



## \* T I P P C N O T E S \*

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NEWSLETTER OF

v7N3, 1982

THE TI PROGRAMMABLE CALCULATOR CLUB.

9213 Lanham Severn Road  
Lanham MD 20706.

What we have always feared has happened: Because TI waited so long in coming out with a new one, some other company has jumped in and filled the void. What we are talking about is a revolutionary new desk-top calculator, the AF-1 from OK# Instruments. It is slated to be on the market, if our information source is correct, by April 1, 1982. You may read all about it on pages 7 and 8. We are not sure if, at the time you receive this issue, the telephone number shown on page 8 will still be active. It is interesting to note that everything connected with this new company has been cloaked by secrecy. Even their telephone number, when one translates the digits to letters by means of an ordinary American telephone pad layout, spells a secret message. I will not tell you what I read into it, lest I influence you. You just try it yourself and see if you come to the same conclusion I came to. I will publish the best interpretations.

On a new subject, the Publicity Department of John Wiley & Sons, Publishers, 605 Third Ave., New York N.Y., 10158, have our club on their freebee list. This is why I have been able to tell you about the latest arrivals in calculator-related books lately. Our club doesn't have the resources to buy every calculator on the market. I am very grateful to Wiley & Sons for providing us with this nice service of free books. So, I try to reciprocate by writing a review of every book they send me (nice review or not) although it is sometimes difficult to write something calculator-oriented about books like "Word Processing and the Modern Office." But here goes one that I love to do: Problem Solving by means of the TRS-80 Pocket Computer, by Don Inman and Jim Conlan, 255 pages, 1982. I was happy to finally be able to compare one of those highly-touted pocket computers to our own TI-59, without actually spending money on buying one and later finding out I didn't have any use for it. Don Inman is very well known for lots of books about the TRS-80 Home Computer and also about a couple of books on TI-Basic. He knows what he is writing about and he does it superbly well. But he could not convince me to use the pocket computer as a handy calculator. It is programmed in Basic, and even if it allows you to use abbreviated statements such as "CL." for CLEAR or "FO." for FOR, it still lacks one-keystroke commands such as available on calculators. And, what is far graver, Basic removes you one more level from the "inner workings" of the machine. With calculator language you are able to synthesize almost any "scheme" with a few keystrokes, while in Basic you have to contend with the ideosyncrasies of the language itself and at times you have to become rather wordy. Of course, there is a provision for it, by supplying you with oodles of memory, so that wordiness is no objection. But I rather push less buttons. My conclusion then: Although I like the book and highly recommend it to anybody who wants to learn how to use and program the TRS-80 Pocket computer, I don't think the machine will become any serious competition to the TI-59 or the HP41C. My only hope is now that TI will also see it that way. If the new one will ever be out and if it has to have Basic, it still should retain calculator language as well. HP is doing such a great job with the HP41C and CV, by giving it interface capabilities to all sorts of peripheral devices such as voltmeters, plotters, printers and others. I hope TI will concentrate on those capabilities rather than waste its talents and effort on something we don't need in a calculator: Basic.

Maurice E.T. Swinnen.

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LOST IN THE DESERT? YOUR LIFE MAY DEPEND ON A TI-59.- Professor John M. Bownds of the  
----- Mathematics Department of the  
University of Arizona in Tucson AZ, 85721 has written a couple of programs for the TI-59  
that will help rescuers of people lost in the deadly heat of the Sonora Desert to compute  
the probability that a given person might be found in a given area. During the actual  
rescue operation that probability is constantly updated by the negative data generated  
(no, we can't find the person here) until the probability becomes so low that the rescue  
team leader might decide to stop searching that given area and commit his resources with  
greater efficiency somewhere else. Renting a helicopter is expensive after all.

The two programs for the TI-59 are contained on two mag cards. If you feel you  
might have a use for these programs, send two blank cards and a self-addressed-stamped  
envelope to Professor Bownds at the above address. Overseas members please add a few  
international response coupons available at your local post office.

-----  
ADDING MACHINE,- I received a letter from a recent member (also a very recent owner of  
----- a TI-59) who told me he had an urgent need for a program that would  
transform his TI-59/PC100 into an adding machine. He told me he was being audited by  
the IRS. (to our foreign members: that is the federal tax collection agency) The machine  
had to be able to do all four arithmetic operations and print everything with the corres-  
ponding sign of the operation in the right-hand margin.

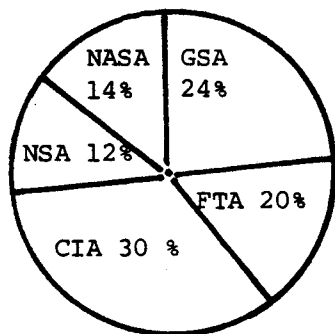
I wrote this program between the morning mail pick up and the afternoon mail deli-  
very. The only way I saw fit to do it was to use the user-defined keys A through E:  
A means +, B means -, C means X and D means DIV. Finally E means =, to be pressed any  
time to obtain subtotals and totals.

Does anyone know how to do it by NOT using the user-defined keys but the +, -,  
X, DIV and = keys instead? I will publish practical programs that actually do this, not  
just explanations how it could be done. And, by the way, all printing should be done in  
a FIX 2 mode. (Maurice Swinnen)

45.00	+	000	69	DP	017	81	RST	035	76	LBL
22.00	+	001	04	04	018	76	LBL	036	14	D
456.00	+	002	32	X!T	019	12	B	037	22	INV
789.00	+	003	58	FIX	020	22	INV	038	49	PRD
2.00	-	004	02	02	021	44	SUM	039	00	00
1310.00	=	005	69	DP	022	00	00	040	32	X!T
21.00	+	006	06	06	023	32	X!T	041	07	7
3.00	-	007	22	INV	024	02	2	042	02	2
56.00	-	008	58	FIX	025	00	0	043	81	RST
3.00	-	009	91	R/S	026	81	RST	044	76	LBL
1269.00	=	010	76	LBL	027	76	LBL	045	15	E
2.00	X	011	11	A	028	13	C	046	43	RCL
2538.00	X	012	44	SUM	029	49	PRD	047	00	00
0.07	X	013	00	00	030	00	00	048	32	X!T
177.66	=	014	32	X!T	031	32	X!T	049	06	6
3.00	÷	015	04	4	032	05	5	050	04	4
59.22	=	016	07	7	033	00	0	051	81	RST
					034	81	RST			

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NEW DANISH CLUB,- The old Programmeringsklub (see v5n7p1) has been defunct for almost  
----- a year now. I was happily surprised to receive a stack of very good  
and well-written newsletters from a new club. The editor is Hans Peter Nielsen and the  
address is Programklubben, Vestervold 16, 6800 Varde, Denmark. The club has about 400  
members, an issue every two months and dues of \$ 12.00 a year. Welcome to the club, Hans!

PIE CHARTS.- You have all seen those special graphic representations of percentages, in ----- the typical "pie"-form. To do these things on a computer is not all that hard. But now, several members have asked me if it would be possible to do them on a TI-59



with PC100. Well, it is not all that simple. In fact, I think this is a formidable task. You see, the user should have the possibility to enter, together with a max five-character long name, the corresponding percentage. It is up to the designer to determine the max number of slices of the pie permitted, but I should think a min of six should be allowed.

But that is not all. The program should now convert the entered percentages into angles to draw the dividing lines. And, to have a neat drawing, this should be done in Graphics Mode.

How about it? Our friends from Programbiten will call this one an "Utmaning." And it is one that counts!

ERRATA: Clyde Durbin found the source of the flashing of curve # 7 in the DATA FIT TO 8 ----- CURVES program in the newcomer's corner (v7n1/2p15 to p20):

1. The address at 242 in the larger of the two programs should be 46 and NOT 45. To remedy it, in keyboard mode press GTO 240 then LRN and 2nd X=T 246 LRN
2. The address at 614 should be 625 and NOT "GTO". There is no label defined as "GTO". You will have just enough steps in that partition to enter this extra line. BUT YOU WILL HAVE TO HUNT UP IN THE ENTIRE PROGRAM THE DIRECT ADDRESSES REFERRING TO LINES HIGHER THAN 614 AND ADD "1" TO EACH ONE OF THEM. Not too difficult, just time consuming. Clyde also tells me that zero or negative coordinates result in error condition from LNX.

For those who don't want to do all that, may I remind you that there is a modified version of this program, written by an expert, Bill Skillman. You may obtain that one from PPX, P.O. Box 53, Lubbock TX 79408. Price is \$ 4.00. The number is PPX # 208040 and the author is mentioned as Frank Blachly. It sports a much shorter wait between entry and print-out, has an automatic search for the best fit and many other goodies.

MARINE NAVIGATION MODULE: Palmer Hanson writes:

Volume 34, Number 3 of the Journal of Navigation dated September 1981 carries a nine page article entitled "Calculators for Marine Navigation" by Basil d'Oliveira. Page 457 of this British publication states:

"The well-known German cruising yachtsman, Bobby Scheuk, in collaboration with Peter Forster, has produced a well-thought-out solid-state software module for the TI-58 and TI-59 calculators, the Scheuk Naviprogram 2000. The module contains seven main programs, which are numerically prompted for input, and almanac data for the Sun, Venus and 40 bright stars; it will soon include the remaining planets. It has a useful selection of other programs including Omega. The sight-reduction program seems to be the only one available that presents the answer as the latitude and longitude of the intercept terminal point, so that you have only to plot the calculated coordinates and the direction of the resulting position line. The Scheuk Naviprogram is not yet available in England but can be obtained from Germany with an English operating manual."

Unfortunately, the article does not give instructions by which a yachtsman can obtain the module. Perhaps your contacts at TISOFT or Display can help. I don't want this for myself, but suggest that you list the availability of this module as a service of TI PPC Notes.

STICKING KEYS.- I have received several accounts from members, telling me how they ----- solved this pesky problem. Not all of us have \$ 57.00 available to exchange the calculator at the slightest hint of trouble!

The first account is by Lem Matteson of Kansas City, MO. Rather than retyping his epistle, I would like to give it to you as I received it. This way I won't take away any of its coloring nor of its flavor:

I almost forgot, in the last newsletter you mentioned those sticking keys an ask what to do about them, First tell the members not to eat peanut butter and jelly sandwiches while using the calculator. Then suggest that they check V5N2P3. In that issue Peter Poloczek tells how to open the TI-59. He was telling how to adjust the card reading speed but you have to get it apart to clean the keys. He tells of the two plastic tabs that hold the bottom together.

I had a sticking key 9 (OP) It wouldnot come back up and I was sure that the return spring was shot. The key switch is part of the circuit board and is a little hump of deformed spring metal. Its something like the toy cricket kids used to play with. you push it down and it springs back to shape again.

With Peters assurance, I removed the two screws and holding it key side down I lifted the top end and pushed and wiggled the bottom untill it came apart. It is a tight fit and I was afraid to use too much force before.

With the back off the rest is easy. Four screws hold the card reader part, remove them and lift the printed circuit board with the reader still attached and put it to one side. The board is a friction fit between plastic tabs and posts along the sides. Now you have the key half of the case with the keys still in. There is a thin sheet plastic foam either covering the keys or stuck to the circuit board. This acts as a spring to keep the keys tight in the frame, don't loose it. Rig up a couple of blocks so that you can lay the case down without pushing the keys out of place. Now dump the keys out into a pile and wipe each key with a soft tissue to get all the grease and dirt off. Then wash them in mild liquid soap. Do NOT use harsh chemical cleaners some tend to make plastic swell up a little or get soft and sticky. Denatured alcohol can be safely used since TI allows you to clean contacts with it. Wash and wipe the case also cotton swabs are good for getting in the holes.

Put the keys back in the right holes - Oh Oh where do they go? Everything is backwards. STOP. Do what you should have done first. Make a mirror image chart of the keyboard. The inside cover of Personal Programing has a copy of the keyboard. Your chart will have the column with E at the top on the left and the A column on the right. Now sort out the keys and fill the holes, one row at a time. Hold each key so that it reads right and turn it right to left and put it in the hole. Make a cardboard keeper 2 1/2 by 3 1/2 inches to fit over the keys and hold it in place as you turn the case over to check your work.

Now put it back together. Don't forget the plastic pad. Make sure the board is down completely, be sure the off/on switch at the top is down over it's two plastic posts and that the switch slides OK. Put the screws back in.

Hold the works face down and put the back cover on. About this time the little plastic U shaped frame arround the module space will fall off. It fits over four small posts on the back cover. Make sure the cross piece of the U is tward the top. If you put it on the bottom you cant get the back on.

Oh yes, remove the module and the battery before you start to tale it apart.

I had taken my SR-52 apart a long time ago and the tip about the key chart dates from that project. After I got the whole thing back together I found some keys in the wrong place.

Tell our members that it's not too hard and there is a very good chance that cleaning will solve all the problems.

The next account is by Frans van den Bogaard, a very active member from Amsterdam in the Netherlands. Frans takes care of the calculator corner in the HCC Nieuws-brief (which is Dutch for Newsletter) for microcomputers. Because there was never

a clear-cut definition as to what a microcomputer exactly is, programmable calculators have been allowed in its pages until someone complains about it. Up to now, nobody did. Although Frans is perfectly capable of putting together a passable text in English, in the newsletter he writes in Dutch for his fellow countrymen. I have taken the liberty to translate the following:

Calculator Clinic: my TI-59 started to act up after about one year of use. The keys started to work progressively worse. The A (code=11) was sometimes an 11, but most of the time it was 22, while the B, which should have been code 12, most of the time showed a 22. Going to the right of the keyboard things got gradually better, though.

The first thought that comes to mind in such cases is : "Must be a dirty keyboard, should be exchanged." No time to look after it, so let's try to sail around those problems and use other codes, or just synthesize them.

But then, in a moment of rash decision, let's take the whole shebang apart quickly. It worked rather well with the card reader, but now, how to go on? The construction was unknown and, as you know, prudence is the name of the lady who owns the porcelain shop... So, let's wait for a better insight and some more time...

Now on our latest PROCAL day ( a nice euphemism for a meeting of calculator nuts. Ed.) I found out that everything hinged, literally, on two little tabs. Twelve o'clock at night is a fantastic time to test it out. The taking-apart worked without a hitch. Close inspection revealed the subtlety of the defect: nothing was dirty, it was almost impossible for dirt to get in, but a rather sloppy mounting coupled to time -read use of the keys in the upper left corner - did the rest.

The keyboard consists of 5 + 9 parallel wires running vertically, which are embedded in a carrier. The five wires run in the middle under the keys, the nine wires run two-by-two + 1 in between the keys.

Now, vertically mounted with respect to the wires are nine bronze strips, each strip consisting of five "click contacts" pressed in the strips. These form, with the five wires, the so-called matrix. The nine wires are connected to the strips. This will also nicely debunk the attractive fable about possibly extra codes by means of an extra keyboard. (see TI PPC NOTES v6n1) This keyboard doesn't have any unused rails!

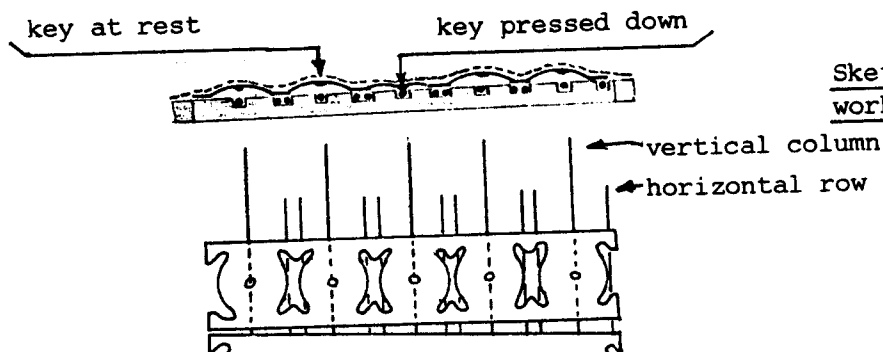
The above mentioned strips are glued above the wire matrix by means of a sticky plastic sheet, a functional, but sometimes troublesome solution.

What showed now at close inspection was, that the top strip had slid away from its intended position (poor mounting?) and was touching the adjacent strip. This way the strips make contact to each other, which explains the strange behavior.

The remedy was simple: because removal of the strip from the plastic carrier might have resulted in damage to both, I simply cut the plastic in between the spot where both strips were touching, straightened the position of the strip, fixed its new position with some more sticky plastic sheet and, all the codes are back where they are supposed to be!

By the way, when taking apart or putting together again the card reader, do not try to bend the strips. They don't, but they break easily. And I don't recommend soldering them. Positioning the motor in its frame has to be done carefully, otherwise you risk an eternally running motor after everything has been put together again.

But now that you have the whole thing apart, you might as well clean it thoroughly. And yes, that little roller has to go back in its place, so keep on looking where exactly it goes.....



Sketch of how the keyboard works.

p.s. The 59 exchange costs \$ 63.00 now.

In the examples, we first stored 100 in R01, 200 in R02, etc up to 600 in R06. Then we asked R01 through R06 to be copied into R07 and following. Next we asked R01 through R03 to be exchanged with R04 and following. And finally we asked R01 through R06 to be cleared. In between we made listings by means of 1 INV 2nd LIST.

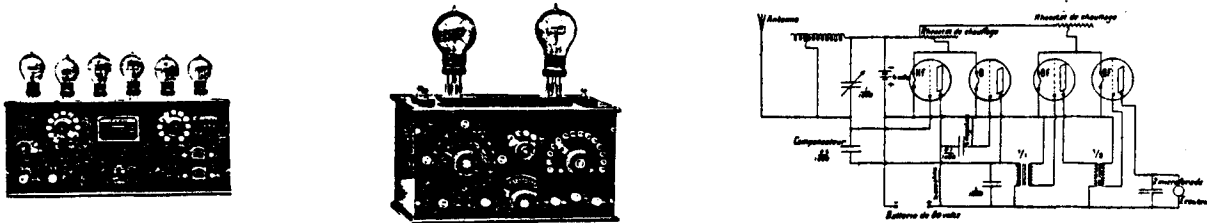
[illegible]

**A NEW PROGRAMMABLE CALCULATOR.-** The new AF-1 is truly a sensational break-through in the state of the art of designing PPCs: an enormous memory capacity for a desk-top instrument and a reasonable price. The specs, which we obtained by sheer accident, where acquired by rather devious, illegal and unethical means, we must admit. But, as we all know, the end always justifies the means. And nothing can stand in the way of bringing you the latest in our hobby.

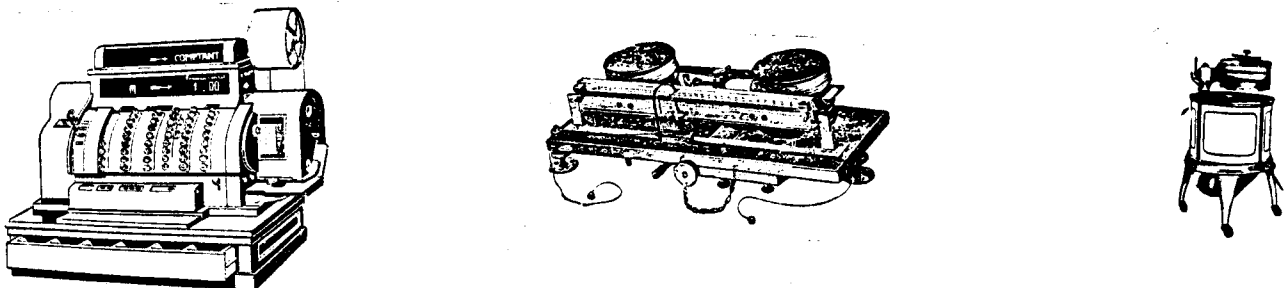
The people at OK# Instruments (R), the designers and manufacturers of this remarkable device, in order to hide their imminent break-through on the calculator market, had all their brochures and fliers printed in a small Maryland printing shop, some 3000 miles away from their home base. It just so happens that our club also employs the services of that same shop. How exactly we obtained a copy of the flier you may admire on the next page should remain a secret, of course. We might have to use that source again, so we have every reason to protect it. But the results are sensational, don't you agree?

Spurred by our initial success, we set out to find the source of all that advanced technology. Surprisingly, we found it in a neighboring state to Texas, Oklahoma. Now, I hasten to tell you that the name OK# Instruments (R) has absolutely no connection with the the name of the state it resides in. The name originally stems from "Okefenoki Swamp", the place where all the design is done.

Once we had secured a working model of the calculator as it came off the assembly line, we had it shipped to Maryland, to be analyzed at our laboratories. Again we didn't spare any effort and even employed histology techniques, learned at Walter Reed. (Histology essentially boils down to freezing the sample, slicing it by means of a microtome and mounting it on glass slides) This we did and we examined it closely under a microscope. An ordinary light microscope didn't supply us with any tangible results, but great was our awe and surprise when we used the electron microscope. At magnifications greater than 80,000 we were able to identify several salient features of this calculator-to-come.



On the left everybody will instantly recognize the CPU, while the picture in the middle represents the RAM, believe it or not. And, to our utter astonishment we found a miniature schematic diagram engraved permanently on the back side of the chip. Those among you with good eyesight will be able to read French wording on the schematic. I don't have a reasonable explanation for that, but I might tell you that the lay-out expert at OK# Instruments (R) had a rather strong Gallic accent and kept addressing me with "Monsieur" instead of the usual "hay Misterr."



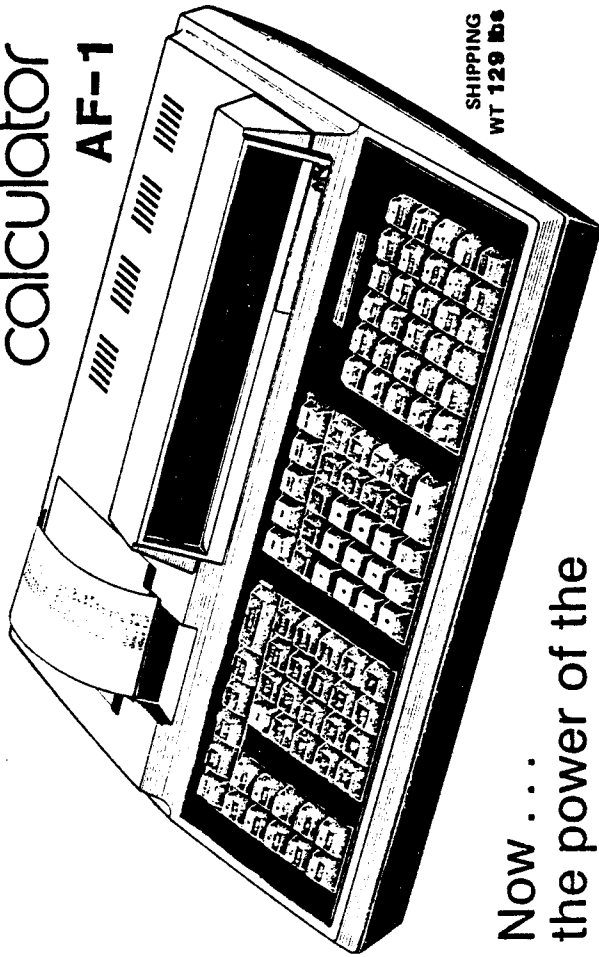
Probing some more we were able to find the T-Register (on the left) the card reader (yes, I am sad to say, no bubble memory yet) but we found some innovative advances in this one, we had never observed before. Witness, the miniature card cleaning device on the right.

In coming issues we will be able to reveal more about this marvel of technology. In the mean time, lets await the appearance of the machine, and if the price proves to be right, we should all be able to write beautiful software with it. We surely will keep you up-to-date on it in the pages of LRN.

# OK # INSTRUMENTS

## programmable prompting calculator

### AF-1



SHIPPING  
WT 129 lbs

Now . . .  
the power of the  
programmable calculator  
can be made available to everyone.

The AF-1 card programmable prompting printing calculator is designed to bridge the gap between simple desktop calculators and computers. A powerful asset to business and technical operations alike.

Its business capability ranges from solving intricate financial analyses and long-range forecasting, to simpler operations like payroll and amortization.

For technical applications there are 7 scientific functions on the keyboard, while 18 program memory locations and 5 data registers are available for complicated programming.

Short problems can be key-programmed. But larger custom-designed programs are easy to write and record permanently on 5 by 20 inch magnetic cards.

The AF-1 is also supplied with a Basic Applications Library containing 10 pre-recorded programs.

Although the AF-1 has enormous calculating power, it can be operated as easily as a simple general purpose calculator. Its left-to-right algebraic operating system (AOS) allows problems to be entered just as they're written. And on the AF-1 the answers can be displayed or printed.

Whether you are a businessman, engineer, or scientist, whenever you require special mathematical techniques, the AF-1 aids you, and your assistants in the solution to problems.

#OK:Okufenoke Swamp

The AF-1 combines the convenience, simplicity and value of a desktop calculator with the powerful features found only on its more expensive relative — the computer.

**Prompting.** The alphanumeric prompting feature used in conjunction with programming, displays letters, numbers and special symbols that let you make words and phrases that will later "ask" for entries or decisions to solve the problem.

The AF-1's large (1 1/4 by 9 1/4-inch) 20-character light emitting diode display (5 by 7 dot matrix) "asks" you for your input, in terms you understand, at each stage of the problem—then waits for your keyed in response before it continues.

This rapid dialogue lets you solve a problem using different inputs, letting you explore multiple options. And, should your dialogue be interrupted, just leave the AF-1 on and its display will tell you where you are when you return.

**Programming.** Easy to learn. No codes or special rules to master. More time can be spent formulating problems. And it's not necessary to learn all the functions to write simple programs. The AF-1 can also handle very large problems with its: 5 data registers, 18 program memory locations, 99 flags, 2 branching instructions, 2 subroutine levels, Alphanumeric prompting, Choice of labels or absolute addressing, Direct or indirect addressing.

Pre-recorded programs are also supplied. So easy to use, a person merely needs a general concept of what's to be solved to have a solution in seconds. People with a minimum math background can use pre-recorded programs (or programs developed by others) with a minimum amount of instruction.

Any program can be recorded on blank magnetic cards for continual use.

**Printing.** Quiet thermal printer prints any number that appears on the display. Up to 20 characters (5 by 7 dot matrix) on 2 1/2-inch wide thermal paper. A scaled replica of the display.

Fast and reliable, the AF-1's printer delivers a "hard" permanent copy of all your calculations and results. Identifies pertinent data and answers.

**Optional Memory Expansion Modules** are available to increase either program locations or data memories. The following configurations are available:

Option	Memory	Prog. Steps
1	10	19
1A	19	9
2	31	38
2A	55	19
3	43	57
3A	91	19

#### Optional Libraries

Six libraries containing well over 10 different programs are available: Finance with 2 programs, Electrical Engineering with 6 programs, Math I has 2 programs, Math II, 8 programs. Statistics, 9 programs and Surveying, 7 programs.

The AF-1 comes equipped with customized software: A 2-page Operating Manual details all keystrokes and operations. A 6-page Programming Manual provides comprehensive, detailed information and numerous examples on how to program. A Basic Library Manual shows you how to use the 8 pre-recorded programs and the 2 diagnostic tests that are contained on the 5 pre-recorded magnetic cards. Three blank cards and a head cleaner are also included.

There's a 50-sheet tablet of Coding Forms and User-Instructions to help you write your own programs. And finally, a dust cover and a 3-wire 120-volt power cord which plugs into a standard 115-volt outlet complete the package. (Note: The AF-1 can also be operated by 220-volts by placing its voltage switch in the 220 position and changing the power cord.)

**CALL OUR TOLL FREE NUMBER 2 7 7 4 5 - 3 6 6 5  
FOR PRICE QUOTATION BASED ON DESIRED OPTIONS**

PERSPECTIVE DRAWING.- Lester Tibbetts Jr., wrote this program, originally intended for ----- TI-58 use. It permits point-to-point or dot-to-dot perspectives by means of your calculator. Lester wrote me that it doesn't have any bells nor whistles, but that it would be easily adapted to TI-59 use, which I could not resist doing. So, the longer program is proof of that. As Lester supplied also the mathematical formulas he used, if shortened, it could even fit on a TI-57.

Vanishing points: LBL D':  $VP(L) = -(L/\tan \emptyset)$  ;  $VP(R) = L \cdot \tan \emptyset$  .

All plan views must be rotated by angle  $\emptyset$  to a coordinate system having Line of Sight and Horizon Line (eye level) as abscissa and ordinate respectively. Polar coordinates could be used here to save program space, but the method used here is faster. Coordinate points for vanishing in two directions are generated and stored.

Coordinates: Vanishing left: LBL A; vanishing right: LBL B.

All points are vanished first to the left and then to the right.

Compute, vanish left, LBL D from steps 000 to 016. Vanish right from steps 017 to 030.

Compute, vanish left, LBL E from steps 033 to 051. Vanish right from steps 052 to 070.

As one moves around the object, different viwe points, angles and eye level may be employed. The centralized coordinate system and zero eye level used here simplify the presentation, but the selection of these parameters is no more limited than the conventional perspective drawing. The rule to remember when establishing a new picture plane location is that coordinate zero of the plan view must always be located to coincide with the true lenght line. However, it is never necessary to redraw the plan since this "lateral transfer" of coordinate zero can be accomplished mathematically by entering each point through a subroutine which adds or subtracts the required correction.

Single point perspective can be done by entering  $\emptyset$  as a very small angle. Zero, however, will cause erroneous results"

Using a very large value for L will eliminate perspective. An interesting application of this is the use of an L of several miles long and values for H and  $\emptyset$  derived from the position of the sun at noon on the 21st day of December. The sun does not "see" in perspective, since the rays arriving at earth are parallel, so an isometric drawing of a chalet thus created would accurately show whether the sun can peek under the eaves and see through the windows. A similar view for the 21st of June should show the eaves shading the windows but, as in conventional perspective drawing, viewing angles above 45 degrees create distortion.

The chalet in the example has a prow front, a recessed balcony, and a difficult roof line. Drawn to fill a 16 inch by 24 inch drafting sheet, the vanishing points would be more than 10 feet apart! These complications may confuse the eye and possibly even the artist, but not the calculator.

To gain familiarity, enter the program into the calculator and use the view point data listed for the chalet. Enter a few points from the plan view (A, B and C coordinates) and plot the results (D, E) on the perspective drawing. Note that it is not necessary for the two scales to be the same. Follow the steps as listed. A must always be entered first, followed by B. C is always entered as height above the base reference without regard to eye level. To avoid unnecessary lines enter visible areas only, roof peaks first, then the eaves and gables. Connect the dots to complete the roof, then construct the verticals from the D intercepts of the wall corners to meet the roof line. You may want to try positive or negative values for H and view the house from above or below.

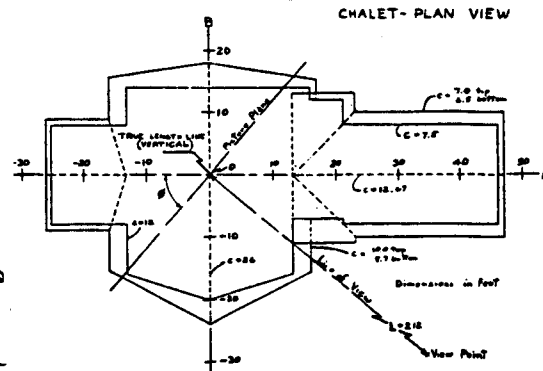
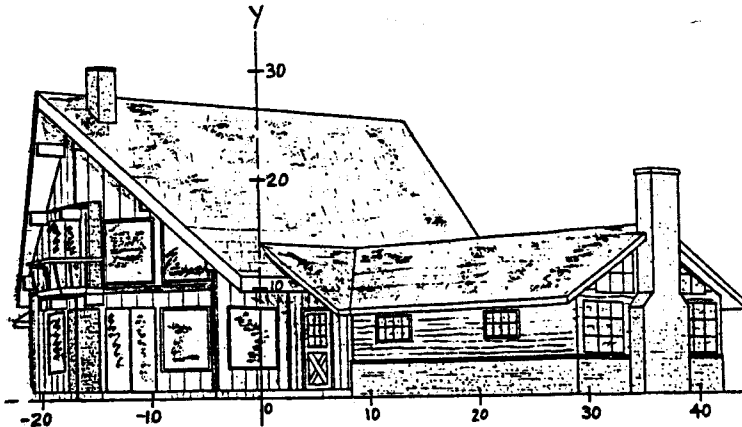
Note that in the TI-59/PC100 program, labels D and E are combined into one single label E. And, of course, I would not try to discourage you to enter the larger of the two program into a 58 and use it in combination with a PC100. It works just fine.

#### USER INSTRUCTIONS:

1. Enter Horizon (eye) Level H and press A'.
2. Enter Distance to Station Point L and press B'.
3. Enter angle, in decimal degrees,  $\emptyset$  and press C'.
4. Compute vanishing points  $VP(L)$  and  $VP(R)$  by pressing D'
5. Enter Plan View Coordinate and press A.
6. Enter Plan View Coordinate and press B.
7. Enter Elevation (True Height) and press C.
8. Compute X and Y by pressing D and E. In the TI-59/PC100 program press E only.
9. Repeat steps 5 through 8 for other points.
10. Repeat steps 1 through 4 when changing Station Point.

## Perspective drawing (cont.)

The test data are from the rear roof peak:  $H=0$ ;  $L=212$ ;  $\phi=50$ ;  $VP(L)=-177.89$ ;  $VP(R)=252.65$ ;  $R=0$ ;  $B=18$ ;  $C=26$ ;  $D=13.08$  and  $E=24.65$ .



See programs on next page, please.

FAST MODE.- Palmer O. Hansen writes: "I have belatedly discovered that the statistics ----- and conversions functions do not work in Fast Mode. This is contrary to the implications in the temth restriction on v6n9/10p19. It is consistent with Patrick Acosta's statement on v6n8p4 where he states: 'The nice thing about this method is that you may use library programs or statistics and conversions functions, then switch to Fast Mode under program control.' "

DIAGNOSTIC,- Palmer O. Hansen writes: "I have found a memory malfunction which is ----- not diagnosed by the SST program, but is properly diagnosed by either the 598-TEST-1 program from the TI-58/59 Service Manual (write TI in Lubbock for a copy. I am not allowed to copy this copyrighted article. Ed.) and more completely diagnosed by the extended Memory Module Diagnostic program (PPX # 908175G. Also write PPX in Lubbock for a copy. Ed.) "

So, finally proof that our SST diagnostic is not foolproof.

SOLVING SIMULTANEOUS EQUATIONS,- Does anyone have any idea how to use the ML-02 ----- routines as subroutines in a program to enable one to solve simultaneous equations? TI is not able to come up with a complete answer either. Any good solution would be accepted with thanks and published. Several members have been asking me about this problem.

BOOKS,- The EDUCALC Mailstore, 27963 Cabot Road, So. Laguna, CA 92677 announces the ----- following new arrivals:

Basic College Math, A Calculator Approach. Beginner's course in pre-calculus by Ash/Robinson. Addison-Wesley, Stock # E-91, 526 pages, \$ 17.95.

Mathematical Astronomy with a Pocket Calculator, by Aubrey Jones, FRAS. Stock # E-76, Halsted Press, 254 pages, hardbound, \$ 19.95.

Energy Analysis with a Pocket Calculator, 2nd Edition, by G.A. Patterson, Stock # E-70, Basic Science Press, 138 pages, Softbound, \$ 9.95. (TI-57 and HP-25)

Pocket Calculator Supplement for Calculus, by Rosser/Boor. Stock # E-32, Addison/Wesley 291 pages, Softbound \$ 11.50. (TI-57 and HP-33E)

Practical Astronomy with your Calculator, by Peter Duffett-Smith. Stock # E-38, Cambridge University Press, 129 pages, Softbound, \$ 8.95.

Combinatorial Algorithms for Computers and Calculators, by Nijenhuis/Wilf. Stock # E-25 Academic Press, 302 pages, hardbound, \$ 22.50.

000 76 LBL	027 95 =	054 75 -	081 65 x	108 95 =	135 49 PRD
001 14 D	028 42 STD	055 43 RCL	082 43 RCL	109 42 STD	136 07 07
002 43 RCL	029 09 09	056 09 09	083 12 12	110 04 04	137 95 =
003 01 01	030 91 R/S	057 54 )	084 95 =	111 91 R/S	138 94 +/-
004 55 +	031 76 LBL	058 55 +	085 94 +/-	112 76 LBL	139 42 STD
005 53 (	032 15 E	059 53 (	086 42 STD	113 13 C	140 06 06
006 01 1	033 53 (	060 43 RCL	087 02 02	114 42 STD	141 91 R/S
007 85 +	034 43 RCL	061 07 07	088 91 R/S	115 05 05	142 76 LBL
008 43 RCL	035 05 05	062 75 -	089 76 LBL	116 91 R/S	143 10 E'
009 02 02	036 75 -	063 43 RCL	090 12 B	117 76 LBL	144 43 RCL
010 55 +	037 43 RCL	064 08 08	091 42 STD	118 19 D'	145 07 07
011 43 RCL	038 10 10	065 54 )	092 03 03	119 43 RCL	146 91 R/S
012 11 11	039 54 )	066 85 +	093 65 x	120 12 12	147 76 LBL
013 95 =	040 65 x	067 43 RCL	094 43 RCL	121 38 SIN	148 16 A'
014 42 STD	041 53 (	068 10 10	095 12 12	122 55 +	149 42 STD
015 08 08	042 01 1	069 95 =	096 85 +	123 48 EXC	150 10 10
016 43 RCL	043 75 -	070 91 R/S	097 43 RCL	124 12 12	151 91 R/S
017 03 03	044 43 RCL	071 76 LBL	098 01 01	125 39 COS	152 76 LBL
018 55 +	045 08 08	072 11 A	099 95 =	126 42 STD	153 17 B'
019 53 (	046 55 +	073 42 STD	100 48 EXC	127 00 00	154 42 STD
020 01 1	047 43 RCL	074 01 01	101 03 03	128 95 =	155 11 11
021 85 +	048 06 06	075 65 x	102 65 x	129 42 STD	156 91 R/S
022 43 RCL	049 54 )	076 43 RCL	103 43 RCL	130 07 07	157 76 LBL
023 04 04	050 65 x	077 00 00	104 00 00	131 35 1/X	158 18 C'
024 55 +	051 53 (	078 95 =	105 85 +	132 65 x	159 42 STD
025 43 RCL	052 43 RCL	079 48 EXC	106 43 RCL	133 43 RCL	160 12 12
026 11 11	053 07 07	080 01 01	107 02 02	134 11 11	161 91 R/S
0.00 HLEV	036 01 1	082 08 08	128 32 X:T	174 00 00	220 42 STD
212.00 DIST	037 85 +	083 54 )	129 01 1	175 95 =	221 10 10
50.00 ANGL	038 43 RCL	084 85 +	130 04 4	176 42 STD	222 32 X:T
-177.89 VP-L	039 04 04	085 43 RCL	131 71 SBR	177 07 07	223 02 2
252.65 VP-R	040 55 +	086 10 10	132 99 PRT	178 35 1/X	224 03 3
0.00 A	041 43 RCL	087 95 =	133 43 RCL	179 65 x	225 02 2
18.00 B	042 11 11	088 32 X:T	134 03 03	180 43 RCL	226 07 7
26.00 C	043 95 =	089 04 4	135 65 x	181 11 11	227 01 1
13.08 X	044 42 STD	090 05 5	136 43 RCL	182 49 PRD	228 07 7
24.65 Y	045 09 09	091 71 SBR	137 12 12	183 07 07	229 04 4
000 76 LBL	046 32 X:T	092 99 PRT	138 85 +	184 95 =	230 02 2
001 99 PRT	047 04 4	093 98 ADV	139 43 RCL	185 94 +/-	231 71 SBR
002 55 +	048 04 4	094 22 INV	140 01 01	186 42 STD	232 99 PRT
003 01 1	049 71 SBR	095 58 FIX	141 95 =	187 06 06	233 91 R/S
004 02 2	050 99 PRT	096 21 R/S	142 48 EXC	188 32 X:T	234 76 LBL
005 22 INV	051 53 (	097 76 LBL	143 03 03	189 04 4	235 17 B'
006 28 LOG	052 43 RCL	098 11 A	144 65 x	190 02 2	236 42 STD
007 85 +	053 05 05	099 58 FIX	145 43 RCL	191 03 3	237 11 11
008 01 1	054 75 -	100 02 02	146 00 00	192 03 3	238 32 X:T
009 54 )	055 43 RCL	101 42 STD	147 85 +	193 02 2	239 01 1
010 82 HIR	056 10 10	102 01 01	148 43 RCL	194 00 0	240 06 6
011 08 08	057 54 )	103 32 X:T	149 02 02	195 02 2	241 02 2
012 32 X:T	058 65 x	104 01 1	150 95 =	196 07 7	242 04 4
013 69 DP	059 53 (	105 03 3	151 42 STD	197 71 SBR	243 03 3
014 06 06	060 01 1	106 71 SBR	152 04 04	198 99 PRT	244 06 6
015 92 RTN	061 75 -	107 99 PRT	153 91 R/S	199 43 RCL	245 03 3
016 76 LBL	062 43 RCL	108 43 RCL	154 76 LBL	200 07 07	246 07 7
017 15 E	063 08 08	109 01 01	155 13 C	201 32 X:T	247 71 SBR
018 43 RCL	064 55 +	110 65 x	156 42 STD	202 04 4	248 99 PRT
019 01 01	065 43 RCL	111 43 RCL	157 05 05	203 02 2	249 91 R/S
020 55 +	066 06 06	112 00 00	158 32 X:T	204 03 3	250 76 LBL
021 53 (	067 54 )	113 95 =	159 01 1	205 03 3	251 18 C'
022 01 1	068 65 x	114 48 EXC	160 05 5	206 02 2	252 42 STD
023 85 +	069 53 (	115 01 01	161 71 SBR	207 00 0	253 12 12
024 43 RCL	070 43 RCL	116 65 x	162 99 PRT	208 03 3	254 32 X:T
025 02 02	071 07 07	117 43 RCL	163 91 R/S	209 05 5	255 01 1
026 55 +	072 75 -	118 12 12	164 76 LBL	210 71 SBR	256 03 3
027 43 RCL	073 43 RCL	119 95 =	165 10 E'	211 99 PRT	257 03 3
028 11 11	074 09 09	120 94 +/-	166 43 RCL	212 98 ADV	258 09 9
029 95 =	075 54 )	121 42 STD	167 12 12	213 22 INV	259 02 2
030 42 STD	076 55 +	122 02 02	168 38 SIN	214 58 FIX	260 02 2
031 08 08	077 53 (	123 91 R/S	169 55 +	215 91 R/S	261 02 2
032 43 RCL	078 43 RCL	124 76 LBL	170 48 EXC	216 76 LBL	262 07 7
033 03 03	079 07 07	125 12 B	171 12 12	217 16 A'	263 71 SBR
034 55 +	080 75 -	126 42 STD	172 39 COS	218 58 FIX	264 99 PRT
035 53 (	081 43 RCL	127 03 03	173 42 STD	219 02 02	265 91 R/S

PROGRAMMING PUZZLES,- In v7n1/2p9 I presented the following program puzzles by Charlie  
----- Williamson:

1. MIN-MAX SORTER WITHOUT USING THE T-REGISTER COMPARISONS. Place a in the display register and b in the t-register. Devise a routine that will place max(a,b) in the t-register.

Charlie's proposed routine has 40 steps and reads as follows:

```
LBL A ( X:T - ( X:T + ( X:T + X:T ) X:T 0 ) ) ABS ( X:T - ( X:T + X:T )
X:T ) ( X:T DIV 2 ) ( X:T DIV 2 ) X:T RTN
```

Clyde Durbin, Dallas, Texas, has this solution, with only 19 steps:

```
LBL A - X:T = DIV 2 X ( OP 10 - 1 ) + X:T = X:T RTN
```

Björn Gustavsson in Smedjebacken, Sweden, does it in 17 steps:

```
LBL A + ( X:T - X:T ) ABS + X:T ) DIV 2 ) X:T RTN
```

Jeff Rosedale's min-max sorter looks like this: (24 steps)

```
LBL A - X:T = X ( ( OP 10 + 1 ) DIV 2 - 1 ) ABS - X:T = ABS RTN
```

John Allen solved it in 15 steps:

```
LBL A - X:T - ABS = +/- DIV 2 + X:T = X:T RTN
```

And John adds this 18-step routine, in case we want to save all pending math:

```
LBL A ( CE - X:T - ABS ) ( +/- DIV 2 + X:T ) RTN
```

In all of the above routines DIV means the division key ÷ and ABS means the absolute value key |x|. I don't use the key symbols out of sheer laziness: It requires me to change the daisy wheel on the typewriter each time for one single character. Those special characters are available only on the "symbols" daisy wheel.

And that is all as far as solutions received for this puzzle at the time of writing.  
(mid February)

2. POWERS OF MINUS ONE. Place an integer in the display. Devise a routine which will display (-1) to the nth power.

Palmer Hanson bettered Charlie's original routine with this 11-step one:

```
LBL A ( DEG X 180 ) COS RTN
```

Mike Malak, 14-years-old, in Alexandria, Virginia, phoned me this solution two days after I had mailed v7n1/2:

```
LBL A X π = RAD COS RTN
```

And Clyde Durbin offered exactly the same solution as the one from Mike above.

Björn Gustavsson rearranged his steps a little, but came up with practically the same thing:

```
LBL A RAD X π ) COS RTN
```

With tongue in cheek Clyde says that he liked the programming puzzles but that he wished I would use (1) harder ones with math terms he doesn't understand or (2) easier ones that are obvious.

John Allen came up with the same routine as Palmer Hanson, above and Jeff Rosedale (a little older than Mike Malik, but also still a teenager) had practically the same idea as Björn Gustavsson.

Now Myer Boland sent in the following routine:

```
PUT IN RAD MODE; RST; ANY INTEGER + OR -; PRESS RUN
```

```
000: DIV 2 ) INV INT X=T PI PI LBL PI COS RTN
```

And Myer says: "11 steps if INV INT is counted as one step."

Now, while I am writing down all this, and in the firm believe that no more solutions will arrive, the postman brings Bill Buechner's letter. Bill says that 23 steps are enough for #1 and 11 for #2:

LBL A - X:T HIR 07 = INV STF 7 V $\bar{X}$  OP 19 CLR IFF 07 019 RTN HIR 17 X:T RTN

LBL A STO 00 1 +/- DSZ 0 005 RTN

"But," says Bill, "If I were going to use it in an actual situation I'd prefer this solution to problem #2. It is 4 steps longer but much faster in running time than the DSZ routine:

LBL A +/- DIV 2 = INV INT + .1 = OP 10 RTN

If more solutions arrive and if they are very different from the ones in this issue, I will put them in next issue. I thank all participants. Your response was overwhelming. Maybe out of these routines we can choose a couple of good ones for our own module.

With respect to that module: I have been dragging my feet on it for the last two months (on purpose) hoping that TI would finally tell us what the next one is going to look like. No such luck. If the next one turns out to be an "enhanced TI-59" with, let's say for the sake of argument, modules one can write into directly, then there is no point in us developing a module. In that case everybody just "develops" his or her own module. But if the new one turns out to be an animal completely different from the TI-59 (say a sort of hand-held computer a la Radio Shack or Sharp) then we will go ahead with our own module. In that case the TI-59 will not be obsolete very soon. In any case, I would hate to waste our (collective) money on something that would become obsolete even before we finished it.

RPN SIMULATOR,- Björn Gustavsson. As promised in v7n1/2p4 (enhanced decimal point trick) here is Björn's RPN Simulator that uses this enhanced decimal point trick. The different user-defined keys and labels used are:

A = ENTER	D' = R+ (Roll down)
B = +	SBR CLR = CLX (Clear X-reg)
C = -	SBR CE = Clear stack
D = X	SBR LNX = Last X
E = ÷	SBR X:T = X:Y (exchange X with Y)
E' = YX	

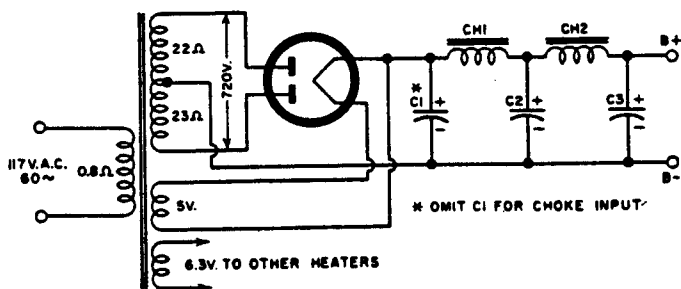
000	76	LBL	032	00	00	064	87	IFF	095	43	RCL	126	55	+	157	22	23
001	17	B'	033	40	40	065	01	01	096	22	22	127	61	GTO	158	48	EXC
002	86	STF	034	48	EXC	066	00	00	097	44	SUM	128	00	00	159	23	23
003	00	00	035	22	22	067	04	04	098	21	21	129	75	75	160	42	STO
004	92	RTN	036	48	EXC	068	48	EXC	099	61	GTO	130	76	LBL	161	24	24
005	76	LBL	037	23	23	069	22	22	100	00	00	131	10	E'	162	43	RCL
006	16	A'	038	42	STO	070	48	EXC	101	80	80	132	18	C'	163	21	21
007	21	2ND	039	24	24	071	23	23	102	76	LBL	133	43	RCL	164	92	RTN
008	93	.	040	43	RCL	072	42	STO	103	13	C'	134	22	22	165	76	LBL
009	21	2ND	041	21	21	073	24	24	104	18	C'	135	45	YX	166	32	X:T
010	21	2ND	042	48	EXC	074	92	RTN	105	43	RCL	136	61	GTO	167	48	EXC
011	17	B'	043	22	22	075	43	RCL	106	22	22	137	00	00	168	22	22
012	92	RTN	044	48	EXC	076	21	21	107	75	-	138	75	75	169	42	STO
013	76	LBL	045	23	23	077	95	=	108	61	GTO	139	76	LBL	170	21	21
014	17	B'	046	42	STO	078	42	STO	109	00	00	140	19	D'	171	92	RTN
015	22	INV	047	24	24	079	21	21	110	75	75	141	48	EXC	172	76	LBL
016	86	STF	048	86	STF	080	43	RCL	111	76	LBL	142	24	24	173	24	CE
017	00	00	049	01	01	081	24	24	112	14	D'	143	48	EXC	174	25	CLR
018	92	RTN	050	43	RCL	082	48	EXC	113	18	C'	144	23	23	175	42	STO
019	76	LBL	051	21	21	083	23	23	114	43	RCL	145	48	EXC	176	24	24
020	11	A	052	92	RTN	084	42	STO	115	22	22	146	22	22	177	42	STO
021	16	A'	053	76	LBL	085	22	22	116	49	PRD	147	42	STO	178	23	23
022	87	IFF	054	18	C'	086	43	RCL	117	21	21	148	21	21	179	42	STO
023	00	00	055	16	A'	087	21	21	118	61	GTO	149	92	RTN	180	22	22
024	00	00	056	87	IFF	088	22	INV	119	00	00	150	76	LBL	181	76	LBL
025	40	40	057	00	00	089	86	STF	120	80	80	151	23	LNX	182	25	CLR
026	42	STO	058	00	00	090	01	01	121	76	LBL	152	43	RCL	183	86	STF
027	25	25	059	04	04	091	92	RTN	122	15	E	153	25	25	184	01	01
028	48	EXC	060	42	STO	092	76	LBL	123	18	C'	154	48	EXC	185	00	0
029	21	21	061	25	25	093	12	B	124	43	RCL	155	21	21	186	42	STO
030	87	IFF	062	48	EXC	094	18	C'	125	22	22	156	48	EXC	187	21	21
031	01	01	063	21	21										188	92	RTN

NEWCOMER'S CORNER. How to transform a problem into a program. Maurice E.T. Swinnen.

At the TI seminars newcomers often ask me: "How do you start writing a program? What is the logic behind it?" My answer is usually "let me show you by means of an example." And that is what I am going to do here also.

The example comes for the electronics field. That is the only profession I can talk about with some degree of selfassuredness. For those not in the EE trade, don't despair. Just follow the equations, even if they don't mean very much to you. Mathematics is, after all, THE universal language, bridging almost all professions.

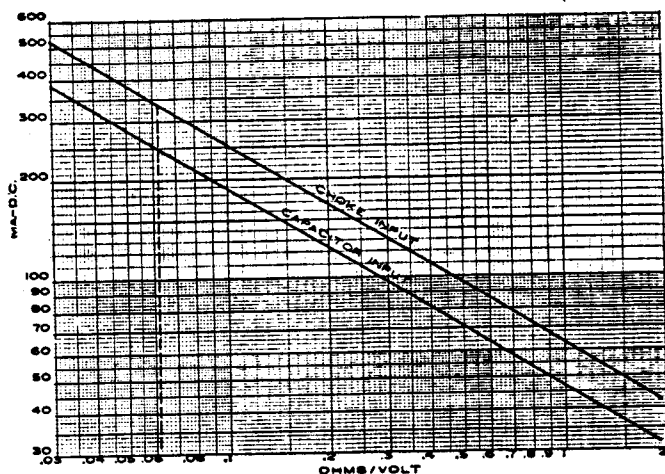
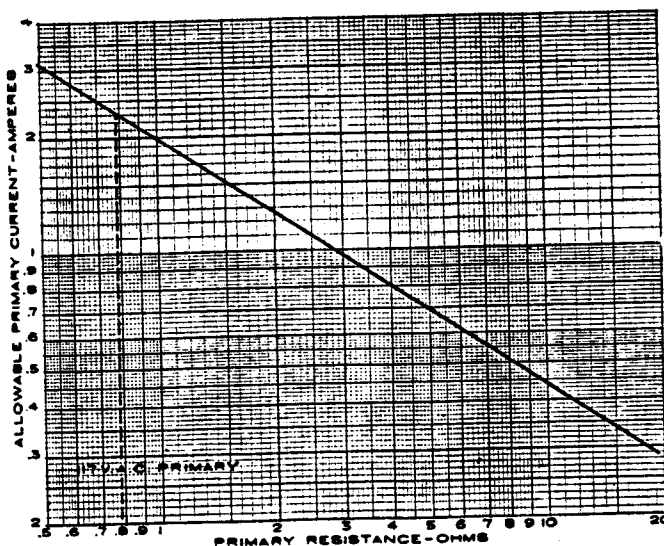
In my junk box I have collected over the years many power transformers. They originate mostly from radios and TV sets taken apart. The sets were donations from friends and neighbors who knew that "Maurice somehow plays with that kind of stuff." Then, when I feel the urge of being creative and concoct some device that is supposed to benefit our household, I delve in my supply of parts (the junk box) and to my utter despair I find that all those nice transformers I kept for years have no markings on them. So, out comes the trusted VOM and I start measuring everything measurable about them. Most of these relics come out of tube sets. A representative schematic appears



on the left. You might say: "In these days of transistors and ICs, what is that old mastodont good for?" Note the 720 volts high voltage winding. Note also the 110 volts primary winding. Divide one by the other and you get a ratio of roughly 6.5 to 1. Now if you apply 110 volts where normally the 720 would go, you would measure on the other side (where normally the 110 would be connected) about 17 volts.

Wouldn't that be a suitable voltage for transistor or IC circuits? On the other hand, in the kind of electronics in which I dabble, microwaves, tubes still reign supreme. So, the old power transformers are still up to date. Whatever use you are going to make of these oldies, (and you hate to throw them away) you will want to know all their characteristics, especially the current limit, before you put them in any circuit.

Now, long time ago, a technician friend of mine gave me two curves. With painstaking patience he had plotted high-voltage winding ohms/volt versus permissible current on one curve and primary ohms versus allowable current on the other curve for transformers of different manufacturers. He told me that, with a very small spread, they all agreed with each other. Using these curves then is easy. Just measure the resistances (the transformer disconnected from the 110 volts, please!) and read the permissible current from the curves.



newcomer's conner. (cont.)

One drawback of the curves is that they are rather small and inaccurate. So, I decided to "transform a problem into a program." Using the program solved also the problem of finding out "where exactly I left those curves." Over the years I had made at least ten copies of them and filed them at strategic places, never to find them again. Now they would be kept on magnetic cards and neatly filed in the EE programs folder.

In order to write a program, I first needed some equations. The best place to obtain these equations are the curves themselves. So, by means of my best magnifying glass I read off a series of data and run them through the "Data Fit to 8 Curves" (see newcomer's corner v7n1/2p15) The resulting equations, using curve fit # 7, are: For the primary current = (1.978) times ( primary resistance to the power -.65)

For the high-voltage windings:

a. For choke input: max current = (63) times (ohms/volt to the -.6 power)

b. For capacitive input: max current is (47) times (ohms/volt to the -.6 power)

For the 5 and 6.3 volt windings I simply measured the diameter either in mm or in thousands of an inch and computed the maximum permissible current on the basis of one ampere per 700 circular mills, a rather conservative estimate.

If you want to use a factor of 2 instead of 1.978 in the primary equation, you will make an error of only 1.11 %.

Now, we are ready to write the program. We are, of course, going to write one with all the bells and whistles. So, we intend to use the nice OP 04 OP 06 type of printing with descriptors in the margins.

Label A will permit to enter the resistance of the high-voltage winding, label B the entry of the voltage of the high-voltage winding, label C will be used to obtain the max permissible current with capacitive input and label D with choke input. So, we write:

LBL A STO 00 X:T 32 23 30 36 OP 04 X:T FIX 3 OP 06 INV FIX RTN (prints OHMS)

LBL B STO 01 X:T 42 32 27 37 OP 04 X:T FIX 3 OP 06 INV FIX RTN (prints VOLT)

We see at once that the portion OP 04 X:T FIX 3 OP 06 INV FIX is repeated in both routines and thus may be a good candidate for a subroutine. We will call it SBR PRT. So, we rewrite both LBL A and LBL B, and add a LBL PRT:

LBL PRT OP 04 X:T FIX 3 OP 06 INV FIX RTN

LBL A STO 00 X:T 32 23 30 36 SBR PRT RTN LBL B STO 01 X:T 42 32 27 37 SBR PRT RTN

No come LBL C and LBL D:

LBL C RCL 00 DIV RCL 01 =  $Y^X .6 \pm = X$  48 = X:T 30 13 00 00 SBR PRT RTN

LBL D RCL 00 DIV RCL 01 =  $Y^X .6 \pm = X$  63 = X:T 30 13 00 00 SBR PRT RTN

Two new candidates for subroutines appear:  $RCL 00 DIV RCL 01 = Y^X .6 \pm = X$  and  $X:T 30 13 00 00$ . So we call the first one SBR RCL and the second one SBR X:T.

LBL RCL RCL 00 DIV RCL 01 =  $Y^X .6 \pm = X$  RTN

LBL X:T = X:T 30 13 00 00 RTN

LBL C SBR RCL 47 SBR X:T SBR PRT RTN LBL D SBR RCL 63 SBR X:T SBR PRT RTN

Because the calculator starts searching for the corresponding label FROM THE TOP OF THE PROGRAM every time you call a SBR, it pays to place all your subroutines at the top of your program. You will gain considerable execution time this way.

Now LBL E will permit entry of the resistance of the primary winding (110 or 220 volts. A 220 volt winding is approximately twice as long as a 110 one and therefore should be entered with one-quarter of the resistance in the curves. It is wound with one-half the cross-sectional area, which doubles the resistance per unit length. Take these facts in consideration when adapting this program to 220 volts primary windings) LBL E will at the same time compute the max permissible current in the primary winding. (why press two keys when you can do it with one?)

LBL E X:T 32 23 30 36 SBR PRT  $Y^X .65 \pm = X$  1.978 = X:T 13 30 33 36 SBR PRT RTN

But again we see that the portion X:T 32 23 30 36 is common with LBL A above. So we call this new subroutine LBL STO.

newcomer's corner (cont.2)

And, of course, we rewrite LBL E with the SBR STO in it.

If we run the data on the diameter of the wire of the 5 and the 6.3 volt windings versus the max permissible current through the DATA FIT TO CURVES program (a # 22 wire will carry .9 A., a # 20 about 1.5 A., a # 18 about 2.3 A., a # 16 about 3.7 A., and a # 14 about 5.9 A.) we end up with an equation as follows:

Max permissible current in Amps = 2.2 times (diameter of wire in mm to the square) Multiplying an entry in thousands of an inch by 0.0254 will permit now to enter either mm or thousands of an inch. LBL A' is used for entry of thousands of an inch and prints out MILS, while LBL B' is used for mm entry and prints out MM.

LBL A' X:T 30 24 27 36 SBR PRT X .0254 = LBL B' X:T 30 30 00 00 SBR PRT X<sup>2</sup>

X 2.2 = X:T 13 30 33 36 SBR PRT R/S

And finally we notice that again we have a good candidate for a subroutine. The portion X:T 13 30 33 36 we have in common with LBL E. We could call that subroutine E'. And in the bargain we gain one step when calling it, as it is NOT necessary to say SBR E'. A simple E' is enough.

And, here is the final product. The only additions to it are a few, strategically placed, ADVs to make the print-out look a little better and more meaningful.

50.000	OHMS	040	42	STD	075	42	STD	109	76	LBL	143	71	SBR	
720.000	VOLT	041	32	X:T	076	01	01	110	15	E	144	99	PRT	
232.871	MA	042	03	3	077	32	X:T	111	71	SBR	145	65	X	
312.146	MA	043	02	2	078	04	4	112	42	STD	146	93	.	
		044	02	2	079	02	2	113	71	SBR	147	00	0	
0.800	OHMS	045	03	3	080	03	3	114	99	PRT	148	02	2	
2.287	AMPS	046	03	3	081	02	2	115	45	YX	149	05	5	
		047	00	0	082	02	2	116	93	.	150	04	4	
181.000	MILS	048	03	3	083	07	7	117	06	6	151	95	=	
4.597	MM	049	06	6	084	03	3	118	05	5	152	76	LBL	
46.499	AMPS	050	92	RTN	085	07	7	119	94	+/-	153	17	B'	
		051	76	LBL	086	71	SBR	120	65	X	154	32	X:T	
5.000	MM	052	32	X:T	087	99	PRT	121	01	1	155	03	3	
55.000	AMPS	053	95	=	088	91	R/S	122	93	.	156	00	0	
		054	32	X:T	089	76	LBL	123	09	9	157	03	3	
		055	03	3	090	13	C	124	07	7	158	00	0	
000	76	LBL	056	00	0	091	71	SBR	125	08	8	159	00	0
001	10	E'	057	01	1	092	43	RCL	126	95	=	160	00	0
002	32	X:T	058	03	3	093	04	4	127	10	E'	161	00	0
003	01	1	059	00	0	094	07	7	128	71	SBR	162	00	0
004	03	3	060	00	0	095	71	SBR	129	99	PRT	163	71	SBR
005	03	3	061	00	0	096	32	X:T	130	98	ADV	164	99	PRT
006	00	0	062	00	0	097	71	SBR	131	91	R/S	165	33	X <sup>2</sup>
007	03	3	063	92	RTN	098	99	PRT	132	76	LBL	166	65	X
008	03	3	064	76	LBL	099	71	SBR	133	16	A'	167	02	2
009	03	3	065	11	A	100	43	RCL	134	32	X:T	168	93	.
010	06	6	066	42	STD	101	06	6	135	03	3	169	02	2
011	92	RTN	067	00	00	102	03	3	136	00	0	170	95	=
012	76	LBL	068	71	SBR	103	71	SBR	137	02	2	171	10	E'
013	43	RCL	069	42	STD	104	32	X:T	138	04	4	172	71	SBR
014	43	RCL	070	71	SBR	105	71	SBR	139	02	2	173	99	PRT
015	00	00	071	99	PRT	106	99	PRT	140	07	7	174	98	ADV
016	55	÷	072	91	R/S	107	98	ADV	141	03	3	175	91	R/S
017	43	RCL	073	76	LBL	108	91	R/S	142	06	6			
018	01	01	074	12	B									
019	95	=												
			075	42	STD									
			076	01	01									
			077	32	X:T									
			078	04	4									
			079	02	2									
			080	03	3									
			081	02	2									
			082	02	2									
			083	07	7									
			084	03	3									
			085	07	7									
			086	71	SBR									
			087	99	PRT									
			088	91	R/S									
			089	76	LBL									
			090	13	C									
			091	71	SBR									
			092	43	RCL									
			093	04	4									
			094	07	7									
			095	71	SBR									
			096	32	X:T									
			097	71	SBR									
			098	99	PRT									
			099	71	SBR									
			100	43	RCL									
			101	06	6									
			102	03	3									
			103	71	SBR									
			104	32	X:T									
			105	71	SBR									
			106	99	PRT									
			107	98	ADV									
			108	91	R/S									
			109	76	LBL									
			110	15	E									
			111	71	SBR									
			112	42	STD									
			113	71	SBR									
			114	99	PRT									
			115	45	YX									
			116	93	.									
			117	06	6									
			118	05	5									
			119	94	+/-									
			120	65	X									
			121	01	1									
			122	93	.									
			123	09	9									
			124	07	7									
			125	08	8									
			126	95	=									
			127	10	E'									
			128	71	SBR									
			129	99	PRT									
			130	98	ADV									
			131	91	R/S									
			132	76	LBL									
			133	16	A'									
			134	32	X:T									
			135	03	3									
			136	00	0									
			137	02	2									
			138	04	4									
			139	02	2									
			140	07	7									
			141	03	3									
			142	06	6									

After re-reading the above article I thought it advisable to add a few safety tips to you, children of the IC age, who don't have an idea what 720 volts could do to your disposition. (let alone your physique) First of all, measure resistances to identify the 110 (or 220) volts winding. That one should have about .5 to 5 ohms. The high-voltage windings have much higher resistances: from 15 to 50 ohms. The 5 and the 6.3 volts windings have such a low resistance that equipment found in amateur dens is usually not adequate to measure such low resistances. After you are sure about which one is the 110 (220) winding, cook your transformer under no-load conditions for a couple of hours, to see if it gets too warm. ALWAYS USE THE ONE-HAND TECHNIQUE TO MEASURE THESE BABIES WHILE UNDER VOLTAGE. STICK ONE HAND IN YOUR POCKET. You'll live longer that way.