

NEWSLETTER OF THE TI PROGRAMMABLE CALCULATOR CLUB P.O. Box 1421, Largo, FL 34294

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January/February 1984

Welcome back for the fifth year of the TI Programmable Calculator Club, and for its newsletter TI PPC Notes. I apologize for the tardiness of the first issue. I had minor surgery in January, and have had a slow recovery. I expect that the second issue for 1984 will also be late.

The big news in this issue is the arrival of the TI-66. Dave Leising has made substantial progress in understanding that machine. No HIR, fast mode or high resolution graphics yet; but, we already have a more versatile absolute addressing capability than described in the manual. In the next issue we will examine more of Dave's findings on mnemonic There are many more than indicated in the manual--a full 16x16 matrix of them it seems.

Bob Fruit offers an updated version of his index again this year. It now covers the full four years of TI PPC Notes. This issue also has more tutorial material on fast mode. One accomplishment last year was a much more widespread use of fast mode techniques. Programs include a decimal/octal conversion, a loan schedule generator, and an improved solution of linear equations.

The response to the programming puzzles in V8N6 was overwhelming. it something to do over the holidays? I have barely started sorting through all the submissions for the use of a single digit integer three times to yield a 24 in the display. There are more programming challenges in this issue. So, happy puzzling.

MORE ON COLLATZ'S ALGORITHM - D. Taysum.... REVISED SIMULTANEOUS EQUATIONS PROGRAM - R. Prins 16 DMS, INV DMS CHALLENGE - R. Prins 18 MAILBAG 23 64 PROGRAMMING CHALLENGE - 24

Magnetic Card Service

Magnetic cards will be sent for programs in this issue, or the 1983 issues, for a price of one dollar per card plus a stamped and self * card plus a stamped and self * addressed envelope. I will not combine different programs on one card. For example, * David Mah's program requires one card, Robert Prins' one, one card, Robert Prins' one, and Carl Rabe's, two cards.

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ERRATA:

BRITISH FLAG — George Thomson and Don Graham note that Reginald van Genechten's flag program on V8N6P22/23 results in a printout that is similar to the British flag, not the English flag. They also noted that the diagonal crosses were not correctly formed. I honestly didn't understand why the slight deviation in form was so important until I read the following description of the Union Jack from the family's Grolier Encyclopedia:

"British national flag. It combines the red cross on the white of St. George's banner for England, the diagonal white cross on blue of St. Andrew for Scotland, and the diagonal red cross on white of St. Patrick for Ireland. St. Patrick's red cross is superimposed on St. Andrew's white one in such a way that the wide white stripe signifying Scotland is uppermost in two quarters of the flag and the red stripe signifying Ireland—since 1920, only Northern Ireland—is uppermost in the other two. Thus the emblem of one country does not fly above that of the other."

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HARDWARE AVAILABILITY - V8N6P3 reported four potential sources for TI-59's in the Washington D.C. area. In response to telephone calls in late January all four indicated that they no longer had TI-59's.

V8N6P13 reported that Don Lambert had TI-59's and PC-100's for sale. A telephone call in late January revealed that he had only one TI-59 remaining, and was asking the list price of \$300.

I have one friend here in Florida who is willing to sell a TI-59/PC-100 combination for \$150 plus packing and shipping.

PRINTER PAPER — A number of members have commented on the quality of printer paper, with problems of discoloration with age, poor contrast, etc. I have tried to contact the source of paper mentioned in V7N1/2P10 but I get a response indicating no recognition of Mr. Kolb. Recently I discovered that one of the local discount houses had a full case of printer paper packaged the old way, that, is with the three rolls in line to form a long cylinder, and including a head cleaning card. Some of the rolls that I purchased show slight discoloration on the outside, but once two or three layers are stripped off the remainder provides good printouts. While they last I will purchase and ship a package of three rolls anywhere in the USA for twelve dollars—sorry, I cannot assume any responsibility for the quality of the printout from individual packages.

MORE ON COLLATZ'S ALGORITHM - D. H. Taysum of Murray, Utah wrote to remind me that in February 1983 he had sent the following clipping making the connection between Ulam's Conjecture (V6N9/10P13) and Collatz's Algorithm (V8N6P13):

"Mathematicians have been stumped for 48 years. Ever since Lothar Collatz discovered the mathematical sequence that bears his name, they've been wondering. Are there any other cycles? Brigham Young University mathematicians have come up with an answer—maybe. But if there are other cycles, they're big cycles. If that doesn't make any sense, maybe this will: Pick a number, any number. If it's even, divide it in half. If it's odd, multiply it by three and add one. OK, you've got a new number. Do the same thing with that one— Keep it up, it can be fun. Sooner or later, your're going to wind up with the number 4, then 2, then 1, then 4 again, the 2 again, etc., etc., etc. That's a Collatz sequence. ... " (The Salt Lake Tribune, March 10, 1981)

The remainder of the article discusses work at BYU which indicated that any other end cycle other than 4, 2, 1 must have more than 116,000 terms.

Brian Hayes' column "Computer Recreations" in the January 1984 issue of Scientific American discussed the Collatz sequence in great detail. The article suggests that the problem may actually have been independently invented several times. Hayes gives the class of such sequences the name "hailstone numbers" as the path of the series is like the trajectory of a hailstone through a storm cloud.

After reading the Scientific American article I decided to examine whether there might be a faster algorithm for the TI-59 than that used by Professor Widmer in V6N9/10P13. One that I thought might be successful was a STflg Ind - Ifflg sequence (see V8N2P17) since that would not require manipulation of the entire value, but only tests of the ones digit:

69 D P	011	00 00	022	08 08	033	01 01	044 03 03
23 23	012	32 32	023	00 0 0	034	55 ÷	045 91 R/S
86 STF	013	87 IFF	024	32 32	035	02 2	046 76 LBL
40 IND	014	04 04	025	44 SUM	036	95 =	047 11 A
01 01	015	00 00	026	01 01	037	67 EQ	048 47 CMS
87 IFF	016	32 32	027	44 SUM	980	00 00	049 32 X : T
00 00	017	87 IFF	028	01 01	03 9	43 43	050 01 1
00 00	018	06 06	029	69 OP	040	42 STO	051 32 X¦T
32 32	019	00 00	030	21 21	041	01 01	052 42 STO
87 IFF	020	32 32	031	81 RST	042	81 RST	053 01 01
02 02	021	87 IFF	032	43 RCL	043	43 RCL	054 81 RST
	23 23 86 STF 40 IND 01 01 87 IFF 00 00 00 00 32 32 87 IFF	23 23 012 86 STF 013 40 IND 014 01 01 015 87 IFF 016 00 00 017 00 00 018 32 32 019 87 IFF 020	23 23 012 32 32 86 STF 013 87 IFF 40 IND 014 04 04 01 01 015 00 00 87 IFF 016 32 32 00 00 017 87 IFF 00 00 018 06 06 32 32 019 00 00 87 IFF 020 32 32	23 23 012 32 32 023 86 STF 013 87 IFF 024 40 IND 014 04 04 025 01 01 015 00 00 026 87 IFF 016 32 32 027 00 00 017 87 IFF 028 00 00 018 06 06 029 32 32 019 00 00 030 87 IFF 020 32 32 031	23 23 012 32 32 023 00 00 86 STF 013 87 IFF 024 32 32 40 IND 014 04 04 025 44 SUM 01 01 015 00 00 026 01 01 87 IFF 016 32 32 027 44 SUM 00 00 017 87 IFF 028 01 01 00 00 018 06 06 029 69 IP 32 32 019 00 00 030 21 21 87 IFF 020 32 32 031 81 RST	23 23 012 32 32 023 00 00 034 86 STF 013 87 IFF 024 32 32 035 40 IND 014 04 04 025 44 SUM 036 01 01 015 00 00 026 01 01 037 87 IFF 016 32 32 027 44 SUM 038 00 00 017 87 IFF 028 01 01 039 00 00 018 06 06 029 69 IP 040 32 32 019 00 00 030 21 21 041 87 IFF 020 32 32 031 81 RST 042	23 23 012 32 32 023 00 00 034 55 ÷ 86 STF 013 87 IFF 024 32 32 035 02 2 40 IND 014 04 04 025 44 SUM 036 95 = 01 01 015 00 00 026 01 01 037 67 EQ 87 IFF 016 32 32 027 44 SUM 038 00 00 00 00 017 87 IFF 028 01 01 039 43 43 00 00 018 06 06 029 69 DP 040 42 STD 32 32 019 00 00 030 21 21 041 01 01 87 IFF 020 32 32 031 81 RST 042 81 RST

That illustrates the concept. The execution times are actually about 25 per cent slower than the Widmer routine. Furthermore, the program cannot be used to obtain a reasonable printout of the sequence since the printer will go into the TRACE mode the first time the ones digit is a nine and Flag 9 is set (V8N1P24). Any other ideas out there?

NO A.O.S. WITH THE BA-55 - In V8N5P9 I gave a brief description of the BA-55 "Professional Business Analyst" financial calculator. This programmable has up to 40 program steps or up to 5 data memories depending on the partitioning—a limited capablity. But, both the TI-66 and the BA-55 are useable with the PC-200, and I had hoped to get a head start on use of the PC-200 while waiting for the TI-66 to become available. Unfortunately, PC-200's did not become available.

While using my BA-55 recently to perform some routine calculations I made an amazing discovery. The BA-55 does not have the standard algebraic hierarchy we have come to associate with TI calculators (A.O.S.). As explained on pages 1-6 and 1-7 of the manual for the BA-55, the TI Professional Business Analyst Guide, pressing an arithmetic key completes the previous operation, brings the result to the display, and defines the next operation to be performed. For example, if the user presses the Add (+) key the result of previous calculations will be displayed, and the next number entered will be added to the displayed value. Thus, with the BA-55:

$$2 \times 3 + 5 = 11$$
 but $5 + 2 \times 3 = 21$

The A.O.S. system employed with all the other TI programmables, including the TI-MBA, will yield the same answer (11) for either sequence. Does anyone have any idea why TI would abandon A.O.S. for the BA-55?

SOLID STATE SOFTWARE MODULE AND MAGNETIC CARD AVAILABILITY

Mr. J. M.Gallego reports that he purchased the following items from a small company which had gone out of business:

- 68 40 Blank Magnetic Cards with card case
- 15 Business Decisions modules
- 9 Securities Analysis modules
- 10 Real Estate & Investment modules
- 10 Aviation modules
- 10 Navigation modules
- 13 Surveying modules
 - 2 Agriculture modules

These are new items. He will sell them for sixteen dollars (\$16.00) for each module, and eight dollars (\$8.00) for each box of magnetic cards while they last. Shipping is included in those prices. U. S. members should send money orders only to:

Q. Jose M. Gallego 250 Quintard Avenue, Apt. 96 Chula Vista CA 92011/4924

Members from other countries should write to make appropriate arrangements.

THE TI-66 ARRIVES - Palmer Hanson. V8N3P12 reported that TI had announced that we would have a new programmable calculator. V8N5P18 and V8N6P20 carried limited coverage of the new calculator - it had not yet become available at retailers. In mid-December the TI-66 arrived at the local discount department stores. Typical prices are in the fifty dollar range versus the suggested retail price of seventy dollars. The companion printer, the PC-200, continues to be unavailable.

Preliminary work with the TI-66 shows that it is essentially equivalent to a TI-58C, but without the Solid State Software capability. The clear advantages are:

- * The liquid crystal display.
- * The reduction in power required with the LCD display. The TI-66 user is freed from all those concerns with battery charging which accompanied the LED display type calculators.
- * 512 program steps versus the normal 480 with the TI-58C; although 512 program steps are available with the TI-58C using the techniques developed by Patrick Acosta (see V6N1P15).
- * Smaller size you can really carry the TI-66 in your pocket.
- * The user does not have to remove the battery to get access to the printer.
- * A battery-operated printer when it becomes available.
- * Displayed mnemonics for the operation codes in LRN mode.
- * A command (Part) which allows the user to partition for any number of data registers from 0 to 63.
- * Revised print code which may provide easier print code conversion routines. That cannot be determined for sure until we get a printer and find out if there is an unannounced extended print code table.

With all those gains relative to the TI-58C, are there any losses? Yes there are:

- * The lack of a solid state software module capability.
- * The execution speed is slow, even when compared with normal mode of the TI-58C/59. For the test case of 1 + 1 + 1 + 1 + 1 + RST which was used in V8N2P19, the TI-66 will accumulate a sum of about 346 in a minute. For the same problem the TI-58C would count to about 668, and the TI-59 would count to over 800. Run times for other test problems are typically about twice that which would be required with a TI-58C. The BA-55, the other TI programmable which will operate with the PC-200 printer, provides about the same speed as the TI-66; it will count to 360 in a minute. That is very close to the speed of the older TI-MBA.

The TI-66 Arrives - (cont)

- * The TI-66 user will really notice the slower execution speed when in LRN mode. It is very easy to enter commands faster than the calculator can accept them, with the result that you get gibberish programs. I never had that problem with the TI-59.
- * In LRN mode the instruction you key in is always inserted after the instruction in the display. There is no write-over capability. I find this inconvenient. My sentiments are exactly the same as those expressed by Robert Bowden when reviewing a word processing program in an article "Computer Boredom" in the January 14, 1984 issue of the St. Petersburg Times:

"...BankStreet Writer has another flaw. It's constantly in an 'insert' mode. This means a user can not simply back up and strike over a typed error. ... The mistyped letter must first be deleted, then the corrected letters must be inserted. It seems to me most writers strike over far more than they insert. Thus an insert word processing program is a backward procedure."

That feature isn't limited to the "Bank Street Writer". The text processor on my Model 100 responds the same way. I find that inconvenient too.

* The PC-200 will only have a 16 character line. This means that we will not be able to write those nice programs which will print out thirteen digits, the exponent, and the memory location.

And what of hidden features? As reported in V8N5P18, the TI-66 manual states (see page F-3):

"There are no HIR commands or other hidden features on the TI-66 that you may have accessed on the TI-58/58C/59 through illegal key sequences."

Dave Leising has been searching diligently for unlisted commands and the like. His results are reported later in this issue. To date he has been able to identify many additional mnemonics which can be used as labels, but has not found HIR commands, fast mode entry techniques, and the like. I have verified that some old quirks no longer work and have identified some new quirks:

- * There is no indirect Stflg/Ifflg capability to operate on the least significant digit of a value in the indirect register as reported in the May/June 1982 issue of PPX Exchange. There is a limited Fix Ind quirk of the type described in V8N2P17. The Fix Ind XX sequence will set the fix mode based on the ones digit of the value in XX if the value not greater than 99. If the value in XX is negative, Fix O is set.
- * There is no problem with INV Σ + in the EE mode as with the TI-58,58C/59 (see V8N1P7).

The TI-66 Arrives - (cont)

- * Dsz works only on zero through 9, whether the register is defined in the code or is from an indirect call.
- * There is a potential step-saver for absolute addresses between 00 and 99. Suppose you want to use a 6TO to jump to location 023. With the TI-58/58C/59, and according to the instructions for the TI-66, a three step sequence will be required: 6TO-00-23. With the TI-58/58C/59 if you delete the 00 the sequence reverts to a GTO-Ln sequence because the 23 is read as a label. Not so with the TI-66, where each command has its own mnemonic, and the 23 continues to be read as an address. But there are other rules to follow when you use the truncated absolute address. Dave Leising describes the various options in an article on page 8.

THE PC-200 PRINTER - Dave Leising has obtained an engineering model

PC-200. The printer is expected to become available at dealers late in the first quarter of this year. The print is much smaller than with the PC-100. Sample printouts appear at the right.

Dave has determined that there is an extended print code table for the print codes of the TI-66,, just as there was with the TI-58/59. The extended table for the TI-66 appears below, where the extended code appears in the columns 8 and 9, and in row 9.

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0.	6 1
24101123.	02
112300.	03
1002301.	04
15201405.	05
20035242.	06
40400020.	07
22111624.	08
17252400.	09
23101727.	10
11160700.	ii
24100500.	12
6171624.	13
17060024.	14
10050024.	15
11524646.	16
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00123450789012345078900112345078900000000000000000000000000000000000	\$1 4 SO 2 SO 1 L *

ALTERNATE TI-66 ADDRESSING MODES - Dave Leising. When a GTO or a SBR is encountered while running a TI-66 program the operating system looks at the immediately following location to determine the transfer address. If a non-numeric code is found the system assumes that label addressing is to be used. If the location contains a code of numeric significance, either the numeric mnemonics O through 9, or the absolute address mnemonics 00 through 99, then absolute addression is assumed and the system looks for a sufficient number of numerically significant mnemonics to form an absolute address. In normal operation of the locations as GTO 123. But, by an appropriate key-in sequence, say GTO A Del 1 2 3, the user can assemble a four step GTO which will also transfer the program to location 123.

If an insufficient number of numerically significant mnemonics to generate a full three digit absolute address follow the GTO or SBR then some very interesting things begin to happen. In general, the program counter is first set to the address defined by the incomplete numeric value, the instruction immediately following the insufficient numeric mnemonics is executed, and then program control is transferred to the new location of the program counter. If the instruction following the insufficient numerics is a multipart instruction (STO, STF, GTO, etc.) the pending syntax is preserved and completed by the code at the destination address. This feature, which is not described in the manual for the TI-66, would seem to provide some powerful and versatile programming options. Rules for use and examples follow:

Rules:

- GTO MN X , where MN is the address mnemonic 00 through 09 and X is an instruction code, will go to MN and execute X.
- GTO MN X , where MN is the address mnemonic 10 through 99 and X is an instruction code, will go to MN but will not execute X.
- GTO M X , where M is the numeric mnemonic O through 9 and X is an instruction code, will go to M and execute X.
- 4. GTO M N X , where M and N are numeric mnemonics O through 9 and X is an instruction code, will go to MN and execute X.
- 5. GTO M N P X , where M, N, and P are numeric mnemonics 0 through 9 and X is an instruction code, will go to MNP but not execute X.
- 6. In cases where GTO (address) X yields the execution of X, and X is a multipart instruction, the pending syntax will be preserved through the transfer and will be completed by the code at the transfer address.
- 7. In cases where GTO (address) yields the execution of X, and X is a user-defined keycode (A through E'), the subroutine X will be executed, but upon return control will be transferred to location (address) + 1, not to the calling location + 1.
- 8. In cases where GTO (address) X yields the execution of X, sequences of the form

(address) GTO (address) GTO

will cause a

Alternate TI-66 Addressing Modes - (cont)

- 9. In all cases where GTO (address) X yields execution of X, the execution of X takes place after the program counter is set to (address). It is as if instruction X is executed at the location (address) without it really being there or changing in any way the code located at (address).
- 10.GTO can be replaced by SBR in the above rules. In the case of the crash syntax (rule 8 above), the crash state will continue until six levels of subroutine are exceeded, then a halt upon error will occur.

Examples:

- 1. a. Write code starting at location 085: 1 5 R/S
 - b. Write code starting at location 100: LBL B 4 5 GTO 8 5 STO (Note: You can get the sequence GTO 8 5 STO without any deletes due to the automatic insert function in LRN. You can simply press GTO STO Bst 8 5)
 - c. Go out of LRN and press B. The calculator will stop with 45 in the display. Press cLR and RCL 15 and again see 45 in the sisplay, indicating that the sequence stored 45 in data register 15.
- 2. a. Write code starting at location 000: LBL A (sequence) RTN
 - b. Write code starting at location 085: R/S R/S
 - c. Write code starting at location 100: LBL B GTO 8 5 A
 - d. Go out of LRN and press B. The sequence of subroutine A will be executed, and the return will be to the R/S at location 86 (85 + 1 per rule 7 above). The calculator will stop at location 087 after executing the R/S at location 086.
- 3. a. Write code starting at location 000: 00 GTO 00 GTO , or 0 GTO 0 GTO $\frac{1}{2}$
 - b. Press RST and then R/S. The calculator will crash (rule 8).
- 4. a. Be sure there is no R/S code at location 045.
 - b. Write code starting at location 100: LBL C GTO 4 5 R/S
 - c. Go out of LRN and press C. A halt will occur with the program counter at location 046, as if the R/S at location 105 had been at location 045.

PROGRAMMING CHALLENGES FOR THE TI-66 - With only 512 program locations, no magnetic card reader, and no Solid State Software (TM) modules program space will be at a premium on the TI-66. Therefore, it seems that specialized routines, optimized for minimum memory requirements, should be particularly useful. The challenge for TI-66 users is to begin accumulating a library of such routines. Three that I suggest are:

- Print code converters which change integers to print code. A primary TI-59 example is the Robert Snow converter (V5N6P10).
- 2. An alpha code converter like those on page 18 of this issue.
- Some sort of 13 digit register list routine.

ADVANCED ELECTRICAL ENGINEERING module for the the CC-40.

Review by Maurice E.T. Swinnen.

This is the fourth module for the CC-40 I have seen so far, and all prove to be of an extraordinary quality and usefulness. Although I feel a little at home with the Mathematics module, I certainly feel unqualified to review either the Statistics or the Finance module. But Electrical Engineering is a field I eat, drink, and sleep at least ten hours a day, and I have been doing this for the last fourty years. Boy do I wish I had this CC-40 and this EE-module when I started, eons ago! The closest I ever came to it was a slide rule or a Monroe mechanical calculating machine.

The module contains the following programs:

- 1. Active second-order multiple-feedback (one op-amp) low-pass, high-pass and band-pass filters.
- 2. Bode-Nyquist calculations.
- 3. Roots of a polynomial. (Finds all real and complex roots of up to a 20th degree polynomial in one variable with real coefficients)
- 4. Discrete Fourier transform. (Transforms a sampling of the time domain to the frequency domain and also performs the inverse transform from the frequency domain to the time domain. Six windowing techniques are available for sidelobe suppression.)
- 5. Passive low-pass filters. (Very handy in very-high frequency computations. Allows design of both Tchebycheff and Butterworth low-pass filters.)
- 6. Phase-lock loop calculations.(Complete! For both active and passive types)
- 7. Series/Parallel impedance conversions.(I am not so crazy about this one. Bill Beebe wrote a simpler and more useful one for the TI-59.)
- 8. Signal detection. (Calculates signal-to-noise ratio, probability of false alarm, probability of detection given any two of the three, and the ratio of the standard deviation of the two signals.)
- 9. S to and from Y, H, and Z parameter conversion. (This program has Gary Morella written all over it. Gary is no longer working at II, although the manual of this module names him in the credits list. In my opinion this alone is worth the price of the module. I have seen several attempts to write a program of this magnitude for the II-59, but they all had serious shortcomings, mostly due to the limited memory available. The only program that did things satisfactorily is contained in the EE-module for the II-88 and it was written by, you guessed it, Gary Morella. Unfortunately II made only twenty samples of the II-88 EE-module, which makes them even rarer than hen's teeth.)

Besides these programs there are several subprograms. They are shared by the main programs, in about the same manner as subroutines are. But they may also be called from a user-written program in RAM. As an example of this technique, I have enclosed at the end a program that uses two subprograms: PR and RP. They do the conversion of Rectangular to Polar and vice-versa for you. They are, of course, built into the firmware of the II-59, but not in the CC-40. The program is fully prompting, which makes mistakes almost a thing of the past. I editing, one could write it on fewer lines, combining seadmit, with some veral statements on one line each time. But for the gain of a few bytes, readablity would suffer in the process. In this program a technique is used, unique to the TI-99/4A (the home computer) and the CC-40: one-key response. Most computers require you to place your answer in the display, followed by pressing the ENTER key. Here it is possible that simply pressing Y or N allows you to select program sequence. See, for example, line 120. It displays the message "Rectangular to Polar? Y/N", and assigns A\$ to KEY\$. It waits for your response. If you press the N-key, either in lower or upper case, line 130 sends you to line 320. If you press the Y-key (or any other key for that matter) the

program continues with line 140. It is very similar to the user-defined keys in the II-59, except that all the keys can be used and that the user can select which ones and their effect.

To conclude, this module is well worth investing in, if your game is electrical engineering. If TI would just see fit to finally produce some peripherals for this portable machine I, and a lot of my friends, would be very happy to clear out the nine programs we all have stored in permanent memory. And we finally would be able to sleep tightly again, free of nightmares that someone might type the dreaded word NEW on the keyboard. (For those not familiar with Basic, we will let you in on the joke: NEW, followed by ENTER, wipes out everything in RAM, program and variables, and the mere mention of the word is enough to give me apoplexy.)

```
100 DISPLAY AT(2) TEE module in place? Y/NT:A$=KEY$
110 IF A$="N" OR A$="n" THEN 360
120 DISPLAY AT(2) Rectangular to Polar? Y/N": A$ = KEY$
130 IF A$="N" OR A$="n" THEN 320
140 DISPLAY AT(2)"X-coordinate?";
150 ACCEPT AT(18) VALIDATE (NUMERIC) BEEP, X
160 DISPLAY AT(2)"Y-coordinate?";
170 ACCEPT AT(18) VALIDATE (NUMERIC) BEEP, Y
180 CALL RP(X,Y,M,A)
190 DISPLAY AT(2) "Magnitude=";M:PAUSE
200 DISPLAY AT(2) "Angle="; A; "degrees": PAUSE
210 GOTO 120
220 DISPLAY AT(2)"Polar to Rectangular? Y/N":A$=KEY$
230 IF A$="N" OR A$="n" THEN 350
240 DISPLAY AT(2)"Magnitude?";
250
    ACCEPT AT(18) VALIDATE (NUMERIC) BEEP, M
260 DISPLAY AT(2) "Angle in degrees?";
270
    ACCEPT AT(20) VALIDATE (NUMERIC) BEEP, A
280 CALL PR(M,A,X,Y)
290 DISPLAY AT(2)"X-coordinate=";X:PAUSE
300 DISPLAY AT(2)"Y-coordinate=";Y:PAUSE
310 GOTO 220
320
    DISPLAY AT(5) "Exit program? Y/N": A$ = KEY$
330 IF A$="N" OR A$="n" THEN 220 ELSE END
340 DISPLAY AT(5) "Exit program? Y/N": A$ = KEY$
    IF A$="N" OR A$="n" THEN 120 ELSE END
350
    DISPLAY AT(4)"Insert EE module. please!":PAUSE 4
360
370 END
```

EDITOR'S NOTE - My sentiments about the lack of peripherals are the same as Maurice's. I am using the Mathematics module and have a set of interacting programs which perform polynomial regressions, compute residuals, solve sets of linear equations by various methods, and the like. One inadvertent NEW would be a disaster. The CC-40 is beginning to get some favorable press. In the article "Choosing a Notebook Computer" in the January 1984 issue of Creative Computing author David Ahl discusses price versus performance:

"... But perhaps most interesting are the five machines that fall below the curve, and thus represent relative bargains. At the low end is the TI CC-40. For professionals, students, and engineers, this is an unbeatable machine at only \$250, frequently discounted to well under \$200. ... "

DECIMAL/OCTAL CONVERSIONS — David Mah of Vancouver, B.C.. This fast mode program for the TI-58C/59 should come in handy for computer science professionals and hobbiests. The program uses Patrick Acosta's h12 method of fast mode entry (V6N8P4) combined with Palmer Hanson's transparent fast mode (V7N1/2P23). It also demonstrates selection of the fast mode entry constant to control flag 4 to indicate whether decimal—to—octal or octal—to—decimal is desired (V6N8P3, lines 045 and 052 of the program).

Correct conversions are provided over the range from 7,777,777,777,777 (octal) to 549,755,813,887 (decimal). Illegal inputs such as negative numbers, or octal numbers containing an 8 or a 9 will produce a flashing 9's error indication. Decimal inputs outside the input range will not indicate an error. There is no provision to print out all digits.

Program Listing:

The first through fourth columns show the listing before fast mode initialization. That is the code you enter in LRN mode and save on a magnetic card. Program locations from 064 to the end are altered or shifted down two locations by the fast mode initialization process. The fifth and sixth columns show the listing after initialization. You cannot save the h12 command at location 064 on a magnetic card. The h12 command will survive turnoff and turnon on the TI-58C.

000	92 RTN	032 82 HIR	064 70 70	096 75 -	064 12	12	096 00 00
001	25 CLR	033 16 16		097 53 (065 68	NOP I	097 05 05
002	35 1/X	034 29 CP		098 46 INS	066 61	GTD 1	098 75 -
803	99 PRT	035 22 1NV	067 23 LNX	099 55 ÷	067 00	00 (099 53 (
004	81 RST	035 67 EQ	068 53 (100 08 8	068 74	74	100 46 INS
-005	55 ÷	037 00 00	069 00 0	101 54)	069 78	Σ+	101 55 ÷
006	08 8	038 05 05	070 00 0	102 59 INT	070 98	ADV :	102 03 8
007	32 XIT	039 61 GTD	071 00 0	103 65 ×	.071 22	INV	103 54)
800	01 1	040 01 01	072 01 1	104 32 X:T	072 94	+/-	104 59 INT
009	00 0	041 25 25	073 82 HIR	105 08 8	073 14	D .	105 65 ×
010	95 =	042 76 LBL	074 08 08	106 95 =	074 01		106 32 XXT
011	82 HIR	043 12 B		107 65 ×	075 82		107 08 8
012	06 06	044 32 XIT	076 82 HIR	108 82 HIR	076 08		108 95 =
013	22 INV	045 04 4		109 18 18	077 25		109 65 ×
014	59 INT	046 61 GTO		110 95 =	078 82		110 82 HIR
015	82 HIR	047 00 00		111 82 HIR	079 07		111 18 18
016	56 56	048 53 5 3		112 37 37	080 32		112 95 =
017	65 ×	049 76 LBL		113 01 1	081 75		113 82 HIR
018	01 1	050 11 A		114 00 0	082 59		114 37 37
019	00 0	051 32 XXT		115 82 HIR	083 22		115 01 1
020	65 ×_	052 01 1		116 48 48	084 77		116 00 0
021	77 GE	053 85 +		117 32 X:T	085 00		117 82 HIR
022	00 00	054 02 2		118 29 CP	086 01		118 48 48
023	01 01	055 52 EE		119 22 INV	087 95		119 32 X:T
024	82 HIR	.056 01 1		120 67 EQ	088 22		120 29 CP
025	18 18	057 02 2		121 00 00	089 67		121 22 INY
026	95 =	058 94 +/-		122 98 98	090 00		122 67 EQ
027	82 HIR	059 95 =		123 82 HIR	091 01		123 00 60
028	37 37	060 60 DEG		124 17 17	092 82		124 98 98
029	32 227	061 22 JNV		125 99 PRT	093 11		125 '82 HIR
030	82 HIR	062 58 FIX		126 81 RST	094 87		126 17 17
031	48 48	063 86 STF	095 05 05		095 04		127 99 PET
							128 81 RST

Decimal/Octal Conversions (cont)

User Instructions:

- 1. Key in the program, and record the card if you are using a TI-59.
- 2. Initialize for fast mode with the following sequence:
 - 9 Op 17 CLR Cms GTO 064 Pgm 19 SBR 045 P/R LRN

Ignore flashing displays. If you have done things correctly so far you wil see 064 32 in the display. Continue the initialization with the sequence:

Ins Ins LRN RST CLR

Note that there are two inserts in this particular initialization.

- 3. To convert from octal to decimal, enter the octal value and press A. The calculator prints the decimal value and stops with the decimal equivalent in the display.
- 4. To convert from decimal to octal, enter the decimal value and press B. The calculator prints the octal value and stops with the octal value in the display.

CLR OR CE AFTER FAST MODE ENTRY FROM THE END OF PARTITION - G. Thomson

Where I used STF IND at the end of the partition followed by 7 and EE for fast mode entry I found that the printed answers were correct but had an added? . I discovered that if I added a CLR anywhere before the printing all would be well.

Editor's Note: This is an idiosyncrasy which is unique to this method of fast mode entry. The problem seems to come from the error state which exists when the calculator reaches the end of the current partition, and which cannot be cleared at that time or the calculator will not enter fast mode. The effect was described in Patrick Acosta's classic discussion of fast mode entry techniques. The third paragraph on V6N8P4 states:

"... put LBL E Fix O Deg RCL NN STF IND in your program such that the IND is at the last step of the partition. Then you only need to press E (and then in response to the flashing display) press 7 INV (to enter fast mode). In that case, just put a CE instruction as the first step in your fast mode program to clear the error condition caused by the aforementioned procedure."

In the above entry sequence it is assumed that register NN contains the required fast mode entry constant. A discussion of the need to clear the error condition was also buried in the program description for Jovan Puzovic's "1188 Digits of Pi" program (V8N1P21). The CLR or CE required to clear the error state appeared in other programs which used this fast mode entry technique, for example the CLR at location 122 of Peter Messer's "Exact Factorials in Fast Mode" (V8N4P5/6).

INDEX FOR TI PPC NOTES - Bob Fruit. A combined index for TI PPC Notes is available again this year. With a little work the index has been kept to 15 pages so that the cost will be the same as last year, five dollars (\$5.00).

Every article appearing in TI PPC Notes for the past four years is in the index. The index is easy to use. If you remember the name of an article just look it up by its name. However, if you are trying to find something about using graphics mode while in fast mode, check the articles under the category Fast Mode and you will quickly find what you are looking for. Also, when there are changes to a program or an article those later references are included in the listing about the article. This means that you would never have a program without also having the corrections for it. The categories in the index are:

April Fools	Club Challenges	Mathematics	Speed Programs
Articles Vol.5	Club Module	Modules	SR-52 Articles
Articles Vol.6	Diagnostics	Newcomer's	SR-56 Articles
Articles Vol.7	Fast Mode	Other Clubs	TI-55 Articles
Articles Vol.8	Firmware	Patent Info.	TI-57 Articles
Authors	Games	Pictures	TI-59 Articles
Benchmark Pgm.	Graphics Mode	Plotting	TI-66 Articles
Brain Teasers	Help Requests	PPX Programs	TI-88 Articles
CC-40 Articles	HIR Codes	Sources of Info.	Utility Pgms.

There are four new categories this year: 1) PPX Programs (so that there will be a concise listing for what's available), 2) CC-40 Articles, 3) TI-66 Articles, and 4) TI-88 Articles (this category will be good for trivia buffs). The category "Programs" was dropped this year. It added a couple of pages to the index and seemed yo be of little use. With that sacrifice, the index was able to be kept to last years's price. A sample segment of the index follows:

TITLE	AUTHOR	TIPPE NOTES	S SUBJECT INDEX TITLE	PAGE 10 AUTHOR	LOCATIONS
FAST MODE NOT FOR STAT FUNC FAST MODE RIS SOFT DISPLAY FAST MODE SFF, 11 OR 12 DIGIT FAST MODE WHAT IT IS GRAPHICS MODE INV LIST FAST MODE	HANSON, P SNOW, RICH PRINS, ROB ARENDT, B LEISING, D WORTHINGT	07N3P10 05N8P2 0BN1P10 06N6-7P16 06N6-7P11 05N9-10P15 0BN1P12		MIRANDA, LEWIS, J MAIRS, J PRINS, R	06N1P15 06N4-5P17 05N6P4 05N4-5P1B 0BN6P3
MODULE SELECTOR PGM-MM-R/S QUIRK, A SBR IN FAST MODE STF IND FAST MODE STEP 239	THOMAS, J LEISING, D PRINS, R	08N5P2 08N4P8 08N5P5 08N6P12 06N1P7 08N6P21	GAMES A-MAZE-ING LABYRINTH ANOTHER GAME NO RULES ARITHMETIC EXERCISES SR52 BACKGAMMON PPX#918217	BIEK, A LANE, DAVI ATHANS, D SLADEN, B	06N9-10P17 07N1-2P5 05N4-5P22 07N1-2P32 08N1P19 05N7P10 06N2P7 06N8P11
FIRMWARE 512 PGM LOCATIONS IN FIRMWA BREACKING INTO PROTEC. CARD CALCULATOR STATUS ROUTINE CARD READER BEWARE GRAPHITE CIRCULAR STEPPING LIST FIRM. CODE 27 INV CODES 21 AND 26 COMPLETE ANALYSIS OF SELFPON CREATING HEX KEYCODES	HANSON, P BEEBE, B HANSON, P ALLEN, J SKINNEN BLAYNEY, D ACOSTA, P	06N9-10P20 05N3P2 06N3P9 06N3P10 07N1-2P11 07N1-2P27 06N9-10P4 05N1P7 07N7-BP18	BATTLESHIP BLACKJACK TUTOR BOWLING CHESS 2.1 DRAW POKER TI59 BYTE MAGI: DUNGEONS AND DRAGONS GAME, ANOTHER DOW JONES A' JIVE TURKEY TI-88 MAKE UP YOUR MIND MAN, FOY, CHICKEN, CORN, RIVER	SNOW SNOW SNOW SNOW SPERBER,I SPERBER,I LEISING,I VE LANE,D SMINNEN,I MEUSCH	07N1-2P7 07N6P3 07N7-BP2B 05N6P15 05N7P1 1 07N7-BP2B 0 07N7-BP2B 0 07N9P3 08N3P20

Those people interested in ordering the index should send five dollars (\$5.00) U.S. Currency to: Robert Fruit

100 Fuller Road Hinsdale

60521

The indexes will be mailed first class mail.

THE USE OF RTN TO LEAVE FAST MODE - Laurance Leeds. The decimal/octal conversion program by David Mah uses the RST-R/S method to leave fast mode. This technique does provide a "transparent" characteristic for fast mode: that is, once the initialization is complete there is no indication to the user that fast mode is even being used. The question is: "Is there a program sequence which, under program control, will both transfer to normal mode and stop at a location other than 000. I desire to use the 000 region for other purposes, avoiding the RST exit."

The answer is yes. An example appeared in David Lobbestael's "Profile Plot" program (V8N1P24/25). The RTN at location 237 exits fast mode and sends the calculator back to the MU-O5 module. TI-59 users may have missed that illustration since the instructions for David's program were for the TI-58C only. Patrick Acosta defined the technique for the TI-59 in V6N8P4:

"...Assuming that the 13 digit constant needed for fast mode entry is stored in register NN, ... (then with the sequence) ...

LBL A FIX O DEG RCL NN STF IND h12 Nop GTO mmm

... you may use library programs or statistics and conversion functions, then switch to fast mode under program control. Another nice feature, for calculators—alone programs, is that you may call the above LBL A as a subroutine in your normal mode program. Then, when your fast mode segment arrives at the RTN instruction, you may return to normal mode at the point from which you called subroutine A. However, with the printer attached, the calculator seems to return to TRACE mode (At least it did for Palmer Hanson in one of the programs in which this was tried.) Note that the fast mode segment must be the lowest level subroutine. You still cannot call subroutines in fast mode."

The problem of dropping into TRACE mode at fast mode exit was eventually found to be the use of a fast mode constant which set Flag 9 (again, see Lobbestael's plot program, paragraph 2 on page V8N1P24). The use of only STF rather than STF IND was also established later (V8N6P21).

Laurance wrote a short demonstration program for all of this:

050 LBL A Cms SBR 469 CLR Pause RCL 36 R/S

400 25 STD 36 RTN

469 4 9 7 2 + 4 EE 12 = STF

The 4 at location 474 avoids setting any flags. Press A to begin. The program stops with a flashing 4. 12 in the display. Press 7 then EE to enter fast mode at location 400 (49*8 + 7 + 1 , from V8N4P15). You see a flashed zero (the CLR at 056 followed by the pause at 057) followed by a steady 25 (recalled from register 36). This technique provides a complete and proper return from fast mode to any desired location.

Editor's Note: This discussion, and CE/CLR discussion on page 13 by George Thomson, illustrate how thorough Patrick Acosta's fast mode article in V6N8P3/4 was. When in doubt on fast mode techniques, study those pages again.

REVISED SIMULTANEOUS EQUATIONS PROGRAM - R. Prins

V8N6P15-17 presented Henrik Ohlsson's program for solution of systems of linear equations, together with modifications by Dejan Ristanovic and Robert Prins which replaced the Pgm-02-SBR-239 method of fast mode entry with the STF at the end of partition method. But the easier fast mode entry was at the expense of printout of the input data, and printout of the input data is important for programs such as these where there is no storage of the input data such that it can be retrieved or corrected later. Robert Prins has provided an additional revision of the Ohlsson program which not only which not provides printout of the input data, but also provides an example of audible prompting.

In this kind of program it is difficult for the user to establish any sort of rhythm for data input since the computation time required before the calculator is ready for the next input varies greatly. Where only visual prompts are available, as with the original Ohlsson program, the user must continually switch his attention from the list of data to be entered to the display to determine when the calculator is ready for the next input. Robert's revision prints the input value, proceeds with the necessary calculations, and then displays and prints the prompt for the next input. sound of the printing of the prompt provides an audible cue that the calculator is ready for the next input. Of course, if you have never learned the TI-59 keyboard well enough to enter data without looking at the keyboard then this feature is of little interest.

The user instructions are essentially the same as in V8N6P16. Enter the order of the system (n) and press A. The calculator will show a flashing "10".

Press 7 and then EE. See a prompt of "1.01". also printed. Enter the matrix element A and press The element will be printed, some calculations will take place, and "1.02" will be printed and displayed as the prompt for the next matrix element. When the decimal portion of the prompt is (n+1) you enter the vector element corresponding to the row defined by the integer portion of the prompt. When the last vector element has been entered the calculator will run for a short time and then print and display the first element of the solution. Press R/S again and again to see the remainder of the solution. sample printout appears at the right. The program listing appears on page 17.

	1.01
****	··· 0.5
33333	
00000	1.03
	0. 25
	1.04 0.2
	1.05
	1.
***	2.01
.33333	პპპპპპ 2. 02
	0.25
	2.03
	0.2
.16666	2.04 66667
. 10000	2.05
	1.
	3. 01 0. 25
	0.25 3.02
	0.2
	3.03
. 16666	3.04
.14285	
. •	3.05
	1. \4. 01
· ·	4. 01 0. 2
	4.02
.16666	66667
.14285	4.03 71439
.14203	4.04
	0.125
•.	4.05
-20.000	: 1. 00007
180.00	
-420.0	00001
280.00	00006

Revised Simultaneous Equations Program (cont)

Program Listing:

000 001 002 003 004 005 006 007 007 018 019 019 016 017 018 019 021 022 023 033 033 033 033 033 033 033 033	924 CP 37 000 63 000 44 04 04 04 04 04 04 04 04 04 04 04	041 042 043 044 045 046 047 048 049 050 051 052 053 055 056 056 061 062 063 064 066 067 071 072 073 076 076	06) * 3 06 06 06 06 06 06 06 06 06 06 06 06 06	080 22 22 081 93 . 082 00 0 083 01 1 084 44 SUM 085 04 04 086 43 RCL 087 04 04 088 59 FRT 089 91 R/S 090 99 PRT 091 72 ST* 092 03 03 093 69 DP 094 23 23 095 00 0 096 63 EK* 097 03 03 098 69 DP 099 33 33 100 74 SM* 101 03 03 102 43 RCL 103 05 05 104 22 INV 105 64 PD* 106 03 03 107 69 DP 108 23 23 109 97 DSZ 110 02 02 111 00 00 112 81 81 113 43 RCL 114 04 04 115 59 INT 116 42 STD 116 05 05	120 05 05 121 01 01 122 96 96 123 08 8 124 42 STU 125 03 03 126 43 RCL 127 01 01 128 42 STU 129 08 08 130 69 UP 131 23 23 134 00 0 135 63 EX* 136 03 03 137 32 X:T 138 69 UP 138 69 UP 131 23 32 134 00 0 135 63 EX* 136 03 03 137 32 X:T 138 69 UP 131 23 03 142 03 03 144 03 03 147 03 03 144 43 RCL 145 02 02 146 44 SUM 147 03 03 148 32 X:T 148 32 X:T 151 73 RC* 152 06 06 153 54) 155 72 RC* 155 03 RCL	160 03 03 161 69 0P 162 26 26 163 97 DSZ 164 08 08 165 01 01 166 38 38 167 43 ROL 168 01 01 169 44 SUM 170 06 06 171 42 STO 172 08 08 173 97 DSZ 174 05 05 175 01 01 176 30 30 177 43 ROL 178 02 02 179 44 SUM 180 03 03 181 69 0P 181 69 0P 182 23 23 183 00 0 184 63 EX* 185 06 06 186 69 0P 187 26 26 188 72 ST* 189 03 03 190 69 0P 191 23 23 193 08 08 194 01 01 195 83 83 196 69 0P 197 27	200 06 06 06 201 97 DSZ 202 01 01 203 00 00 204 09 09 205 69 DP 206 34 34 207 73 RC+ 208 06 06 209 99 PRT 210 91 RXS 211 69 DP 212 26 213 97 DSZ 214 04 04 215 02 07 218 87 LBL 220 11 A 221 221 221 221 222 58 FIX 222 47 CMS 222 47 CMS 222 47 CMS 222 47 CMS 222 422 47 CMS 222 47
035	99 PRT	075 7 076 0 077 4 078 0	73 RC*	115 59 INT 116 42 STO	155 03 03 156 43 RCL	195 83 83 196 69 ⊡P	235 01 1 236 34 FX

DISTANCE TO THE NEAREST INTEGER - This is another programming challenge from Charlie Williamson who proposed the powers of minus one problem which elicited a large response. The new problem is: "Find the distance from X to its nearest integer". Two classes of solutions are desired, those which use the t-register and those which do not.

RTN IS NOT LIKE R/S IF NOT IN A SUBROUTINE — Don Graham. Page V-58 of Personal Programming states "(INV)(SBR) acts like a Run/Stop if not used within a subroutine." This is not exactly so. If the display happens to be soft when the RTN instruction is encountered, RTN will harden it. R/S will not.

ALPHA CODE CHALLENGE - V8N6P24 carried the following challenge from the Swedish newsletter Programbiten: provide a routine which will change the numbers 1 through 26 into the letters A through Z. Five routines have been received to date, using from 26 through 38 steps, and not counting: the printing commands.

George Thomson and Clyde Durbin submitted straightforward solutions involving t register comparisons. Clyde's second solution is longer, uses one memory register, but no tests or transfers. The empirically tuned solutions of Robert Prins and Jan Bjorklund (forwarded by Robert from the Programbiten challenge) seem to be best, requiring no transfers, no tests, and no memory registers.

	Prins	Bjorklund	Durbin 1	Durbin 2	Thomson
000 001 002 003 004 005 006 007 008 009 010 011 012 013 014 015 016 017 018 019 020 021 022 023 024 025	76 LBL 11 A ()S 46 INS 85 33 INS 95 46 + 4 2) ÷ 7 .8 5) NT 97 85 97 97 97 97 97 97 97 97 97 97 97 97 97	000 76 LBL 001 11 A 002 85 + 003 53 (004 53 (005 24 CE 006 85 + 007 02 2 008 93 . 009 08 8 010 54) 011 55 ÷ 012 07 7 013 93 . 014 09 9 015 54) 016 59 INT 017 65 × 018 02 2 019 93 . 020 05 5 021 85 + 022 01 1 023 02 2 024 93 . 025 05 5 026 95 = 027 59 INT 028 92 RTM	000 76 LBL 001 11 A 002 85 + 003 32 X;T 004 05 5 005 77 GE 006 38 SIN 007 01 1 008 03 3 009 77 GE 010 39 CDS 011 02 2 012 00 0 013 77 GE 014 30 TAN 015 03 3 016 85 + 017 76 LBL 018 30 TAN 019 02 2 020 85 + 021 76 LBL 022 39 CDS 023 03 3 024 85 + 025 76 LBL 022 39 CDS 023 03 3 024 85 + 025 76 LBL 026 38 SIN 027 01 1 028 02 2 029 95 = 030 92 RTN	000 76 LBL 001 11 A 002 75 - 003 01 1 004 02 2 005 93 . 006 09 9 007 54) 008 65 × 009 42 STD 010 00 00 011 69 DP 012 10 10 013 65 × 014 01 1 015 93 . 016 04 4 017 95 = 018 28 LDG 019 59 INT 020 65 × 021 03 3 022 85 + 023 01 1 024 54) 025 65 × 026 43 RCL 027 00 00 028 69 DP 029 10 10 030 85 + 023 01 1 024 54) 025 65 × 026 43 RCL 027 00 00 028 69 DP 029 10 10 030 85 + 031 43 RCL 032 00 00 033 85 + 034 02 2 035 09 9 036 95 = 037 92 RTN	000 76 LBL 001 11 A 002 42 STD 003 01 01 004 32 X:T 005 01 1 006 02 2 007 44 SUM 008 01 01 009 05 5 010 77 GE 011 30 TAN 012 03 3 013 44 SUM 014 01 01 015 01 1 016 04 4 017 77 GE 018 30 TAN 019 02 2 020 44 SUM 021 01 01 022 02 2 020 44 SUM 021 01 01 022 02 2 020 44 SUM 021 01 01 022 02 2 023 00 0 024 77 GE 025 30 TAN 026 03 3 027 44 SUM 021 01 022 02 2 023 00 0 024 77 GE 025 30 TAN 026 03 3 027 44 SUM 021 01 022 02 2 023 00 0 024 77 GE 025 30 TAN 026 03 3 027 44 SUM 028 01 01 029 76 LBL 030 30 TAN 031 43 RCL 032 01 01 033 92 RTN

MS, INV DMS CHALLENGE - Robert Prins suggests that optimized DMS and INV DMS routines could be useful for fast mode programs where the statistics and conversions routines cannot be used. One approach might be to simply use downloaded versions of the firmware. But about suggests that we should be able to do better. So the challenge is no develop more efficient DMS and INV DMS routines. MEMORY PROTECTION - The TI-58C will not lose memory during the battery removal needed to mount or dismount the calculator from the PC-100. Page A-1 of the 1979 edition of Personal Programming which covers the TI-58C states:

"If the symptoms of a discharged battery pack are observed on the TI Programmable 58C, turning off the calculator immediately may prevent losing program and data memory contents. Install a fresh battery pack or connect the charger as quickly as possible. ..."

I don't know how long a TI-58C would hold memory without a battery installed. I have verified that mine will hold at least forty-eight hours. Further testing is in progress.

Appendix A of the TI-66 manual states:

"NOTE: The calculator cannot retain data in its user data memories or program memory when the batteries are removed or become discharged".

Dave Leising reports: Notwithstanding what is said in the manual, there is some small amount of time to replace the batteries before program or data is lost. With one TI-66 no data was lost or altered if the batteries could be replaced in about 30 seconds. Between one and four minutes without batteries, data starts to decay, and an increasing alteration up to about ten per cent of the data occurs by four minutes. But a second TI-66 provided about half of that hold-up time. Beyond about five or six minutes without batteries, some condition is set in the machine causing a special power-on clear to be executed upon battery reinstallation. Unlike the case when the "ON" key is normally pressed, this battery-installation clear causes the partition to be set at 255.31, all memory to be cleared, and the machine comes up in the "on" condition without the "ON" key having been pressed. Dave has found that it is possible to generate unusual program codes (mnemonics) by re-installing the batteries while memory decay is in progress.

What is the memory protection for the CC-40? Can I safely bridge a battery removal by having the AC adapter connected? You will recall that we were cautioned that having the Adapter/Charger connected to a TI-58C or TI=59 with the battery pack removed could damage the calculator. The CC-40 manual provides no information. I did not want to do a test with my CC-40 since I run the risk of destroying all my accumulated programs. Maurice Swinnen says that he has changed batteries without losing his programs. He thinks it took about a minute to make the change. As soon as I have some sort of recording device for the CC-40 I will run the appropriate tests. In the meantime I have asked TI for clarification.

BRAIN TEASER - Laurance Leeds proposes this test of our programming skills: "Find the lowest integer which when divided by each of the primes from 2 through 31 gives a remainder equal to the prime next lower in value than the dividing prime. What are the factors of this number?"

Laurance's program has 177 steps and has a run time of 4 minutes in normal mode.

LOAN SCHEDULE FOR ANY CALENDAR YEAR - Carl Rabe

This program will give any desired calendar year data printout of a portion of a loan repayment schedule. It calculates what the loan status should be as of the beginning of the requested calendar year, and then calculates and prints the monthly data and total interest for that year. The primary input data is the basic information for the beginning of a loan. If that data is not available, the data from the latest available loan statement may be entered using an alternate data entry procedure. It must be expected that some small differences will show up between the results from this program and the statement received from a lender. This is probably due to diffferent truncation and rounding methods, and also from the method of calculating the data for the beginning of the year. However, this program provides a quick cross-check of the statement from a lender. figure with quite high correlation is annual interest. The program runs in fast mode. Once the input data has been entered and the calculations have been started, the program cannot be stopped until the end of the year is reached. Run time is about 56 seconds. There is no provision for operation without a printer. After running the program to get the printout for a given year, the data for a different year may be requested without reentering the basic inputs.

User Instructions - Primary Mode:

- Enter the magnetic cards (recorded 6-Op-17) sides 1, 2, and 3.
- 2. Press SBR CLR to initialize.
- Enter Interest Rate in percent and press A.
- 4. Enter the years in the loan and press B.
- Enter the month and year of the first payment (MM.YYYY) and press C.
- 6. Enter the loan amount and press D.
- 7. Enter the year for which data is desired and press E.
- 8. When a flashing "2" appears press 7 and then EE.

User Instructions - Alternate Procedure:

- 1. Enter magnetic cards. Press SBR CLR to initialize.
- 2. Enter the interest rate in percent. Press 2nd A'.
- 3. Enter the monthly payment. Press 2nd B'.
- 4. Enter the year of the last available statement. Press 2nd C'.
- 5. Enter the remaining balance at the end of the last available statement. Press 2nd D'.
- Enter the year for which data is desired and press 2nd E'.
- 7. When a flashing "2" appears press 7 and then EE.

A sample printout appears at the right. The program listing is on page 22 for banks 1 and 2. The printer code for the printout annotation for bank 3 appears at the right.

22222222222222222222222222222222222222	XXXXXX RATE YRS MNYR LOAN PYMT
1982.00	YEAR
64001. 57	RBAL
1.00	MTH
653.35	INT
27.78	PRC
63973.79	BAL
2.	NTH
653.	INT
28.06	PRC
63945.73	BAL
3.00	MTH
652.78	INT
28.35	PRC
38	BAL
63801.	MTH
8.00 651.30 29.83 63771.22	PI BAL
9.00	MTH
651.00	INT
30.13	PRC
63741.09	BAL
10.00	MTH
650.69	INT
30.44	PRC
63710.65	BAL
11.00	MTH
650.38	INT
30.75	PRC
63679.90	BAL
12.00	MTH
650.07	INT
31.06	PRC
63648.84	BAL
7820.83	ΣINT
*****	×××××

66666666666	30
35133717.	31
453536.	32
30314535.	33
27321331.	34
33453037.	35
45171335.	36
35141327.	37
303723.	38
243137.	39
333515.	40
141327.	41
77243137.	42

<u>Loan Schedule for Any Calendar Year</u> - (cont) Program Listing:

000 22 CLR 000 34) 160 61 CTD 240 44 SUM 000 01 01 01 01 01 000 12 21 MV 001 42 SUD 161 04 04 41 41 14 221 01 01 400 01 01 01 000 329 OF 000 32 SUR 162 26 26 242 43 87 37 37 323 66 MP 462 87 12 12 12 12 12 12 12 12 12 12 12 12 12						
	001 22 IMY 002 28 FIX 003 29 CP 004 69 GP 005 00 PO 005 00 PO 006 99 PT 1 2 PV 007 76 LBL 1 1 2 PV 008 99 PT 1 2 PV 009 010 011 22 LBL 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1	081 42 STD 082 03 RTN 084 76 LBL 085 13 FIX 085 13 FIX 086 58 FIX 087 04 XCL 088 43 RCL 089 43 RTL 090 33 SBRT 090 71 SBRT 090 94 32 X:T 090 95 10 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1	161	241 14 14 242 43 RCL 243 43 RCL 243 61 GTD 009 109 109 109 109 109 109 109 109 109	321 01 1 0 1 0 1 0 1 0 1 0 1 0 1 0 1 0 1	401 94 + CL 402 85 RC12 403 RC12 404 12 1 MX 406 23 LMX 407 94 + CL 408 85 RC12 408 85 RC12 410 13 13 13 411 54 + CL 412 55 LMX 412 55 LMX 413 62 LMX 414 02 LMX 415 23 LMX 416 54 1 F CL 417 55 EEV 418 61 GTU 419 02 2 STU 419 02 2 STU 420 71 SPR 421 71 SPR 422 12 RC 423 61 GTU 425 62 STU 428 52 STU 429 22 INV 420 71 SPR 421 F CL 422 10 GTU 425 62 STU 427 62 STU 428 52 STU 428 52 STU 429 22 INV 420 71 SPR 421 F CL 422 STU 423 61 GTU 425 62 STU 426 42 STU 427 62 STU 428 52 STU 429 22 INV 420 71 SPR 421 F CL 422 STU 423 61 GTU 425 62 STU 426 42 STU 427 16 RCL 438 RCL 439 17 SPR 420 10 CL 427 10 CL 430 10 CL 431 10 CL 432 10 CL 433 10 CL 434 44 42 STU 444 42 STU 445 13 RSTU 447 10 OU O O O O O O O O O O O O O O O O O O
237 07 7 317 00 00 379 43 RCL 479 40 IND						

EXACT SOLUTIONS FOR TEST PROBLEMS - George Thomson

Editor's Note: V8N6P18/19/20 discussed the measurement of the accuracy of solutions for systems of linear equations. A proposed test case was a 7x7 matrix with the sub-Hilbert form and a unity vector on the right hand side. George had provided an exact solution for that case, but it would be convenient to have the exact solutions for systems of other orders. George writes:

I deduced the general term for a matrix of any size n using your Radio Shack Model 100 results which are almost exact up to n = 7, and of the general magnitude for n = 8, 9, and 10. Let t be the term number in the solution of n equations, then each term equals:

$$(-1)^{n+t} \cdot \frac{(n+t)!}{t! (t-1)! (n-t)!}$$

Of course, either t or (t-1) factorial need to be calculated. It is much more rapid to calculate the terms for a given n using the relationship between successive terms:

$$term_t = (-1) \cdot \frac{(n+t)(n-t+1)}{t(t-1)} \cdot term_{t-1}$$

where it is known that term 1 is always

$$Term_1 = (-1)^{n+1}(n)(n+1)$$

I wrote two ad-hoc programs which calculate the terms either starting with n=2 or with any other n. The first program used MU-11 for the three factorials and was very slow. The second used the successive term idea and I let it go up to an n of 100 (about five hours). It did not overflow. The largest term was -1.3777514E76 at n=100, t=71. I checked this using the table of log factorials to seven digits in Biometrika Tables for statisticians (1 - 1000), and got the same result within rounding error: 1.377751E76. Of course these high values are just a game for the TI-59.

A sample printout appears at the right. The program listing is on the next page. To start at n=2 simply press A. To start at any other n, enter n and press A'.

SIZE
SIZE
* 4
SIZE
SIZE
SIZE
-
SIZE
SIZE
SIZE

Exact Solutions for Test Problems - (cont)

000	76 L	.BL	025	00	00	050	42	STO	075	43		100		PRT
001	11	A	026	43	RCL	051	13	13	076	03	03	101	69 [JP
002	02	2	027	11	11	052	65	× .	077	54)	102	23	23
003		BL	028	69	OP .	053	71	SBR	078	42	STO	. 103	97 I	3SZ
004		1	029	04	04	054	88	DMS	079	05	05	104	04	04
005		TO	030	43	ROL	055	95	=	080	55	÷	105	39,0	
006	01	01	031	01	01	056	99	PRT	081	43	RCL	106		JP
007		RÁD	032	42	STO	057	02	2	082	03	03	107	21	21
	03	3	033	04	04	058	42	STO	083	55	-	108		aŭv.
008				69	□P	059	03	03	084	53	Ċ			_
009	06	6	034		_						-	109)SZ
010	02	2	035	34	_34	060	76	LEL	.085	43	RCL	110	02	02
011	04	4	036	69	0P	061	39	COS	.086	03	03	111		SIN
012	04	4	037	06	06	062	43	RCL	1087	75	-	112	76 L	.BL
013	06	6	038	98	ADV	063	Û1	01	088	01	1	113	88 I	MS .
014	01	1	039	43	ROL	064	75	-	089	54)	114	53	(
015	07	Ž	040	01	01	065	43	RCL	090	65	×	115	53	()
016	_	BTO D	041	85	+	066	03	03	091	43	RCL	116		(CL
017	- 11	11	042	01	1	067	85	+	092	13	13	117	05	05
018	09	9	043	95	=	068	01	1	093	95	=	118	65	×
019	09	á	044	42	STO	069	95	=	094	42	STO	119	89	fi .
		ita 💮	045	05	05	070	65	×	095	13	13	120	54)
020	_					071	53				X			•
021	02	0.2	046	65	X			500	096 -	65		121		:08
022		_BL	047	43	RCL	072		RCL	097	71	SBR	122	54)
023		SIH	048	01	01	073	01	01	098	88	DMS	123	92 R	HT
024	69 0	JF.	049	95	=	074	85	+	099	95	=	124	00	Ũ

MAILBAG - There were many comments returned with interest section of the subscription form for 1984. The following representative sample shows that there is a wide range of opinions as to the material that should be covered in TI PPC Notes. Not presented are many comments expressing general satisfaction with the content in 1983. I tend to cover subjects for which there is member response, and TI-59 related subjects continue to dominate reader response. Therefore, my intent for the remainder of the year is to continue to emphasize TI-59 useage, and to cover the newer developments such as the CC-40, the BA-55 and the TI-66 in proportion to indicated interest. I will also continue to present comparisons with non-TI produced products. Here are some reader comments:

"I would like to have some kind of program exchange network for learning and exchanging programs in either BASIC or FORTRAN or both. ... I do not think PPC should restrict itself to only TI products ... " R.B.

"There are a million magazines on the market that cover BASIC, etc., but there is only one that covers TI programmable calculators (TI PPC Notes). I would prefer to see TI PPC Notes just cover the traditional types of PPC's." K.B.

"I am not a mathematician and programs on square roots, sines, etc., leave me cold. I am interested in practical programs, such as a 1983 IRS Income Tax Program." F.G

"Its time to consider other programmable calculators since we never know when TI will drop their support. How about letting manufacturers know of the need for scientific programmable calculators and a next generation replacement for the 59?" S.H.

"Particularly interested in new products, and in scientific software developments (e.g., Fortran compilers) for home computers. Would like to see a comparison of extended precision features available." B.E.

GENERATING 64 - In V8N6P11 Myer Boland proposed this brain-teaser,
which was to obtain the number 64 in the display in a
minimum number of steps, but without using the number keys. You were not
allowed to assume the start-up condition for the calculator. Myer provided
a 14 step solution, and challenged readers to do better.

Laurance Leeds submitted three ten step solutions each of which generated a four in the display and then used y^* pi INT to raise the four to the third power. One of his solutions was:

CLR Cos + CE)
$$x^2$$
 y^4 Pi INT =

Gregory Hoen submitted a similar ten step solution

CLR Cos + CE =
$$y^{2}$$
 Pi INT = x^{2}

Former editor Maurice Swinnen submitted seven solutions starting with one of twelve steps and ending with the following 8 step solution:

Peter Stromgren submitted an eight step routine

W. J. Widmer submitted an eight step routine

and also submitted a seven step routine

Cms
$$\Sigma$$
+ Σ + x^2 y^2 Σ +)

Peter Stromgren also submitted a seven step program

Cms
$$\Sigma$$
+ Σ + y^* Σ + = x^2

but noted that routines based on the use of the statistics routines do not meet the criteria that we were not allowed to assume the calculator condition. This routine will not run in 0-0p-17. The same comment applies to W. J. Widmer's seven step routine.

W. J. Widmer also investigated the 64 problem for calculators ranging from the TI-55, TI-57 and TI-57LCD. He found a curious quirk with the TI-55 (not the TI-55II). A routine similar to his seven step routine above which first clears the statistics registers and then uses the sequence

$$\Sigma$$
+ Σ + \times \times \times \times \times \times \times \times

yields 125, not the anticipated 64. The same quirk occurs with the TI-MBA. The quirk occurs because the y* function and the automatic incrementing for trend line analysis share the use of the y register. (That a feature was not carried forward to later calculators such as the TI-59, where the y* function moves the display value to the first hierarchy register). The four which is in the display of the MBA after the x* in the sequence is transferred to the y register by the y*. Then, then at the next Σ +, automatic incrementing changes the contents of the y register to a five, and brings a three to the display. The) completes the y* calculation yielding five to the third power or 125.

SOR