 INT	024 00 0	030 59 INT	036 14 14
001 16 A'	007 34 +	013 00 00	019 55 -	025 00 0	031 44 SUM	037 25 CLE
002 52 EE	008 42 STD	014 35 +	020 05 5	026 49 PRD	032 01 01	038 48 EXC
003 55 +	009 00 00	015 40 +	021 54 x	027 01 01	033 97 DSZ	039 01 01
004 52 EE	010 85 x	016 01 1	022 65 x	028 34 FX	034 00 00	040 52 RTN
005 00 0	011 28 LDC	017 85 +	023 01 1	029 75 -	035 00 00	

HIR-LIST.- Another candidate for our own module is this HIR-list by Frederic De Mees.

----- It is extremely handy when you are debugging a program or simply trying out different key strokes before writing the actual program and finding out their effect on the HIR registers. Press A to start.

000 76 LBL	009 11 A	017 82 HIR	025 01 1	033 12 12	041 32 HIR	049 16 A'
001 16 A'	010 82 HIR	018 08 08	026 01 1	034 16 A'	042 15 15	050 32 XIT
002 69 DP	011 18 18	019 02 2	027 82 HIR	035 82 HIR	043 16 A'	051 69 DP
003 06 06	012 32 XIT	020 03 3	028 38 38	036 13 13	044 32 HIR	052 06 06
004 01 1	013 01 1	021 02 2	029 82 HIR	037 16 A'	045 16 16	053 32 HIR
005 82 HIR	014 02 2	022 04 4	030 11 11	038 82 HIR	046 16 A'	054 08 08
006 38 38	015 12 INV	023 03 3	031 16 A'	039 14 14	047 82 HIR	055 00 0
007 92 PTH	016 28 LOG	024 05 5	032 82 HIR	040 16 A'	048 17 17	056 98 ADV
008 76 LBL						057 92 RTN

FLAG STATUS.- One more possible inclusion in our own module, this flag status test was written by Dave Leising. As opposed to Bill Beebe's tester, somewhere else in this issue, this one was intended to print the flag status only. Press A for the first time. After that, R/S will do.

000 76 LBL	009 48 ENC	018 02 02	027 82 HIR	036 19 19	045 05 5	054 99 PRT
001 11 A	010 00 00	019 22 INV	028 33 33	037 82 HIR	046 06 6	055 98 ADV
002 22 INV	011 82 HIR	020 87 IFF	029 01 1	038 14 14	047 07 7	056 98 ADV
003 57 ENG	012 04 04	021 40 IND	030 00 0	039 42 STD	048 08 8	057 98 ADV
004 58 FIX	013 25 CLR	022 00 00	031 82 HIR	040 00 00	049 09 9	058 25 CLR
005 09 09	014 82 HIR	023 00 00	032 42 42	041 01 1	050 98 ADV	059 32 RTN
006 09 9	015 03 03	024 29 29	033 97 DSC	042 02 2	051 99 PRT	060 61 GTD
007 93 .	016 01 1	025 82 HIR	034 00 00	043 03 3	052 82 HIR	061 00 00
008 01 1	017 82 HIR	026 12 12	035 00 00	044 04 4	053 13 13	062 02 02

EE/ENG TESTER.- Michael Sperber wrote this routine because PGM 20 of the MU module doesn't have one. Besides giving a -1 for INV ENG, a 0 for ENG and a 1 for EE mode, you can force the calculator into one of these modes by entering the appropriate -1, 0 or 1 and pressing B. Testing for any of the modes is done by pressing A.

The disadvantage of this routine is, that it changes any FIX format to FIX 7. On the other hand, you cannot use MU-20 B' to save the FIX format, because it contains the sequence EE INV EE, and that would spoil things. So Michael added a small FIX format tester which works allright for FIX 0 through FIX 6 and INV FIX, but not for FIX 7 nor FIX 8. They are regarded as INV FIX by the routine.

000 76 LBL	009 88 DMS	017 09 9	025 00 0	033 59 INT	041 32 RTN	049 57 ENG
001 11 A	010 54 .	018 76 LBL	026 69 DP	034 85 +	042 76 LBL	050 32 INV
002 53 <	011 50 IXI	019 22 INV	027 04 04	035 04 4	043 12 B	051 77 GE
003 07 7	012 28 LOG	020 42 STD	028 82 HIR	036 54 >	044 25 CP	052 52 EE
004 -32 XIT	013 50 IXI	021 00 00	029 18 18	037 94 +/-	045 57 ENG	053 32 EE
005 89 .	014 22 INV	022 58 FIX	030 50 IXI	038 58 FIX	046 67 EQ	054 76 LBL
006 75 -	015 77 GE	023 07 07	031 28 LOG	039 40 IND	047 52 EE	055 32 EE
007 98 DMS	016 22 INV	024 01 1	032 53 <	040 00 00	048 22 INV	056 92 RTN
008 22 INV						

QUIRK- John Miranda (the youngest member, I suppose, at 14) found this quirk in the TI-58. I tested it and found it to work in the TI-59 as well. With the printer attached, it puts the calculator in TRACE mode. RST kills this state. From turn-on press:

CP LRN LBL A FIX 0 R/S LRN 999 + .00000999 = A STF IND 7 INV LRN

The display nows says 9993 00. You can SST through it to 99999 when it reverts to step 000 and you see your program LBL A FIX 0 R/S again.

If you BST, you loose the display, but stay with the TRACE mode. But it is impossible to go back into LRN at this point, unless you press GTD 000 then LRN.

The "listing" of your program you now get, if you press SST repeatedly, is SR-52-like, no mnemonics, just the program step and the key code.

Further investigating invited from the membership.

TWIN-T FILTER DESIGN.- In v5n3p8 we brought you, as part of the decimal point article, a program by that name. In fact, there were two versions: one for those in a hurry, a calculator-only version. The other one had all the bells and whistles, (at least I thought it had, until I saw the present program) and it printed the results with descriptors in the right hand margin.

The idea for the original program came from Robert Trost one of our members in Holland. Robert wrote me, asking if I had any idea how to mechanize the twin-T filter, as he was using it often in designs of devices for the handicapped.

Once I had the program developed and Robert had his copy I decided to put it also in the notes. Why not let everybody have a crack at it. And that is what Ruud Paap from Papendrecht, a compatriot of Robert, did. His program is a real gem. It is one of those interactive routines that guide users all the way. Only a true "programmer at heart" could have produced such a jewel.

The price you always pay for this adherence to detail is a long program, but not necessarily a slow one. Ruud used direct addresses throughout, for speed and the execution time is within very reasonable limits.

It further fits on two mag cards and is written in a typical "mainframe-programmer" style: you write a bunch of subroutines, then you link everything together with a main routine. Even on the 59 that approach can be very effective, as this program proves it.

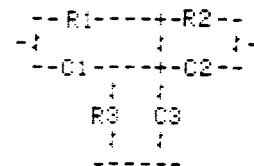
You key in the program and load the print code data registers in 4 OP 17 partitioning. Then you record four card sides in 6 OP 17 partitioning.

To use the program:

1. Load all four card sides in 6 OP 17 partitioning.
2. If you know the frequency, press A.
If you know the R and C value, press D.
If you know the R and the frequency, press E.
If you know the C and the frequency, press E'.
In any of the four cases, the schematic diagram is drawn. Then the first prompt appears on the printer. Enter the requested value and press R/S.
The last prompt is always the bandwidth. After you press R/S again, the calculator computes and the printer prints the remaining unknown values.
R is always entered in kilo-ohms and C in nanofarads. (sure, you must remember good, old nanofarad?)
3. For a new calculation, go back to 2.

Happy filtering,

TWIN-T-FILTER DESIGN



FREQUENCY IN KHZ?

32.000

BANDWIDTH 1-100?

1.

FREQUENCY:

32.000

KHZ

RESISTORS:

R1:

2.230

KOHM

R2:

2.230

KOHM

R3:

1.115

KOHM

CAPACITORS:

C1:

2.230

NF

C2:

2.230

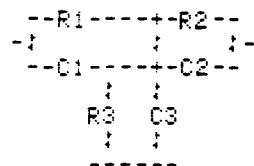
NF

C3:

4.460

NF

TWIN-T-FILTER DESIGN



RESISTANCE IN KOHM?

2.200

CAPACITY IN NF?

1.000

BANDWIDTH 1-100?

1.

FREQUENCY:

72.343

KHZ

RESISTORS:

R1:

2.200

KOHM

R2:

2.200

KOHM

R3:

1.100

KOHM

CAPACITORS:

C1:

1.000

NF

C2:

1.000

NF

C3:

2.000

NF

TWIN-T FILTER, Ruud Paap.

000 06 5	098 59 DP	196 43 RCL	294 71 SBR	392 30 30	490 05 05	588 71 SBR
001 02 2	099 03 03	197 32 22	295 00 00	393 42 STD	491 43 RCL	589 02 02
002 58 FIX	100 43 RCL	198 09 DP	296 83 83	394 02 02	492 00 00	590 37 37
003 02 02	101 15 15	199 02 02	297 71 SBR	395 61 GTO	493 65 X	591 43 RCL
004 69 DP	102 71 SBR	200 32 RTH	298 02 02	396 04 04	494 43 RCL	592 06 06
005 02 02	103 00 00	201 59 DP	299 12 12	397 55 55	495 04 04	593 95 95
006 58 FIX	104 73 73	202 00 00	300 71 SBR	398 18 LBL	496 95 =	594 69 DP
007 06 06	105 58 ADV	203 43 RCL	301 71 SBR	399 15 E	497 42 STD	595 06 06
008 76 LBL	106 71 SBR	204 24 24	302 42 STD	400 71 SBR	498 06 06	596 22 INV
009 51 PST	107 00 00	205 69 DP	303 02 02	401 00 00	499 43 RCL	597 58 FIX
010 69 DP	108 35 35	206 01 01	304 71 SBR	402 93 93	500 01 01	598 98 ADV
011 03 03	109 43 RCL	207 43 RCL	305 02 02	403 71 SBR	501 55 =	599 71 SBR
012 69 DP	110 38 38	208 35 25	306 00 30	404 01 01	502 43 RCL	600 01 01
013 05 05	111 69 DP	209 69 DP	307 04 FX	405 78 78	503 03 03	601 90 90
014 69 DP	112 01 01	210 02 02	308 65 X	406 71 SBR	504 95 =	602 43 RCL
015 00 00	113 06 6	211 32 RTH	309 01 1	407 71 SBR	505 42 STD	603 35 35
016 22 INV	114 02 2	212 71 SBR	310 52 EE	408 42 STD	506 07 07	604 69 DP
017 58 FIX	115 58 FIX	213 02 02	311 06 6	409 00 00	507 43 RCL	605 02 02
018 32 RTH	116 06 06	214 01 01	312 22 INV	410 71 SBR	508 01 01	606 43 RCL
019 18 LBL	117 69 DP	215 75 =	313 52 EE	411 02 02	509 55 =	607 36 36
020 71 SBR	118 03 03	216 06 6	314 95 =	412 12 12	510 43 RCL	608 71 SBR
021 25 CLR	119 06 6	217 02 2	315 42 STD	413 71 SBR	511 04 04	609 31 RST
022 31 R/S	120 02 2	218 95 =	316 00 00	414 71 SBR	512 95 =	610 43 RCL
023 58 FIX	121 02 2	219 69 DP	317 43 RCL	415 42 STD	513 42 STD	611 37 37
024 03 03	122 58 FIX	220 02 02	318 00 00	416 02 02	514 08 08	612 42 STD
025 99 PRT	123 05 05	221 43 RCL	319 65 X	417 65 X	515 71 SBR	613 09 09
026 22 INV	124 71 SBR	222 26 26	320 43 RCL	418 43 RCL	516 02 02	614 71 SBR
027 58 FIX	125 00 00	223 69 DP	321 02 02	419 00 00	517 01 01	615 02 02
028 65 X	126 73 73	224 03 03	322 71 SBR	420 71 SBR	518 69 DP	616 74 74
029 01 1	127 86 STF	225 43 RCL	323 02 02	421 02 02	519 05 05	617 43 RCL
030 00 0	128 00 00	226 27 27	324 30 30	422 30 30	520 43 RCL	618 01 01
031 00 0	129 71 SBR	227 51 GTO	325 42 STD	423 42 STD	521 32 32	619 71 SBR
032 00 0	130 00 00	228 00 00	326 01 01	424 01 01	522 69 DP	620 02 02
033 95 =	131 35 35	229 73 73	327 61 GTO	425 61 GTO	523 04 04	621 71 71
034 32 RTH	132 71 SBR	230 65 X	328 04 04	426 04 04	524 43 RCL	622 43 RCL
035 02 2	133 00 00	231 02 2	329 65 55	427 55 55	525 02 02	623 07 07
036 00 0	134 00 00	232 65 X	330 18 LBL	428 18 LBL	526 65 X	624 71 SBR
037 02 2	135 03 3	233 95 =	331 12 B	429 10 E	527 93 =	625 02 02
038 00 0	136 05 5	234 95 =	332 71 SBR	430 71 SBR	528 00 0	626 71 71
039 69 DP	137 00 0	235 35 1/X	333 01 01	431 00 00	529 00 0	627 43 RCL
040 01 01	138 04 4	236 32 RTH	334 78 78	432 83 83	530 01 1	628 08 08
041 87 IFF	139 58 FIX	237 35 =	335 71 SBR	433 71 SBR	531 95 =	629 69 DP
042 00 00	140 02 02	238 69 DP	336 71 SBR	434 06 06	532 58 FIX	630 06 06
043 00 00	141 69 DP	239 06 06	337 48 EXC	435 10 10	533 03 03	631 22 INV
044 51 51	142 02 02	240 71 SBR	338 00 00	436 42 STD	534 69 DP	632 58 FIX
045 02 2	143 75 =	241 02 02	339 65 X	437 01 01	535 06 06	633 35 CLP
046 52 EE	144 43 RCL	242 55 55	340 43 RCL	438 71 SBR	536 98 ADV	634 58 ADV
047 09 9	145 39 39	243 43 RCL	341 01 01	439 02 02	537 71 SBR	635 98 ADV
048 22 INV	146 95 =	244 28 28	342 55 =	440 12 12	538 01 01	636 98 ADV
049 52 EE	147 58 FIX	245 69 DP	343 43 RCL	441 71 SBR	539 67 67	637 31 R/S
050 85 +	148 04 04	246 04 04	344 00 00	442 71 SBR	540 43 RCL	638 41 SBR
051 43 RCL	149 71 SBR	247 58 FIX	345 95 =	443 42 STD	541 33 33	639 01 01
052 10 10	150 31 RST	248 03 03	346 42 STD	444 02 02	542 71 SBR	640 30 30
053 95 =	151 71 SBR	249 93 =	347 01 01	445 65 X	543 02 02	641 43 RCL
054 69 DP	152 00 00	250 00 0	348 61 GTO	446 43 RCL	544 66 66	642 23 23
055 02 02	153 00 00	251 00 0	249 04 04	447 01 01	545 43 RCL	643 31 SBR
056 37 IFF	154 43 RCL	252 01 1	250 55 55	448 71 SBR	546 34 34	644 71 SBR
057 00 00	155 16 16	253 65 X	251 18 LBL	449 02 02	547 42 STD	645 31 SBR
058 00 00	156 69 DP	254 32 RTH	252 13 C	450 30 30	548 09 09	646 31 SBR
059 43 33	157 02 02	255 22 INV	253 13 C	451 42 STD	549 71 SBR	647 35 =
060 43 RCL	158 58 FIX	256 58 FIX	254 06 06	452 00 00	550 02 02	648 01 1
061 39 39	159 06 06	257 01 1	255 10 10	453 16 LBL	551 40 40	649 52 EE
062 35 +	160 71 SBR	258 00 0	256 48 EXC	454 16 A	552 43 RCL	650 02 02
063 43 RCL	161 31 RST	259 00 0	257 01 01	455 69 DP	553 00 00	651 01 1
064 11 11	162 22 INV	260 44 SUM	258 65 X	456 00 00	554 71 SBR	652 02 02
065 95 =	163 86 STF	261 09 09	259 43 RCL	457 43 RCL	555 02 02	653 22 INV
066 69 DP	164 00 00	262 43 RCL	260 00 00	458 29 29	556 37 37	654 32 EE
067 03 03	165 98 ADV	263 09 09	261 55 =	459 69 DP	557 43 RCL	655 95 =
068 02 2	166 32 RTH	264 69 DP	262 43 RCL	460 01 01	558 05 05	656 92 RTH
069 00 0	167 69 DP	265 00 00	263 01 01	461 43 RCL		
070 02 2	168 00 00	266 69 DP	264 95 =	462 30 30		
071 58 FIX	169 43 RCL	267 02 02	265 42 STD	463 69 DP		
072 07 07	170 17 17	268 69 DP	266 00 00	464 02 02		
073 69 DP	171 69 DP	269 05 05	267 61 GTO	465 43 RCL		
074 04 04	172 01 01	270 32 RTH	268 04 04	466 31 31		
075 69 DP	173 43 RCL	271 95 =	269 55 55	467 71 SBR		
076 05 05	174 18 18	272 69 DP	270 16 LBL	468 31 RST		
077 69 DP	175 59 DP	273 06 06	271 14 D	469 25 CLR		
078 00 00	176 02 02	274 71 SBR	272 71 SBR	470 31 R/S		
079 25 CLR	177 32 RTH	275 02 02	273 00 00	471 39 PRT		
080 22 INV	178 71 SBR	276 55 55	274 83 83	472 98 ADV		
081 58 FIX	179 01 01	277 03 3	275 71 SBR	473 42 STD		
082 32 RTH	180 67 67	278 01 1	276 01 01	474 03 03		
083 04 4	181 43 RCL	279 02 2	277 78 78	475 55 =		
084 69 DP	182 19 19	280 01 1	278 71 SBR	476 53 =		
085 17 17	183 69 DP	281 69 DP	279 71 SBR	477 34 CE		
086 69 DP	184 03 03	282 04 04	280 42 STD	478 35 +		
087 00 00	185 43 RCL	283 58 FIX	281 00 00	479 01 1		
088 43 RCL	186 30 20	284 03 03	282 71 SBR	480 95 =		
089 12 12	187 51 GTO	285 01 1	283 06 06	481 42 STD		
090 59 DP	188 00 00	286 52 EE	284 10 10	482 04 04		
091 01 01	189 72 73	287 09 9	285 42 STD	483 43 RCL		
092 43 RCL	190 69 DP	288 22 INV	286 01 01	484 00 00		
093 13 13	191 43 RCL	289 52 EE	287 65 X	485 65 X		
094 69 DP	192 21 21	290 65 X	288 43 RCL	486 43 RCL		
095 02 02	193 69 DP	291 32 RTH	289 00 00	487 03 03		
096 43 RCL	194 21 21	292 16 LBL	290 71 SBR	488 95 =		
097 14 14	195 01 01	293 11 A	291 02 02	489 42 STD		

SPOCK, BEAMING ABOARD.- The "idle doodle" has become a program. The response was overwhelming. But of all the programs, the one by Serge Borodin was judged a "hands down" winner. A quick and dirty way of beaming Spock aboard in just under 53 seconds, not counting the mid-waist stop to reload beam tapes.

Instructions are very simple: Key in the top half of Spock in 6 OP 17. Don't forget the 60 alpha registers. Record it on two cards. Then key in Spock's bottom half, same partition, also on two cards, four sides.

To use it, read in Spock's top half, press RST R/S and the drawing starts. When it stops around Spock's waist, read in the two remaining cards, press RST and R/S again to complete the drawing.

On the off chance that one of our foreign members is utterly puzzled and doesn't know what I am talking about: For a long time there was a fantastic shown running on American TV called Star Trek. It dealt with an international crew and their adventures aboard a star ship called Enterprise. One of the most colorful characters among that crew was Spock, the intelligence officer. Spock was a Vulcan and had rather pointed ears and no emotions whatsoever. In fact, Spock was the epitome of logic. One of the favored excursions of the senior crew members was visiting alien planets on their way. Their way of traveling from the Enterprise to the planet and back was by "beaming", a sort of "we-desintegrate-you-then-we-compose-you-again" scheme. The TV viewer was usually shown a slowly fading picture of three crew members (always Spock among them) while the background remained perfectly intact. The same thing, in reverse, then happened on the planet. In our picture here Spock is almost back to normal shape again, in the process of being "beamed aboard."

SEE THE PROGRAMS ON THE NEXT TWO PAGES.

ALPHA + NUMERIC DATA REGISTER.- Re-v6n2p10. Michael Sperber says about this program:
----- "This program prints non-significant zeros if:

- a. log X = -3, b. the 12th digit of X is zero (leading zeros not counted as digits,*
- c. the 13th digit of X is not zero.("))*

*You may print a maximum of up to 11 non-significant zeros if you enter this number:
 (0.001 + 1 EE 15 +/- INV EE)*

The explanation? The program has 15 places to print X in. One place is reserved for the decimal point, remain 14. The program switches to EE-printing if X is smaller than or equal to 0.001, which means that a maximum of two 'leading' zeros after the decimal point may take away another two places. Remain 14 - 2 = 12 places for a 13-digit number. That means that the number cannot be printed fully. Now, you might ask, why does the program not stop after having '0.001' printed if it cannot print the '0.001000000000001' ?

That is exactly the quirk in the program. The program stops printing (printing here means 'converting to print codes and storing in OP's) a number, if the number is zero. (program steps 217-222) That means that the program does convert the 16th digit (you may recall it from Reg 66) but there is a safeguard in the program to prevent the register number in OP 04 from being cleared by the 16th digit of X (program steps 235-241)

You might ask why I choose just these three conditions a, b and c. Condition a is to prevent the program from switching into EE-printing, because the EE-mode-sensor in program steps 115-121 becomes active only if X is equal to or smaller than 1E-3 and to use a maximum of two digits taken away. Condition b is to make sure that the last digit is zero. Otherwise it would not be non-significant. Condition c is to make sure that the program does convert the non-significant zero, because $X \neq 0$.

Of course, you could cure this effect by changing program step 117 or you could change condition a to log X = -2 for negative numbers, etc. etc."

TI-59 RESERVOIR ENGINEERING MANUAL.- by Reuven Hollo, Haresh Fidara Keplinger Associates, 220 pages, 1980, \$ 50.00, Pennwell Books, P.O. Box 21288, Tulsa, Oklahoma, 74121. Toll free number 800-331-4429. Contains 27 reservoir engineering programs for the TI-59. Has all the necessary equations, flow charts, examples, and program listings. Contents: Basic Reservoir Engineering, Economic Analysis, Geology, Log Interpretation, Advanced Reservoir Engineering.

[illegible]

METALWORKING- Cybermation MPS-10 Manual Programming System for NC metalworking. Programmable calculator makes it easy to convert engineering drawings to punched tape. Eleven pre-programmed cards for the TI-59 are available:
Line-line intersection, line-circle intersection, circle-circle intersection, Corner rounding of intersecting straight lines, corner rounding of intersecting straight line and circle, corner rounding of intersecting circles, tangents to circles, circle through two points with given start and finish direction, tangent from point to circle, definition of circle through three given points, curve-fitting program.
Please write for more information to: Cybermation Inc. 377 Putnam Ave., Cambridge MA, 02139, tel. (617) 492-8810.

SPOCK, bottom half, by Serge Borodin.

000 04 4	082 43 RCL	164 69 DP	246 69 DP	290 69 DP	334 43 RCL	356 69 DP
001 07 7	083 06 06	165 03 03	247 05 05	291 00 00	335 49 49	357 05 05
002 07 7	084 69 DP	166 43 RCL	248 43 RCL	292 43 RCL	336 69 DP	358 69 DP
003 03 03	085 03 03	167 22 22	249 36 36	293 41 41	337 03 03	359 05 05
004 07 7	086 43 RCL	168 69 DP	250 69 DP	294 69 DP	338 43 RCL	360 98 ADV
005 03 03	087 03 03	169 04 04	251 01 01	295 02 02	339 50 50	361 98 ADV
006 69 DP	088 69 DP	170 69 DP	252 43 RCL	296 43 RCL	340 69 DP	362 43 RCL
007 01 01	089 04 04	171 05 05	253 37 37	297 43 43	341 04 04	363 52 52
008 07 7	090 69 DP	172 43 RCL	254 69 DP	298 69 DP	342 69 DP	364 69 DP
009 03 03	091 05 05	173 23 23	255 02 02	299 03 03	343 05 05	365 32 32
010 07 7	092 43 RCL	174 69 DP	256 43 RCL	300 69 DP	344 69 DP	366 43 RCL
011 03 03	093 07 07	175 02 02	257 38 38	301 05 05	345 00 00	367 53 53
012 05 05	094 69 DP	176 43 RCL	258 69 DP	302 43 RCL	346 43 RCL	368 69 DP
013 01 01	095 02 02	177 34 34	259 03 03	303 44 44	347 45 45	369 03 03
014 05 05	096 43 RCL	178 69 DP	260 69 DP	304 69 DP	348 69 DP	370 69 DP
015 01 01	097 08 08	179 03 03	261 05 05	305 03 03	349 02 02	371 05 05
016 05 05	098 69 DP	180 43 RCL	262 43 RCL	306 69 DP	350 69 DP	372 98 ADV
017 01 01	099 03 03	181 35 35	263 39 39	307 05 05	351 05 05	373 98 ADV
018 69 DP	100 43 RCL	182 69 DP	264 69 DP	308 69 DP	352 43 RCL	374 98 ADV
019 02 02	101 03 03	183 04 04	265 03 03	309 05 05	353 51 51	375 91 R/S
020 43 RCL	102 69 DP	184 69 DP	266 69 DP	310 69 DP	354 69 DP	376 00 0
021 58 58	103 04 04	185 05 05	267 05 05	311 05 05	355 02 02	377 00 0
022 69 DP	104 69 DP	186 69 DP	268 43 RCL	312 43 RCL		
023 03 03	105 05 05	187 00 00	269 40 40	313 45 45		
024 43 RCL	106 43 RCL	188 43 RCL	270 69 DP	314 69 DP		
025 57 57	107 09 09	189 23 23	271 03 03	315 03 03		
026 69 DP	108 69 DP	190 69 DP	272 69 DP	316 69 DP		
027 04 04	109 02 02	191 02 02	273 05 05	317 05 05		
028 69 DP	110 43 RCL	192 43 RCL	274 43 RCL	318 43 RCL		
029 05 05	111 10 10	193 26 26	275 31 31	319 46 46		
030 43 RCL	112 69 DP	194 69 DP	276 69 DP	320 69 DP		
031 59 59	113 03 03	195 03 03	277 01 01	321 03 03		
032 69 DP	114 43 RCL	196 69 DP	278 43 RCL	322 69 DP		
033 01 01	115 11 11	197 05 05	279 41 41	323 05 05		
034 43 RCL	116 69 DP	198 43 RCL	280 69 DP	324 43 RCL		
035 56 56	117 04 04	199 27 27	281 02 02	325 47 47		
036 69 DP	118 69 DP	200 69 DP	282 43 RCL	326 69 DP		
037 02 02	119 05 05	201 03 03	283 42 42	327 02 02		
038 43 RCL	120 43 RCL	202 69 DP	284 69 DP	328 43 RCL		
039 55 55	121 12 12	203 05 05	285 03 03	329 48 48		
040 69 DP	122 69 DP	204 43 RCL	286 69 DP	330 69 DP		
041 03 03	123 02 02	205 26 26	287 05 05	331 03 03		
042 43 RCL	124 43 RCL	206 69 DP	288 69 DP	332 69 DP		
043 54 54	125 13 13	207 01 01	289 05 05	333 05 05		
044 69 DP	126 69 DP	208 43 RCL				
045 04 04	127 04 04	209 29 29				
046 69 DP	128 69 DP	210 69 DP				
047 05 05	129 05 05	211 02 02				
048 69 DP	130 43 RCL	212 43 RCL				
049 69 DP	131 14 14	213 30 30				
050 43 RCL	132 69 DP	214 69 DP				
051 01 01	133 02 02	215 03 03				
052 69 DP	134 43 RCL	216 69 DP				
053 69 DP	135 15 15	217 05 05				
054 69 DP	136 69 DP	218 43 RCL				
055 02 02	137 03 03	219 31 31				
056 69 DP	138 43 RCL	220 69 DP				
057 03 03	139 16 16	221 01 01				
058 43 RCL	140 69 DP	222 43 RCL				
059 03 03	141 04 04	223 32 32				
060 69 DP	142 69 DP	224 69 DP				
061 04 04	143 05 05	225 02 02				
062 69 DP	144 43 RCL	226 43 RCL				
063 05 05	145 17 17	227 33 33				
064 43 RCL	146 69 DP	228 69 DP				
065 14 14	147 02 02	229 03 03				
066 69 DP	148 43 RCL	230 69 DP				
067 02 02	149 19 19	231 05 05				
068 43 RCL	150 69 DP	232 43 RCL				
069 02 02	151 03 03	233 34 34				
070 69 DP	152 43 RCL	234 69 DP				
071 03 03	153 19 19	235 02 02				
072 43 RCL	154 69 DP	236 43 RCL				
073 03 03	155 04 04	237 27 27				
074 69 DP	156 69 DP	238 69 DP				
075 04 04	157 05 05	239 03 03				
076 69 DP	158 43 RCL	240 69 DP				
077 05 05	159 20 20	241 05 05				
078 43 RCL	160 69 DP	242 43 RCL				
079 05 05	161 02 02	243 35 35				
080 69 DP	162 43 RCL	244 69 DP				
081 02 02	163 21 21	245 02 02				

SPOCK

RANDOM INTEGER PROGRAM.- Re-v6nlp9. Michael Cassidy, a psychologist with the Oceanside California Unified School District tells me that he had been looking for a long time for such a program and that it had him "stomped" too. He uses these programs in education to sample student populations when evaluating the effectiveness of various projects and interventions.

CALCULATOR STATUS ROUTINES.- Somewhere else in this issue Bill Beebe Jr. presents his calculator status routines. Michael Sperber, who reviewed them, tells me that they are so "tight" they leave very little room for improvement. The only thing he suggests: substitute steps EE INV EE by means of DMS INV DMS. It is slower but a little friendlier towards the user, because it doesn't interfere with the user's choice of display format.

A-MAZE-ING.- TI has a new module for the TI-99/4 by that name. It allows you to play ----- the role of a mouse in a maze, persued by one or two cats, standard or smart ones, pouncing at slow, medium or high rate. You may either try to escape or go on a cheese hunt, etc. etc. In my opinion, this is one of the best games TI has ever written. It appeals to young and old and is really action packed.

This brought to mind the MAZE program I acquired once. I played with it for a while, rewrote it, played some more, gave copies of it to the local members in the hope they would improve upon it (no dice) and finally gave up in disgust. It produces beautiful mazes in acceptable periods of time. Then, suddenly, without warning, it produces "duds." (mazes without connection between entry and exit.)

So, fellas, here is your chance. Try to find out what is wrong with it and make it work. I know you all like challenges, witness the enormous response I got when I said that no program existed to beam in Spock.

Instructions: Key in the 720 program steps with partitioning 3 OP 17.

Re-partition to 6 OP 17 and record three card sides.

To use the program: 1. Read in card sides 1, 2 and 3 in turn-on partitioning.

2. Initialize by pressing E. You will see 719.29 in the display.

3. Enter the number of mazes you want, from 1 through 9, and press A.

4. Enter the number of lines for the first maze.(think about it: each line, in spite of direct addressing, still takes about 90 sec to compute and print) press R/S.

5. Enter the number of lines for the second maze, followed by R/S, etc. etc. The display will show each time the number of mazes still left to be specified. If you enter too much, the display will flash. No harm done, however. Just press CLR to stop the flashing.

6. Enter a seed, any number, and press B.

7. Start program by pressing C. NOW, HAVE PATIENCE !

Parameters that may be changed in the program:

Address	Effect	Range	Preset in program
=====	=====	=====	=====
130-131	printing symbol	01 to 99	32 (square 0)
259-260	more cross pieces ([T])	01 to 99	60
304	less cross pieces (T)	0 to 9	5
430	longer horizontal pieces	1 to 9	7
472-473	less cross pieces (L T J)	01 to 99	20
671-672	shorter solution paths	00 to 99	80

You will find the program listing and a few samples on the next page.

TAPE MEASURE.- I admit, this is a "crazy" program. It was written by another one of ----- our younger members, Jeff Rosedale. It will provide you with approximate pieces of tape of a length you enter. A is for inches, B is for cm, C is for feet, and D is for meters. Enter the required length and press either A, B, C or D. Enter, for example, 25 and press D. See your paper supply shoot out of your printer.

12004811512	02	014 42 STD	034 30 30	054 35 =	074 12 12	094 12 12
4040404040	03	015 01 01	035 69 DP	055 16 A*	075 51 GTO	095 69 DP
242115	04	016 69 DP	036 05 05	056 06 6	076 00 00	096 90 20
2017600000	05	017 31 31	037 93 RTN	057 42 STD	077 33 33	097 69 DP
2117	06	018 43 RCL	038 76 LBL	058 12 12	078 76 LBL	098 02 02
1737000000	07	019 03 03	039 11 A	059 51 GTO	079 14 0	099 01 1
1517393724	08	020 69 DP	040 99 PRT	060 00 00	080 99 PRT	100 44 SUM
3817371725	09	021 01 01	041 16 A*	061 93 93	081 55 +	101 12 12
301737	10	022 69 DP	042 04 4	062 76 LBL	082 93 .	102 73 RC+
1735000000	11	023 02 02	043 42 STD	063 12 B	083 00 0	103 12 12
		024 69 DP	044 12 12	064 99 PRT	084 02 2	104 69 DP
		025 03 03	045 61 GTO	065 55 +	085 05 5	105 03 03
		026 69 DP	046 00 00	066 02 2	086 04 4	106 69 DP
		027 04 04	047 33 33	067 93 .	087 35 =	107 05 05
		028 69 DP	048 76 LBL	068 05 5	088 16 A*	108 98 ADV
		029 05 05	049 13 C	069 04 4	089 01 1	109 98 ADV
		030 98 ADV	050 99 PRT	070 35 =	090 00 0	110 22 INV
		031 97 DSZ	051 55 x	071 16 A*	091 42 STD	111 98 FIX
		032 01 01	052 01 1	072 08 8	092 12 12	112 98 ADV
		033 60 00	053 02 2	073 42 STD	093 73 RC+	113 25 CLR
000 76 LBL	007 02 2					114 51 R/S
001 16 A*	008 35 =					
002 55 -	009 58 FIX					
003 43 RCL	010 00 00					
004 02 02	011 52 EE					
005 75 -	012 22 INV					
006 33 .	013 52 EE					

604	42	STD
605	17	17
606	22	INV
607	86	STF
608	02	02
609	71	SBR
610	01	01
611	87	87
612	01	1
613	44	SUM
614	17	17
615	73	RC*
616	17	17
617	42	STD
618	18	18
619	98	ADV
620	02	2
621	07	7
622	01	1
623	03	3
624	01	1
625	04	4
626	69	DP
627	04	04
628	43	RCL
629	17	17
630	75	-
631	02	2
632	00	0
633	95	=
634	69	DP
635	06	06
636	02	2
637	07	7
638	02	2
639	04	4
640	03	3
641	01	1
642	69	DP
643	04	04
644	43	RCL
645	18	18
646	69	DP
647	06	06
648	02	2
649	22	INV
650	44	SUM
651	18	18
652	22	INV
653	49	PRD
654	18	18
655	03	3
656	05	5
657	03	3
658	01	1
659	01	1
660	06	06
661	69	DP
662	04	04
663	43	RCL
664	19	19
665	69	DP
666	06	06
667	98	ADV
668	71	SBR
669	01	01
670	99	99
671	08	8
672	00	0
673	42	STD
674	01	01
675	17	B*
676	16	A*
677	97	DSZ
678	18	18
679	06	06
680	71	71
681	86	STF
682	02	02
683	17	B*
684	71	SBR
685	01	01
686	99	99
687	97	DSZ
688	20	20
689	06	06
690	06	06
691	32	RTN
692	76	LEL
693	12	B
694	42	STD
695	19	19
696	32	RTN
697	76	LEL
698	11	A
699	42	STD
700	20	20
701	02	2
702	01	1
703	42	STD
704	17	17
705	43	RCL
706	17	17
707	75	-
708	02	2
709	01	1
710	95	=
711	31	R/S
712	32	ST*
713	17	17
714	01	1
715	44	SUM
716	17	17
717	61	GTD
718	07	07
719	05	05

NEWCOMER'S CORNER.- (To branch or not to branch....) Somebody called me and asked me ----- if I could help him with a program. Why not? His problems were: He had the calculator only three days and he would like to enter a time in hours and minutes at the start of an operation and another one at the stop of the operation. The program he had in mind should then have to compute the number of minutes elapsed. It sounded quite simple: Store both times, subtract the earlier from the latter time, separate the hours, multiply by 60, add to the minutes and display or print.

But, he asked, what if my first time falls in the morning, say at 10.20 and my second time in the afternoon, say at 2.35 ? You will get a negative time. Well, I had the solution for that one too: add twelve hours to afternoon times. No, he said, I want to enter both times in 12-hour format and have the calculator decide if one time falls in the morning, the other in the afternoon. (picky, picky!)

So, we would have to use a comparison, $X \geq T$ or $INV X \geq T$. The printer prints that as GE and INV GE respectively, so I will stick to that nomenclature, mostly because I won't have to change typing elements this way.

The principle behind the comparison is very simple: you stick one number into the T-register (for Test) by means of the X:T key, (you know, the third key from the top in the second column from the left) then you call or put the second number into the X-register, of which the display shows you the first 10 digits, you say either GE or INV GE and the program will branch to the common label, user-defined label or direct address that follows immediately after the comparison, if the comparison is true. If not true, the program will continue with the over-next instruction.

Your first objection will be: (I know this from teaching TI-59 programming) Where is the X-register ? I don't see a key with that name. The X-register is simply the display. If you key a number into the calculator, it goes into the X-reg. But the display shows only the first 10 digits of that number. The X-reg, just like any other register in the TI-58/59, can hold up to 13 digits. Who cares, you will say. Well, comparisons are done ON ALL 13 DIGITS not just on the 10 we see. So, we should care about those three hidden ones. Press, for example, 2nd π and see in the display 3.141592654. The last digit, the 4, is a rounding off. But, of what? Multiply by 1000, by pressing X 1000 = and see 3141.592654. Now press INV INT to keep only the fractional part. Now we see also the hidden digits: .59265359. The last digit should be another zero, but because it is at the right side of the decimal point, it is not shown. Thus, the hidden digits were 590 and the 4 was a rounding off of 3590.

To show you the dangers lurking in the believe that comparisons are only done on what you see in the display, press 2 YX 3 = and see 8. Is that really 8? press INV INT and you should see 0, if it is truly 8. What do you see? 1E-12 ! Or our number 8 is in reality 8.000000000001. If you would have compared 8 to that number by means of $X=T$, it would not have branched, saying in effect "they are not equal", which is true.

Now, let's dispell another myth. When I say "branch" I mean "branch" as in tree. That is, a branch is NOT A SUBROUTINE. A branch on a tree parts from the main body of the tree AND NEVER COMES BACK TO IT, unless you tie it with a rope. Thus, if you branch by means of a comparison, it will not do you any good to put a RTN at the end of that branch. This is not a subroutine and it will not return to the main program automatically. You will have to either put R/S or a GTO somewhere. The GTO can be to a common label (such as STO, RCL, SUM, what have you) to a user-defined label (A, B', E') or to a direct address. (123, 034, 674)

As a little side remark: I see programs all the time that have instructions such as "SBR A' ". If you simply call A' it means in reality "SBR A' ". But the user-defined keys save you one step, by letting you call simply A'. So, save yourself the trouble of putting the SBR instruction in front of it. It is not needed. But, remember now, that it is a subroutine call. I sometimes get programs to debug that have loops in them with sequences such asRCL 03 GE A BAfter doing this loop seven times the program goes haywire, is the usual complaint. Small wonder ! What you are saying there is: If the comparison is true, branch to label A if not do subroutine B. The calculator can do only 7 of those before its return pointer register is full. What you meant to say was: ...RCL 03 GE A GTO B.... (with the emphasis on GTO) Now, there is no problem. No full return pointer register will spoil things and the loop can be done in eternity, or until somebody cuts your power supply, whichever comes **FIRST**.

Newcomer's corner. (continued)

If we compare by means of $X=T$ things are rather simple: either the two numbers are exactly equal, all 13 digits, or they are not. So, we branch accordingly.

But now we are going to compare with GE and $INV GE$. Let's write it out one more time (change typing elements, please) $X \geq T$ and $INV X \geq T$. In words, this means: if the number in the X-reg is equal to or larger than the number in the T-reg.... and if the number in the X-reg is not equal to or smaller than the number in the T-reg.

That sounds simple enough. But let me dispell another myth: I still have to meet a seasoned programmer who is 100 % sure of him- or herself when it comes to predict if a certain comparison is going to branch or not. Especially if it involves an INV , most "seasoned" programmers start doubting and experiment a bit before freezing the program in its final form. Including me. I just shake my head and resort to my trusted experimenter's program. It is in reality a very simple routine, that tells you when a certain comparison will branch or not. It is fun to play with it and it helps you understand how comparisons work. Do a comparison in your mind, predict the outcome and write it down. Then use this routine and see what it has to say. Once you start hitting 100 % correct predictions, consider yourself in the "genius" category, get yourself a button that says "my I.Q. is easily above 140" and apply for membership in one of those mutual admiration societies who cater to the above-140-crowd.

Key in the program, 291 steps, and record on two sides of a mag card.

Enter the first number and press A. Enter the second number and press B.

If you want the first number in the T-reg and the second one in the X-reg, press C.

If you want the first number in the X-reg and the second one in the T-reg, press D.

If you want the comparison GE , press 2nd A'.

If you want the comparison $INV GE$, press 2nd B'.

Once the two numbers are in, you don't have to put in new ones each time. You can move them where you want by keys C and D and do any of the two comparisons by means of A' and B'. You will need a TI-59 mounted on the printer for this routine.

Who writes me a suitable routine for use on the calculator only, preferably for use with both the 58 and the 59 ? I will publish the best ones.

By the way, if you wondered what happened to the program for my caller, the one that computes the number of minutes elapsed between two times, I had to write two separate routines. My problem was this: how do you interpret entering two exactly equal times? Should the result be zero, the calculator saying in effect "yes, you dummy, those are equal times." Or should the result be 720 minutes? (60 minutes/hour X 12 hrs) meaning that the first time is in the morning and the second one in the afternoon, for example. Thus, I wrote two separate routines and let the user elect which one suits him best.

Both work the same way: Enter the first time and press A.

Enter the second time and press B.

Both entries could be in the format HH.mm and work for a 12-hour clock only. Thus, 10.40 AM is entered as 10.40 and 2.35 PM is entered as 2.35 and NOT as 14.35.

The programs work for calculator-only and work on both the 58 and the 59.

The result is the number of the minutes elapsed, displayed only.

000 76 LBL	009 11 A	018 32 X:T	027 59 INT	035 00 0	043 75 -	051 00 0
001 44 SUM	010 42 STD	019 43 RCL	028 75 -	036 95 =	044 43 RCL	052 00 0
002 01 1	011 01 01	020 01 01	029 43 RCL	037 42 STD	045 01 01	053 95 =
003 02 2	012 25 CLR	021 77 GE	030 01 01	038 00 00	046 22 INV	054 44 SUM
004 44 SUM	013 92 RTN	022 44 SUM	031 59 INT	039 43 RCL	047 59 INT	055 00 00
005 02 02	014 76 LBL	023 76 LBL	032 95 =	040 02 02	048 95 =	056 43 RCL
006 61 GTD	015 12 B	024 42 STD	033 65 X	041 22 INV	049 65 X	057 00 00
007 42 STD	016 42 STD	025 43 RCL	034 06 6	042 59 INT	050 01 1	058 92 RTN
008 75 LBL	017 02 02	026 02 02				

000 76 LBL	010 42 STD	019 32 INV	027 75 -	035 95 =	043 43 RCL	051 00 0
001 44 SUM	011 01 01	020 77 GE	028 43 RCL	036 42 STD	044 01 01	052 95 =
002 01 1	012 32 X:T	021 44 SUM	029 01 01	037 00 00	045 22 INV	053 44 SUM
003 02 2	013 25 CLR	022 76 LBL	030 59 INT	038 43 RCL	046 59 INT	054 00 00
004 44 SUM	014 92 RTN	023 42 STD	031 95 =	039 02 02	047 95 =	055 43 RCL
005 02 02	015 76 LBL	024 43 RCL	032 65 X	040 22 INV	048 65 X	056 00 00
006 61 GTD	016 12 B	025 02 02	033 06 6	041 59 INT	049 01 1	057 92 RTN
007 42 STD	017 42 STD	026 59 INT	034 00 0	042 75 -	050 00 0	
008 76 LBL	018 02 02					
009 11 A						

To branch or not to branch, program listing.

		000 76 LBL	059 05 5	117 09 9	175 00 0	233 05 5
		001 32 XIT	060 01 1	118 00 0	176 00 0	234 01 1
		002 69 DP	061 07 7	119 03 3	177 69 DP	235 03 3
		003 01 01	062 02 2	120 71 SBR	178 01 01	236 69 DP
		004 02 2	063 02 2	121 33 X2	179 71 SBR	237 01 01
		005 04 4	064 04 4	122 71 SBR	180 22 INV	238 03 3
		006 03 3	065 00 0	123 68 NDP	181 43 RCL	239 09 9
		007 09 9	066 71 SBR	124 43 RCL	182 00 00	240 01 1
		008 00 0	067 34 FX	125 02 02	183 22 INV	241 05 5
		009 00 0	068 92 RTN	126 42 STD	184 77 GE	242 02 2
		010 03 3	069 76 LBL	127 00 00	185 74 SUM	243 03 3
		011 07 7	070 11 A	128 25 CLR	186 76 LBL	244 01 1
		012 69 DP	071 42 STD	129 92 RTN	187 43 RCL	245 07 7
		013 02 02	072 01 01	130 76 LBL	188 01 1	246 03 3
		014 92 RTN	073 03 3	131 14 D	189 06 6	247 06 6
		015 76 LBL	074 09 9	132 03 3	190 03 3	248 69 DP
		016 69 DP	075 00 0	133 09 9	191 02 2	249 02 02
		017 02 2	076 02 2	134 00 0	192 01 1	250 71 SBR
		018 00 0	077 69 DP	135 03 3	193 07 7	251 52 EE
		019 03 3	078 04 04	136 71 SBR	194 03 3	252 98 ADV
		020 05 5	079 43 RCL	137 32 XIT	195 06 6	253 92 RTN
		021 01 1	080 01 01	138 71 SBR	196 00 0	254 76 LBL
		022 07 7	081 69 DP	139 69 DP	197 00 0	255 22 INV
		023 02 2	082 06 06	140 43 RCL	198 69 DP	256 04 4
		024 02 2	083 69 DP	141 02 02	199 01 01	257 04 4
		025 04 4	084 00 00	142 32 XIT	200 03 3	258 00 0
		026 00 0	085 92 RTN	143 03 3	201 09 9	259 00 0
		027 71 SBR	086 76 LBL	144 09 9	202 03 3	260 06 6
		028 34 FX	087 12 B	145 00 0	203 02 2	261 04 4
		029 92 RTN	088 42 STD	146 02 2	204 03 3	262 05 5
		030 76 LBL	089 02 02	147 71 SBR	205 07 7	263 06 6
		031 34 FX	090 03 3	148 33 X2	206 00 0	264 00 0
		032 69 DP	091 09 9	149 71 SBR	207 00 0	265 00 0
		033 03 03	092 00 0	150 68 NDP	208 01 1	266 69 DP
		034 69 DP	093 03 3	151 43 RCL	209 04 4	267 02 02
		035 05 05	094 69 DP	152 01 01	210 69 DP	268 03 03
		036 69 DP	095 04 04	153 42 STD	211 02 02	269 07 7
		037 00 00	096 43 RCL	154 00 00	212 03 3	270 00 0
		038 92 RTN	097 02 02	155 25 CLR	213 05 5	271 00 0
		039 76 LBL	098 69 DP	156 92 RTN	214 01 1	272 07 7
		040 33 X2	099 06 06	157 76 LBL	215 03 3	273 09 9
		041 69 DP	100 69 DP	158 16 A1	216 03 3	274 00 0
		042 01 01	101 00 00	159 71 SBR	217 09 9	275 00 0
		043 02 2	102 92 RTN	160 22 INV	218 01 1	276 00 0
		044 04 4	103 76 LBL	161 43 RCL	219 05 5	277 00 0
		045 03 3	104 13 C	162 00 00	220 02 2	278 69 DP
		046 09 9	105 03 3	163 77 GE	221 03 3	279 03 03
		047 00 0	106 09 9	164 44 SUM	222 69 DP	280 71 SBR
		048 00 0	107 00 0	165 61 GTD	223 03 03	281 52 EE
		049 04 4	108 02 2	166 43 RCL	224 71 SBR	282 92 RTN
		050 04 4	109 71 SBR	167 76 LBL	225 52 EE	283 76 LBL
		051 69 DP	110 32 XIT	168 17 B1	226 98 ADV	284 52 EE
		052 02 02	111 71 SBR	169 02 2	227 92 RTN	285 69 DP
		053 92 RTN	112 69 DP	170 04 4	228 76 LBL	286 05 05
		054 76 LBL	113 43 RCL	171 03 3	229 44 SUM	287 69 DP
		055 68 NDP	114 01 01	172 09 9	230 01 1	288 00 00
		056 02 2	115 32 XIT	173 04 4	231 04 4	289 25 CLR
		057 00 0	116 03 3	174 02 2	232 03 3	290 92 RTN
		058 03 3				

Re-Newcomer's Corner v6n3p14. - Several members have written me to tell me that they had trouble with the long chain of numbers and the RTN at the very end. Some of you gave the solution: put nine zeros at the very end, just before the RTN. Otherwise you will get zeros rather than the required digits at the end, that is you simply can't access the last nine digits.

Michael Sperber says that another remedy would be to change LBL A to :

LBL A SBR IND 00 EE = EE 0 0 INV EE INT OP 20 R/S

Very clever, but, as Michael notes himself, hardly suitable for the newcomer's corner.

Re-SR-56 Listing on a TI-59.- V6n3p13. Michael Sperber asks if two register contents shouldn't be changed:

R51 is now 1515.0602, and should be changed to 1517.0602

R57 is now 36411435.0603 and should be changed to 36411435.0608

I don't have a 56 anymore. Could somebody please check and let me know?

OPTICS.- Gregory L. Stark recently had a ray-tracing program system in EOSD as announced in v6n2p3. The system consists of three well documented (equations, methods, examples, register contents) programs. Each program comes with the listing and recorded magnetic cards. The first program is called RAY TRACE THROUGH TORIC; the next one is SKEW RAY TRACE THROUGH ASPHERIC--SURFACE BY SURFACE, and the third one is called TILTED SURFACE.

Gregory will send a copy of each program, 35 pages in total, and four recorded magnetic cards, if you defray his cost of \$ 6.00. This includes the mailing inside the US, Canada and Mexico. If you live outside the US, please send Greg a few dollars extra to cover air mail A.O. Mail Printed Matter postage.

I tried those programs and they work. They are user-friendly and, although some of them use an iteration scheme, they come up with an answer in reasonably short time. I wish all the programs I ever obtained from the PPX catalog would be of this high quality.

Please, do not write to me. Write Gregory L. Stark instead, at 25 Clearview Drive, Pittsford NY, 14534.

By the way, Greg submitted another one of his pet programs to the PPX: MU-08 Modified. It concerns data packing, which is one of Greg's pet projects. It allows the storing and recalling of both positive and negative integers with three pseudo-registers per data register.

ANGLE CONVERTER.- v5n4/5p25 gave a program to convert angles by Ralph Donnelly. It was faster (1.0 sec) than an earlier program by Frank Blachly in v5n3p4 (21 steps, 3.0 sec.) but it will not work with negative numbers.

Robert M. Elliot has written one with 20 steps, 1.5 sec execution time, that will work with negative numbers:

LBL +/- - 360) GE +/- LBL IFF + 360) INV GE IFF RTN

MICKY MOUSE.- Encouraged by the success of Spock being beamed in, may I challenge you to newer and loftier heights? Would you like to try your hand at this nice drawing of Micky Mouse. Do you think your TI-59 cum PC100A or C could handle it? This one was done on a computer, of course, with a special video line printer.

